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With more cities to be announced www.larc-en-ciel.com

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IKKiCON VI mascot by Julia Lichty.

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Genki Life is published seasonal, quarterly, by *The Genshiken of the Inland Empire* anime club, a subsidiary of *Studio ArtMix: Intelligent Graphic Design*. Subscription of this magazine is free of charge. Please email borgman_eiji@studioartmix.com your request to subscribe to this digital publication as well as any other inquiries about this publication.

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Note

s I look back this past season, I feel very disappointed. As far as anime shows, there hasn't been much I felt was interesting. Sure, I cannot nor have time to watch every show out there (I wish I could though). I could've missed a couple gems, but there's time to catch up over the holidays. Yes, the holidays. Just these past few weeks leading up to now have been very, very crazy for me. A friend got married and I was part of the wedding party. I volunteered my skills to Animé Los Angeles once again. It was a lot easier this time because I knew what I was getting into. There's a couple events that I missed because of the aforementioned and just plain 'ol bad timing. Yeah, one was the LA Auto Show because the had a real "Mario Kart" on display and PMX. There's always next year, right? On a brighter note, readership has grown substantially for GLM. Spread us by word of mouth.

That aside, I would like to congratulate NiteCore for giving birth to a beautiful baby daughter, Sarai Isabella! She's such a beautiful baby and hope she becomes like her mom, mad design skillz. Sorry we missed the baby shower back in November, but I've told you what's going on. Hopefully when things settle down with NiteCore, she could continue with GLM.

Someone asked me one time, "Why does the magazine only come out four times a year? Why not monthly like other magazine? Could it be every other month?" They're good questions. But the short and strait forward answer is we have our every day lives, work, time and our club very limited resources. Also, there's other sources out there that report on news. Another question that crept up last issue was "When I was reading the magazine, why doesn't the page numbers of the page coincide with the page number in my PDF viewer?" Well, "traditionally," the cover page doesn't count as a page number so the first page starts on the first right facing page after the cover.

Last month, I started a new GIE-GLM (Genshiken of the Inland Empire - Genki Life Magazine) Facebook group (www.facebook.com/groups/gie.glm/). Join our group. We got a new e-mail address out of it. So if anyone as a message to any of our staff or feedback on the magazine, etc., you could e-mail us at: gie.glm@groups.facebook.com or write on the group wall.

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Convention Schedule

Winter 2012

Ikkicon

December 30, 2011 - January 1, 2012 AT&T Executive Education and Conference Center, Austin, TX www.ikkicon.com

Ichibancon

January 5-8 The Blake Hotel, Charlotte, NC www.ichibancon.com

KotoriCon

January 6-7 Gloucester County College, Sewell, NJ anime.gccnj.edu

Animé Los Angeles

January 6-8 Los Angeles Airport Marriott, Los Angeles, CA www.animelosangeles.org

Taiyou Con

January 6-8 Hilton Phoenix East in Mesa, Mesa, AZ www.taiyoucon.com

Sukoshicon: Destin

January 7-8 Hilton Sandestin Resort and Spa, Destin, FL www.sukoshicondestination2012. eventbrite.com

Sac-Anime

January 13-15 Radisson Hotel Sacramento, Sacramento, CA www.sacanime.com

Arisia

January 13-16 Westin Boston Waterfront, Boston, MA 2012.arisia.org

Anime-Zap!

January 14-15 Peoria Civic Center, Peoria, IL www.animezapcon.com

Akumakon

January 20-22 National University of Ireland, Galway, Ireland www.akumakon.com

G-Anime

January 27-29 Palais des congrès de Gatineau, Gatineau, Quebec www.ganime.ca

Ohayocon

January 27-29 Greater Columbus Convention Center, Columbus, OH www.ohayocon.org

Setsucon

January 28-29
Penn Stater Conference Center
Hotel, State College, PA
www.setsucon.com

Kami-Con

February 3-5 University of Alabama Ferguson Center, Tuscaloosa, AL www.kamicon.net

Ushicon

February 3-5 Wingate by Wyndham Hotel & Conference Center, Round Rock, TX www.ushicon.com

AlmaCon

February 10-12 Alma College, Alma, MI othello.alma.edu/~gainforth1bj/ almacon2012

Naka-Kon

February 10-12 Overland Park Convention Center, Overland Park, KS www.naka-kon.com

Kitacon

February 11 Kemin kulttuurikeskus, Kemi, Finland www.kitacon.fi

London Anime Con

February 11-12 London Metropolitan University, The Rocket Complex, London, UK www.londonanimecon.com

Anime-SPARK!

February 16-19 Clarion Hotel & Convention Center, Cedar Rapids, IA www.animespark.org

Anime Milwaukee

February 17-19 Hyatt Regency Milwaukee / Frontier Airline Center, Milwaukee, WI www.animemilwaukee.com

Katsucon

February 17-19 Gaylord National Resort & Convention Center, National Harbor, MD www.katsucon.org



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Convention Schedule

Winter 2012 continued

MegaCon

February 17-19 Orange County Convention Center, Orlando, FL www.megaconvention.com

Tsukino-Con

February 17-19 University of Victoria, Victoria, British Columbia www.tsukinocon.com

Queen City Kamikaze

February 18 Manchester Memorial High School, Manchester, NH www.queencitykamikaze.com

Animation On Display

February 18-19 Hotel Kabuki, San Francisco, CA www.aodsf.org

MangaNEXT

February 24-26 Sheraton Meadowlands Hotel & Conference Center, East Rutherford, NJ www.manganext.org

Con-G

February 25-26 Holiday Inn Guelph Hotel & Conference Centre, Guelph, Ontario www.con-g.com

Animeland Wasabi

March 1-3 Red Lion Hotel Denver Southeast, Aurora, CO www.animelandwasabi.com

Anime Salt Lake

March 2-3 Salt Lake Community College, Salt Lake City, UT www.animesaltlake.com



Fannatiku Fest

March 2-3 Lexington Hotel and Conference Center, St. George, UT www.animefannatiku.

Knightrokon

March 3 University of Central Florida Student Union, Orlando, FL www.knightrokon. com

Animation & Gaming Ohio

March 8-11 Great Wolf Lodge, Mason, OH www.aandgobio.com

Anime Conji

March 16-18 Town and Country Resort Hotel, San Diego, CA www.animeconji.org

Kawa Kon

March 16-18 Sheraton Westport Chalet, St. Louis, MO www.kawakon.com

Kawaii Kon

March 16-18 Hawaii Convention Center, Honolulu, HI www.kawaii-kon.org



MomoCon

March 16-18 Atlanta Marriott Marquis, Atlanta, GA www.momocon.com

Omnicon

March 16-18 Tennessee Tech University, Roaden University Center, Cookeville, TN www.omnicon.us

Shuto Con

March 16-18 Lansing Convention Center, Lansing, MI www.shutocon.com

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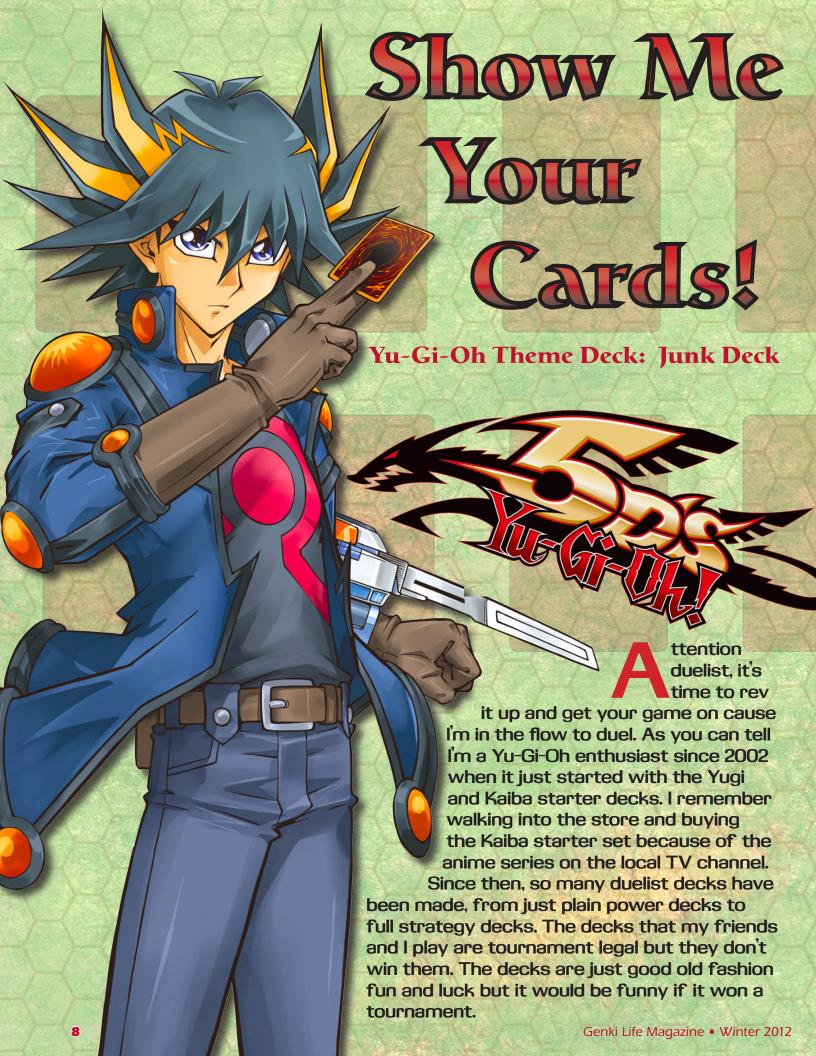
MARCh 1X

HEVY YORK, MY, HIRO BALLROOM MARCh 20

Philadelphia, Pa, Starlight Ballroom MARCh 22

TEKKØXhØCØN X

ww.exist-trace.com



My deck as of this moment is a "Junk Deck," meaning that most of the cards that I play have the word "Junk" in its name such as "Junk Synchron," and "Junk Warrior." The main cards I try to get onto the field immediately are "Junk Synchron," "Junk Destroyer," and "Junk Berserker." The purpose of "Junk Synchron" is to be able to bring back a level 2 or lower monster from the graveyard onto the field and to synchro summon a stronger monster. The purpose of "Junk Destroyer" is to clear as many cards on the opponent's field by the number of monsters used to bring it out. The next card that is needed, if I am unable to bring out "Junk Destroyer," is "Junk Berserker" in which by banishing a "Junk" card from the graveyard, you can choose an opponent's monster on the field and lower its attack by the "Junk" monster's attack that was banished. My strategy is to destroy or over power the opponent's monsters.

My experience with this deck was solely just for fun and building it around one theme. Lately my deck has been going to a point where I almost lose and win from a come back that is unbelievable. It seems to make you feel like the main character in the shows, Yugi, Jayden, Yusei or Yuma, where you are about to lose but win with an amazing victory by just luck of the draw. It makes both players feel the thrill of an outcome that can go either way. Win or lose, both my friends and I enjoy playing and just relying on luck to see the outcome of the game.

Here is the list of cards that I am currently using to create the "Junk" deck.

Monster Cards (18 cards)

3x Junk Synchron
3x Quillbolt Hedgehog
3x Nimble Momonga
1x Quickdraw Synchron
2x Synchron Explorer
3x Peten The Dark Clown
1x Sangan
1x Dandylion
1x Marshmallon

Synchro Monsters (15 cards)

3x Junk Warrior
3x Junk Berserker
3x Junk Destroyer
2x Junk Archer
1x Black Rose Dragon
1x Broniac, Dragon Of The Ice
Barriers
2x Stardust Dragon

Spell Cards (15 cards)

1x Monster Reborn
1x Monster Reincarnation
1x Heavy Storm
1x Lightning Vortex
1x Card Destruction
1x Dark Hole
1x Swords Of Revealing Light
1x Mystical Space Typhoon
1x Pot Of Avarice
1x Mind Control
1x Enemy Controller
1x Golden Sarcophagus
1x Scapegoat
1x The Warrior Returning Alive
1x Reinforcement of the Army

Trap Cards (7 cards)

Ix Dust Tornado
Ix Seven Tools Of The Bandit
Ix Torrential Tribute
Ix Mirror Force
Ix Magic Cylinder
Ix Call Of The Haunted
Ix Solemn Judgment



If you want to try it out, this deck is easy to build and cheap to buy. You do not have to create it the same way as I did but there are also other versions of this deck with cards such as "Dopple Warrior," "The Calculator," or "Giant Germ." It took me awhile to get it the way I want it to play but it is up to you how you want your deck to play. So, just go

out there and make your decks, maybe I might run into you at a local tournament, regional tournament or anime convention to duel. Just keep in mind, not all people take it seriously, it is just a game. I'm just there to have fun and learn new ideas from others who play this game. Let's duel! *Yukimura82





Anime Star Doraemon To Have Own Museum

oraemon, the magical robot cat who has been a staple of Japanese manga, animated television shows and movies since 1969, is to be the star of a new museum. The iconic blue beast is the best-loved of all the creations of manga artist Fujiko F. Fujio, who died in 1996, and will serve as the face of the museum, which opened to the public on September 3.

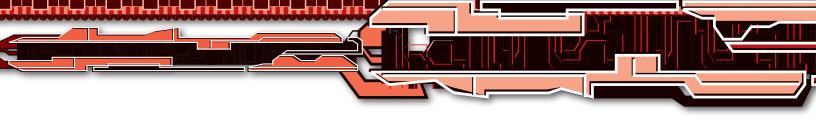
The museum is in the city of Kawasaki, just to the south of Tokyo, and was where he lived from 1961. Fujiko F. Fujio was the pen name of Hiroshi Fujimoto, who who collaborated with Moto Abiko—known as Fujiko Fujio (A)—for 36 years from 1951. Doraemon will not be the only inhabitant of the museum, however, as Fujio was a prolific storyteller over the course of his career.

The other characters that will be represented include Perman, Mojacko, Ume-boshi Denka and Esper Mami. More than 50,000 original drawing by the artist will be on display, as well as a wide selection of his cameras, plastic models and books. Part of the museum, which will be spread over 3,700 square meters on three floors, will be an exact reproduction of Fujio's studio.

"I am happy to be able to compile my husband's original drawings in one place without separating them," Fujiko's wife, Masako Fujimoto, said in a speech at the recent press preview. "I would like fans who have supported him for a long time to receive our deep gratitude."

Another feature that the developers were keen to retain from the Doraemon tales was the "usual vacant lot," recreated on the roof, while the menu at the neighboring restaurant will draw heavily on Fujio's narratives. The Doraemon tales have won numerous awards over the years, including the first Osamu Tezuka Culture Award in 1997, and the blue cat has been adopted by the Japanese Foreign Ministry to act as the nation's first "anime ambassador."

Access to the museum is by prior reservation only. Entry is at a set time, four times a day. For further information, visit http://fujiko-museum.com/english/. * Relaxnews



Anime Schedule 2012 Winter Season



Natsume Yûjin-Chô Shi

夏目友人帳 肆

Brains Base + January 2 + TV Tokyo + www.natsume-anime.jp

The 4th season of *Natsume Yūjin-chō*. Natsume has been able to see ghosts since all how young life. Because of the this, other people ostracize him. There's not anything between him and the supernatural either. One day, he receives a *Yūjin-chō* (Book of Friends) from his grandparents. The book contains a list of names of ghosts whom his grandmother used to trap them. As he gets older, ghosts show up from time to time. While some of there ghosts who just want their name returned, others want to take revenge on him thinking he was the person who trapped them.



Shin Tennis no Ôji-sama (New Prince of Tennis)

新テニスの王子様

MSC + January 4 + TV Tokyo + jumpsq.shueisha.co.jp/contents/tennis

In this new series, Ryoma and his team members, as well as other teams they-ve faces in the past, begin a new adventure. There are only 50 opening for an invitation to the *Japanese High School Representatives Selection Camp* for middle school students. This Camp is where the top potentials in the nation train in Japanese tennis.



Recorder to Randoseru

リコーダーとランドセル

Seven + January 5 + Teletama + 4koma.takeshobo.co.jp

Atsushi Miyagawa is a tall, 180 cm, grown-up looking and well built elementary school student. His sister, Atsumi, on the other hand, is quite short. At only 137 cm and really looks like an elementary school student, but actually is in high school. This is the story of the daily lives of Atsumi taking care of Atsushi.



Tantei Opera Milky Holmes Second Season

探偵オペラ ミルキィホームズ 2

J.C. Staff + January 5 + Tokyo MX + www.milky-holmes.com

In this futuristic world, there are these "Toys" that give people superhuman abilities. Waves of crimes are blamed from these given abilities. Toy-using detectives, Milky Holmes, came to being to help solve these type of crimes. They are a group of four girls aspiring to be detectives at *Holmes Detective Academy*. Each of the girls have their own Toy that gives them unique abilities.





Kill Me Baby

キルミーベイベー

J.C. Staff • January 5 • TBS • www.killmebaby.tv

The anime adaptation of four-panel manga, *Kill Me Baby*, follows the comedic life of a typical school girl Yasuna and her assassin classmate Sonya. Sonya's attempt to fit in often fails when her natural assassin instincts kick in and Yasuna's attempt to be more friendly with Sonya often gets her hurt or intimidated. Kill Me Baby's cute sense of humor will keep you wanting more.



Amagami SS+

アマガミSS+ plus

AIC + January 5 + TBS + www.tbs.co.jp/anime/amagami/

Amagami SS is based on a PS2 dating game featuring six different girls. The story of the anime will be arranged in an omnibus format, with each heroine getting her own version of the story animated. The original plot involved high school student Jun'ichi Tachibana, who is heartbroken after a former girlfriend stood him up before a Christmas Eve meeting. Two years later, Tachibana continues to loath the Christmas season until he considers going out with one of six girls at his school. In the second season, each girl will have a two-episodes.



High School DxD

ハイスクールD×D

TNK + January 6 + AT-X + www.haremking.tv

The story follows Issei Hyōdō, a dim-witted, lecherous second-year high school student who is killed by a girl on his first date ever. Issei is reincarnated as a devil, and from that day forward, he serves as an underling of Riasu, a high-level devil who is also the prettiest girl on Issei's campus.



Senhime Zesshô Symphogear

戦姫絶唱シンフォギア

Encourage Films + January 6 + TV Yokohama + www.symphogear.com

Humans have been menaced by mysterious monsters called "Designated Aberrant Disaster: Noise." Tsubasa and Kanade are a popular vocal unit "Twei Wing." They wear the new weapon "Symphogear" and fight against Noise to save the earth.



Area no Kishi

エリアの騎士

Shin-Ei Animation • January 7 • TV Asahi • www.tv-asahi.co.jp/knight

Believing himself to be useless at football, Aizawa Kakeru opts to become the manager of his school's football team, while his brother Suguru is its ace, and is even good enough to represent Japan. However, Kakeru may be harboring a strong talent within himself that only Suguru can see, and the two often get into arguments over Kakeru's denial of his skills. Things are made more complicated with the return of Nana, a childhood friend of theirs that Kakeru has a crush on.





Zero no Tsukaima F (The Familiar of Zero - Final)

ゼロの使い魔F

J.C. Staff • January 7 • AT-X • www.zero-tsukaima.com

This is the fourth and final season of the long awaited *Zero no Tsukaima* series. The story features several characters from a magic academy in a fictional magical world with the main characters being the inept mage Louise and her familiar from Earth, Saito Hiraga.



Môretsu Pirates (Bodacious Space Pirates)

モーレツ宇宙海賊

Satelight + January 7 + TV Yokohama + www.starchild.co.jp/special/mo-retsu

This is the story of Marika, a high school girl who keeps busy with the space yacht club and part time job. One day, she inherits and is made to command the space pirate ship *Benten Maru*. The space pirate ship belonged to her now deceased father. And according to tradition, the ship must be inherited by the owner's decedents. This now begins Marika's life as space pirate.



Nisemonogatari (Impostory)

偽物語

SHAFT + January 7 + TV Yokohama + www.nisemonogatari-anime.com

This is the continuing story of *Bakemonogatari*. Kaiki Deishū, chad in black clothing, who had at one time deceived Hitagi Senjōgahara, the girlfriend of Koyomi Araragi, returns to town and spreads an incantation throughout. It's the same incantation that had affected Nadeko Sengoku, the Snake. To counter this, Koyomi's sisters, Karen and Tsukihi try to stop and capture him.

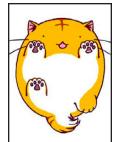


Brave 10

ブレイブ・テン

TMS Entertainment + January 7 + TOKYO MX + www.brave10.com

The main protagonist is an "Iga" ninja named Saizō, in the period anime. He meets an Izumo priestess and protects her on her short journey to Sanada Yukimaru. Sanada Yukimaru is a powerful warlord in the Sengoku era. Sanada wants to gather 10 warriors, a party unrivaled in skill and power, to set some secret plan into action.



Poyopoyo Kansatsu Nikki

ポヨポヨ観察日記

DAX Production + January 8 + TV Tokyo

This a slice-of-life story adapted from the manga about a mysterious "spherical" cat called Poyo, his family and all the other people around him.





Aquarion EVOL

アクエリオンEVOL

8-Bit • January 8 • TV Tokyo • www.aqevol.com

An all-new television anime, sequel of *Genesis of Aquarion* taking place 12,000 years later, chronicling a battle against new enemies from another dimension. It's been hinted that the characters might be reincarnations of Apollo, Silvia and the other characters from the first series.



Rinne no Lagrange: Flower Declaration of your Heart

輪廻のラグランジェ

XEBEC + January 8 + Yomiuri TV + www.lag-rin.com

This anime center around 17-year old Madoka Kyōno, who loves her hometown of Kamogawa and has an interest in helping other people out. In this future setting, Madoka pilots a robot called *Vox* as they fight against aliens.



Danshi Kôkôsei no Nichijô (Daily Lives of High School Boys)

男子高校生の日常

Sunrise + January 9 + TV Tokyo + www.danshinichijyo.net

This story centers around high school boys; Tadakuni, Hidenori and Yoshitake. High school boys are really simple and curious creatures. They want one and only one thing: girls. But they haven't got a clue about them. Male teenagers are dumbfounded by the girls' thought process, actions, appearance and everything in between. They spend countless hours amongst themselves discussing and arguing their theories which are usually completely off base. If only they had the courage to ask them instead of screwing around and talking about nonsensical things, they might get somewhere.



Another

アナザー

P.A. Works + January 9 + KNB + www.another-anime.jp

As adapted from a mystery light novel. 26 years ago, in a third-year classroom of a middle school, there's Misaki. As an honors student who was also good at sports, the charming girl was popular with her classmates. When she suddenly died, her classmates decided to carry on as if she was still alive until graduation. Then, in the spring of 1998, a boy named Koichi Sakakibara transfers to that classroom, and he grows suspicious of the fearful atmosphere in that classroom. In particular, there is a beautiful, aloof girl named Misaki Mei who wears an eyepatch and is always alone drawing pictures.

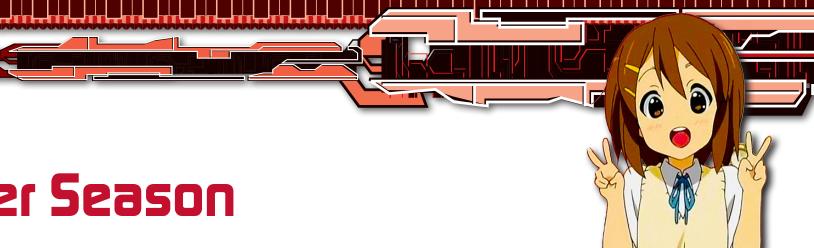


Ano Natsu de Matteru (l'Il Wait in That Summer)

あの夏で待ってる

J.C.STAFF + January 9 + TV Aichi + www.ichika-ichika.com

This is a new and original anime from the creators of the "Onegai" series, whom brought Onegai Teacher! and Onegai Twins!. The story centers around a girl and boy, Ichika Takatsuki and Kaito Kirishima, who have the ability to spot supernatural phenomenon.





Papa no lu Koto wo Kikinasai! (Listen to me girls, I am your father!)

パパのいうことを聞きなさい!

Feel • January 10 • Tokyo MX • www.starchild.co.jp/special/papakiki

Segawa Yuta is a freshman of a university. He lost his parents when he was small and was raised by his sister Yuri. Yuta has been living alone since Yuri got married to a middle aged man when Yuta was a junior high student. One day, Yuri visited Yuta's apartment and asked him to take care of her three daughters while Yuri and her husband were on a trip. He unwillingly accepted the job but the plane Yuri took went missing. In order to prevent the daughters from being adopted separately by the relatives, Yuta decided to take in all the three girls. A life of a strange family in a tiny apartment begins.



Inu x Boku SS

妖狐×僕SS

David Production + January 12 + MBS + www.inuboku.tv

Adapted from the manga of the same name by Cocoa Fujiwara. Riricho Shirakiin, who has a complex about being unable to live independently and unprotected, feels the need to move out and live on her own under the condition of residing in a certain mansion. Only those who have cleared a very strict examination could reside in this mansion, and they are accompanied with one agent of the Secret Service (S.S.). Although Riricho has rejected the company of the S.S., while residing in the mansion she finds out that the agent dedicated to protecting her is actually the Fox Spirit whom she previously rescued.



Danball Senki W

ダンボール戦機 W

OLM, Inc. + January 18 + Tokyo MX + www.tv-tokyo.co.jp/anime/lbx/

The story is set one year after the end of the first season, and features two protagonists: the familiar Yamano Ban, and a new character named Oozora Hiro. Hiro made his first appearance in *Danball Senki BOOST's "Episode Zero."*



Black★Rock Shooter

ブラック★ロックシューター

Ordet/Sanzigen • February 2 • Fuji TV • www.noitamina-brs.jp

The story is focus around Black Rock Shooter, a mysterious black haired girl who possesses a burning blue eye and a powerful cannon that can shoot rocks at high speed. The anime will continue where the original video anime left off. Characters Mato, Yomi and Yū will be the main focus with Black Rock Shooter, of course.



Smile PreCure!

スマイルプリキュア!

Toei Animation + February 5 + TV Asahi + www.asahi.co.jp/precure

Once upon a time, there was a kingdom of fairy tales called "Märchenland," where many fairy tale characters live together in joy. Suddenly, the evil emperor Pierrot made an invasion on Märchenland, sealing its Queen in the process. To revive the Queen, the symbol of happiness called Cure Decor, "the Queen's scattered power of light of happiness," is required. To collect the Cure Decor, a fairy named Candy searches for the Pretty Cures on Earth. There, Candy meets a girl, who decides to collect the Cure Decor.



Pangu Pangu,

recurring theme in the Strange Boutique column has been the question of what has gone wrong with pop music in Japan. Amid discussions of the pernicious influence of advertising agencies, record industry conservatism in the face of declining sales, and the faceless, self-replicating Eurobeat monstrosity from out of Akihabara, there was one fundamental thing that Japanese pop seemed to have lost: The ability to make you go, "Wha...?"

For many, however, a pinprick of light emerged from the shade of not-quite-as-influential-as-it-was Tokyo fashion hub of Harajuku this July with the release of "Ponponpon," a song by fashion model-cum-singer Kyary Pamyu Pamyu (her label, Warner Music Japan, refuses to confirm her real name). Largely passing underneath the mainstream media's radar at first, it was a viral smash hit that annoyed people who deserved to be annoyed but delighted teenage girls, Belgians (where, along with Finland, it topped the iTunes electronic charts) and bemused netsurfers everywhere with the Technicolor blizzard of candy canes and eyeballs that made up its video, and its idiotically catchy "pon pon wei wei wei" chorus, courtesy of capsule/Perfume producer Yasutaka Nakata.

"I'm interested in exaggerating things," explains Kyary. "I'll be trying on wigs and I'll get interested in seeing what it would look like if I just put them all on at once. Or rather than just having one teddy bear, why not have me completely immersed in hundreds of them?"

There's a certain childlike glee in this, and that's definitely where a lot of the appeal for fans lies, but it's also part of a visual philosophy that underpins a lot of Harajuku fashion culture, from the magazine FRUiTS to 6%Dokidoki designer Sebastian Masuda (who created the set for the "Ponponpon" video): Take something cute and push it to such an extreme that it becomes uncomfortable. Kyary, however, seems to enjoy twisting meanings in both directions.

"I'm not just trying to be cute," she says. "I have all sorts of strange things going on inside that cuteness. I like to find cute aspects inside things you wouldn't generally think of in that way. For example, I like to collect bracelets made of teeth, or necklaces made of eyeballs — things that people normally think are weird, I like to collect."

This is equally true of the way on her popular blog she regularly engages in wordplay, redefining language to suit herself. Just as slang usage has twisted the meanings of English words such as "wicked" and "sick," in Kyary's hands, the Japanese "kire-sou" changes from being an expression of anger to one of excitement and delight. Japan has seen the same thing with the way youth-speak has changed the meaning of "yabai" (dangerous), but it's a

rare thing to be able to trace the source to a single teenage girl blogging alone in her room. However, Kyary-isms are slowly seeping into wider

use as they are picked up on by her legions of teenage readers and even by mainstream celebrities like Kaela Kimura.

Whereas in Western countries this kind of youthful disregard for the tedious strictures of mere dictionaries is often rooted in generational struggles — as portrayed vividly in the film "A Clockwork Orange," language as a code that distinguishes the young from their natural enemy, the old — Kyary is perhaps understandably less militant.

"I don't just want to write a normal blog," she states, "and by playing around with the language, it's a way I can make it more interesting for myself and for my readers. And after the earthquake, it felt like a way of cheering people up."

It's an attitude that has distant ancestry in the original ethos of punk rather than traditional pop music, with its emphasis on pushing back boundaries and creating one's own unique sense of style. However, the long evolution process has seen the confrontational and political aspects defanged.

While not an idol in the traditional sense, she is surrounded by the usual range of handlers, ready to micromanage her image at the drop of a brightly colored hat, although she herself seems to enjoy a degree of autonomy within this system.

Also, like anime and manga otaku (obsessive) culture, the kind of Harajuku scene Kyary Pamyu Pamyu represents requires a fanatic devotion to surface aspects, while deeper meaning must be reduced to easily definable and digestible emotions: cute, interesting, fun.

In this sense, what makes Kyary stand out in such a frenetically consumer-driven world isn't that she rejects it so much as that she hurls herself into it with abandon. She's not so much an artist as the ultimate creative shopper, devouring and reassembling the stimuli that surround her.

As someone who puts a great deal of stock in not being like everybody else, Kyary is aware that becoming a style icon is a double-edged sword.

"I like it when my fans imitate me," she states. "I've seen people on the street with the same hair and the same clothes, but if I'm going to have my image copied by all these people, I don't want to be just one of the crowd. I'll have to keep going one up on them every time."

Musically, she cites the likes of Lady Gaga, Gwen Stefani and Katy Perry as inspirations, which will perhaps disappoint those whose initial attraction to "Ponponpon" came from the joyous, uncalculated innocence it seemed (and was certainly in part calculated) to present. Nevertheless, they are logical choices for a person like Kyary who is interested in the ways people combine the musical and fashion-related strands of their work.

"One person I really love is (French singer/band) Yelle," she enthuses. "At first the music really attracted me. Then I noticed more and

more how she integrated the fashion and choreography into what she was doing, and that completely hooked me into it."

"I don't just want to write a normal blog," she states, "and by playing around with the language, it's a way I can make it more interesting for myself and for my readers. And after the earthquake, it felt like a way of cheering people up."



Among her musical favorites, it always seems to be the artists that seek out the extremes of taste who attract Kyary. Enthusiastic about the current boom in Korean pop, she is nevertheless discerning in which parts interest her.

"Of course groups like Kara and Girls' Generation are really popular and cute," she says, "but I like the artists who push the style bracket out to a more extreme level. Some of the YG Family artists like BigBang and 2NE1."

Similarly, with Japanese music, she has a soft spot for frenetic, fast-paced electronic sounds, citing post-Shibuya-kei duo *Plus-Tech Squeeze Box*, whose hyperkinetic car crash of high-sugar electronic pop, punk, new wave and children's TV themes was introduced to her by *Nakata* after one of their prerecording discussions.

Despite the talented team of people who have gathered around the Kyary Pamyu Pamyu project, there seems to be an awareness among them that the kind of style and image she represents will have a hard time becoming more than

a niche in the Japanese cultural landscape, which perhaps explains the "long tail" approach of releasing her music via iTunes in numerous overseas territories and building momentum via the Web.

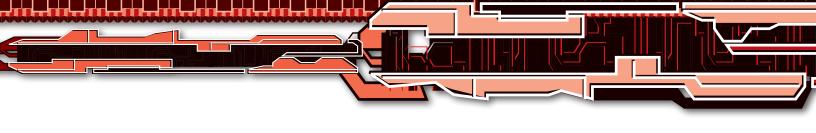
There is also a sense, however, that after years in which the area's influence on Japanese popular culture has diminished, the Harajuku brand image is positioned for a revival. Certainly it still occupies a place in the public consciousness both in Japan and elsewhere.

"I think people overseas have a strong image of what Harajuku is," says Kyary, "and on YouTube I kept seeing comments like, 'Only in Japan!' so I feel like the video for 'Ponponpon' was exactly what overseas viewers think of when they think of Harajuku. It just fit the image."

Despite the ownership that anime, male fantasy-driven Akihabara and otaku culture have been able to exert over the idea of "cuteness" this past decade, Kyary claims not to understand anime culture or ideas such as "moe" (originally a kind of pseudo-love for anime or manga characters), declaring her faith in the Harajuku way as something that feels "edgier, with a bit more attack." This brings back to mind a small incident from right at the start of the interview.

As she entered the room, the first thing Kyary did was pick up a copy of "Shonen Jump" magazine and briefly flick through the bikiniclad photos of AKB48 in the gravure section. At first, it seemed to merely reflect an easy-going, casual attitude, but now, I wonder (or hope) if she might secretly have been sizing them up in preparation for taking them down.

For now, however, it is perhaps simply enough to know that in a pop world seemingly engaged in an arms race to concoct the ultimate formulaic female idol, a figure as sharp-witted and monstrously silly as Kyary Pamyu Pamyu can exist when we need her. In Markin



Manga Releases

Winter 2012



Negima! Omnibus

Ken Akamatsu Kodansha International December 27, 2011



Black Bird, Vol. 12

Kanoko Sakurakoji VIZ Media, LLC. January 3



Dance in the Vampire Bund, Vol. 11

Nozomu Tamaki Seven Seas Entertainment, LLC. January 3



Dengeki Daisy, Vol. 8

Kyōsuke Motomi VIZ Media, LLC. January 3



Naruto, Vol. 54: Viaduct to Peace

Masashi Kishimoto VIZ Media, LLC. January 3



Rosario+Vampire Season II, Vol. 7

Akihisa Ikeda VIZ Media, LLC. January 3



Manga Releases





One Piece, Vol. 60Eiichirō Oda
VIZ Media, LLC.
January 3



Oresama Teacher, Vol. 6 Izumi Tsubaki VIZ Media, LLC. January 3



Psyren, Vol. 2Toshiaki Iwashiro
VIZ Media, LLC.
January 3



One Piece Color Walk Art Book, Vol. 2 Eiichirō Oda VIZ Media, LLC. January 3



Skip Beat!, Vol. 26 Yoshiki Nakamura VIZ Media, LLC. January 3



Yu-Gi-Oh! GX, Vol. 8Naoyuki Kageyama
VIZ Media, LLC.
January 3



Bokurano: Ours, Vol. 5 mohiro Kitō VIZ Media, LLC. January 10



Case Closed, Vol. 41 Gōshō Aoyama VIZ Media, LLC. January 10



Code Geass: Queen, Vol. 4 Various Bandai Entertainment January 10



Cross Game, Vol. 6Mitsuru Adachi
VIZ Media, LLC.
January 10



Great Place High School: Student Council, Vol. 4 (Yaoi) Naduki Kõjima

Naduki Kōjima Digital Manga Publishing January 10 Not Actual Cover



Gurren Lagann,
Vol. 7
Kotaro Mori
Bandai Entertainment
January 10
Not Actual Cover



Hyde & Closer, Vol. 7 haro Aso VIZ Media, LLC. January 10



Jormungand, Vol. 8Keitaro Takahashi
VIZ Media, LLC.
January 10



Kannagi, Vol. 3 Eri Takenashi Bandai Entertainment January 10 Not Actual Cover





Only Serious About You, Vol. 2 (Yaoi)

Kai Asō Digital Manga Publishing January 10 Not Actual Cover



Private Teacher, Vol. 2 (Yaoi)

Yū Moegi Digital Manga Publishing January 10



The Tyrant Falls in Love, Vol. 5 (Yaoi)

Hinako Takanaga Digital Manga Publishing January 10 Not Actual Cover



Twin Spica:, Vol. 11

Kō Yaginuma Vertical, Incorporated January 10



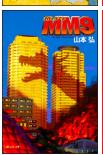
Afterschool Charisma, Vol. 5

Kumiko Suekane VIZ Media, LLC. January 17



Arisa, Vol. 6

Natsumi Andō Kodansha International January 17



MM9

Hiroshi Yamamoto VIZ Media, LLC. January 17 Not Actual Cover



Sailor Moon, Vol. 3

Naoko Takeuchi Kodansha International January 17



Fairy Tail, Vol. 17

Hiro Mashima Kodansha International January 24

The information presented here is as accurate as much as humanly possible and is subject to change without notice



Winter 2012 Continued



Highschool of the Dead, Vol. 5Daisuke Satō, Shōji Satō
Orbit
January 24



Neon Genesis
Evangelion: the
Shinji Ikari Raising
Project, Vol. 10
Osamu Takahashi
Dark Horse Comics
January 24



Pandora Hearts, Vol. 8 Jun Mochizuki Orbit January 24







13th Boy, Vol. 10SangEun Lee
Orbit
January 24



Negima!, Vol. 33
Ken Akamatsu
Kodansha International
January 31



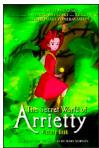
Bakuman, Vol. 9 Tsugumi Ōba VIZ Media, LLC. February 7



Blue Exorcist, Vol. 6 kazue Katō VIZ Media, LLC. February 7



Kamisama Kiss, Vol. 7 julietta Suzuki VIZ Media, LLC. February 7



The Secret World of Arrietty Picture Book Hiromasa Yonebayashi VIZ Media, LLC. February 7



A Certain Scientific Railgun, Vol. 3 Kazuma Kamachi, Motoi Fuyukawa Seven Seas Entertainment, LLC. February 14



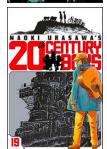
Air Gear, Vol. 22 Oh!Great Kodansha International February 14 Not Actual Cover



Gon, Vol. 4 *Masashi Tanaka*Kodansha International
February 14



Inuyasha, Vol. 10 (VIZBIG Edition) Rumiko Takahashi VIZ Media, LLC. February 14



20th Century Boys, Vol. 19 Naoki Urasawa VIZ Media, LLC. February 14



Sayonara,
Zetsubô-Sensei,
Vol. 13: The
Power of Negative
Thinking
Kōji Kumeta
Kodansha International
February 21
Not Actual Cover



Tenjo Tenge, Vol. 5: Full Contact Edition 2-in-1 Oh!Great VIZ Media, LLC. February 21



xxxHolic, Vol. 19Clamp
Random House
Publishing Group
February 21



Chi's Sweet Home, Vol. 8 Konami Kanata Vertical, Incorporated February 28

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Manga Releases

Winter 2012 Continued



Soul Eater, Vol. 8 Atsushi Ōkubo

Orbit February 28



Sumomomo, **Momomo: The** Strongest Bride on Earth, Vol. 11

Shinobu Ōtaka Orbit February 28



The Melancholy of Haruhi Suzumiya, Vol. 11

Nagaru Tanigawa, Gaku Tsugano (Artist), Noizi Itō (Artist) Orbit

February 28





Black Bird, Vol. 13

Kanoko Sakurakoji VIZ Media, LLC. March 6



Dengeki Daisy, Vol. 9

Kyōsuke Motomi VIZ Media, LLC. March 6



Fairy Tail, Vol. 18

Hiro Mashima Kodansha International March 6 Not Actual Cover



Kimi ni Todoke: From Me to You, Vol. 13

Karuho Shīna VIZ Media, LLC. March 6



Ninja Girls, Vol. 9

Hosana Tanaka Kodansha International March 6

Not Actual Cover

Psyren, Vol. 3: Dragon

Toshiaki Iwashiro VIZ Media, LLC. March 6



Drops of God, Vol. 3: Les Gouttes de Dieu

Tadashi Agi, Shū Okimoto (Illustrator) Vertical, Incorporated



Sailor Moon, Vol. 4

Naoko Takeuchi Kodansha International March 13

March 13



Upcoming Anime DVD/Blu-Rawinter 2012

December 20, 2011

Elfen Lied: Complete Collection ADV Films

DVD • MSRP \$3498

Heaven's Lost Property: Complete Collection

FUNimation

Blu-ray / DVD Combo + MSRP \$6498

Heaven's Lost Property: Complete Collection (LE)

FUNimation

Blu-ray / DVD Combo + MSRP \$6998

Initial D - Fourth Stage: Complete Collection (S.A.V.E. Edition)

FUNimation

DVD • MSRP \$2998

Rosario + Vampire: Complete Collection

FUNimation

DVD • MSRP \$5998

Rosario + Vampire: Complete Collection (LE)

FUNimation

DVD • MSRP \$6498

Rosario + Vampire - Capu2 (Season 2):

Complete Collection

FUNimation

DVD • MSRP \$5998

Modern Magic Made Simple: Complete Collection

Sentai Filmworks

DVD • MSRP \$4998

December 27, 2011

D.Gray-man: Season 1 Collection

(S.A.V.E. Edition)
FUNimation

DVD • MSRP \$2998

Eden of the East: Complete Collection

FUNimation

Blu-ray / DVD Combo + MSRP \$4998

Fairy Tail, Part 2

FUNimation

Blu-ray / DVD Combo + MSRP \$5498

Guyver - The Bioboosted Armor:

Complete Collection (S.A.V.E.Edition)

FUNimation

DVD • MSRP \$2998

Heroic Age: Complete Collection

(S.A.V.E.Edition)

FUNimation

DVD • MSRP \$2998

Slayers Revolution / Evolution-R (Seasons 4 & 5): Complete Collection

FUNimation

Blu-ray / DVD Combo + MSRP \$6998

Himawari Too!! (Season 2):

Complete Collection
Maiden Japan

DVD • MSRP \$4998

January 3, 2012

Tales of the Abyss, Part 2

Bandai Entertainment

DVD • MSRP \$2998

Tales of the Abyss,

Part 2 (LE)
Bandai Entertainment

DVD • MSRP \$3498

Nightmare Campus: Complete

Collection [18+]

Critical Mass

DVD • MSRP \$3999

Dragon Ball Z: Movie Pack 3

FUNimation

DVD + MSRP \$2998

Gun x Sword: Complete Collection

(S.A.V.E. Edition)

FUNimation

DVD • MSRP \$2998

My Bride is a Mermaid: Complete

Collection

FUNimation

DVD • MSRP \$5998

Sekirei - Pure Engagement (Season 2):

Complete Collection

FUNimation

Blu-ray / DVD Combo + MSRP \$6498

Sekirei - Pure Engagement (Season 2): Complete Collection (LE)

FUNimation

Blu-ray / DVD Combo + MSRP \$6998

X (TV): Complete Collection (Classic

Line)

FUNimation

DVD • MSRP \$3998

And Yet the Town Moves:
Complete Collection

Sentai Filmworks

DVD • MSRP \$4998

Dirty Pair: Original OVA Series Collection

ŤRSI / Nozomi Ent.

DVD MCDD #2.40

DVD • MSRP \$3499

January 10, 2012

Tweeny Witches: Complete Collection (Re-release)

Media Blasters

DVD • MSRP \$4999

Trenki Life Magazine Winter 2013



kimi ni todoke -From Me to You-: Volume 1 Premium Edition

NIS America

Blu-ray / DVD Combo + MSRP \$6999

Akikan! (TV & OVA): Complete Collection

Sentai Filmworks

DVD + MSRP \$4998

Transformers - The Japanese Collection: Complete Series [ShoutFactory.com Exclusive]

Shout! Factory

DVD • MSRP \$9999

January 17, 2012

Star Driver, Part 2

Bandai Entertainment

DVD • MSRP \$3998

Blu-ray + MSRP \$4998

The Girl Who Leapt Through Space, Vol.4

Bandai Entertainment

DVD + MSRP \$2998

Hetalia World Series: Season 3 Collection

FUNimation

DVD • MSRP \$3498

Hetalia World Series: Season 3 Collection (LE)

FUNimation

DVD + MSRP \$3998

Kaze no Stigma: Complete Collection (S.A.V.E. Edition)

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FUNimation

DVD • MSRP \$2998

(S.A.V.E. Edition)

FUNimation

DVD • MSRP \$2998

First Squad - The Moment of Truth

Manga Entertainment

DVD • MSRP \$2498

Blu-ray + MSRP \$2999

Redline

Manga Entertainment

DVD + MSRP \$2498

Blu-ray + MSRP \$2999

Princess Resurrection: Complete Collection [bilingual edition]

Sentai Filmworks

DVD • MSRP \$4998

Blue Exorcist, Vol.2

Aniplex of America

DVD • MSRP \$3748

Tenchi Muyo! GXP: Complete Collection (S.A.V.E. Edition)

FUNimation

DVD • MSRP \$2998

Ice (Movie)

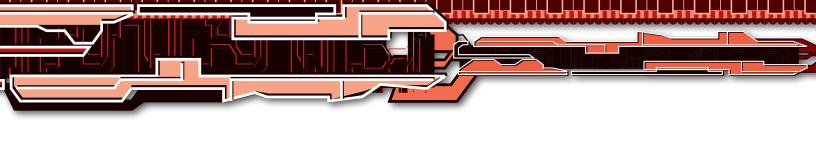
Seminal Films

DVD • MSRP \$14⁹⁵

The World God Only Knows: Season 1 Collection

Sentai Filmworks





Upcoming Anime BVB/Blu-Rawinter 2012 Continued

January 31, 2012

B Gata H Kei - Yamada's First Time: **Complete Collection**

FUNimation

Blu-ray / DVD Combo + MSRP \$6498

B Gata H Kei - Yamada's First Time: Complete Collection (LE)

FUNimation

Blu-ray / DVD Combo + MSRP \$6998

Fairy Tail, Part 3

FUNimation

Blu-ray / DVD Combo + MSRP \$5498

One Piece: Collection

FUNimation

DVD • MSRP \$3498

Phantom ~Requiem for the Phantom~: **Complete Collection**

FUNimation Blu-ray / DVD Combo + MSRP \$7498

ef - a tale of memories.: **Complete Collection**

Sentai Filmworks

DVD • MSRP \$5998

Blu-ray • MSRP \$6998

February 7, 2012

Sengoku Basara -Samurai Kings:

Season 1

Collection

FUNimation

Blu-ray / DVD

Combo + MSRP \$4498

Sengoku Basara - Samurai Kings: Season 2 Collection (LE)

FUNimation

Blu-ray / DVD Combo + MSRP \$6498

House of the Five Lusts [18+]

Kitty Media

DVD • MSRP \$2499

Arakawa Under the Bridge x Bridge: **Premium Edition**

NIS America

Blu-ray / DVD Combo + MSRP







Xam'd - Lost Memories: Complete Collection

Sentai Filmworks DVD • MSRP \$7998 Blu-ray • MSRP \$8998

Gasaraki: Complete Collection

TRSI / Nozomi Ent. DVD • MSRP \$4999

February 14, 2012

Puella Magi Madoka Magica, Vol. 1

Aniplex of America DVD • MSRP \$3998 Blu-ray + MSRP \$4998

Puella Magi Madoka Magica, Vol. 1 (LE)

Aniplex of America Blu-ray / DVD Combo + MSRP \$9498

.hack//Quantum: Complete OVA Collection

FUNimation

Blu-ray / DVD Combo + MSRP \$2998

Chrome Shelled Regios: Complete Collection

FUNimation

DVD • MSRP \$6498

Vexille (S.A.V.E. Edition)

FUNimation

DVD • MSRP \$1498 Blu-ray • MSRP \$1998

Another Lady Innocent (Re-release) [18+]

Kitty Media

DVD • MSRP \$1999

Hell Girl - Three Vessels: **Complete Collection**

Sentai Filmworks

DVD • MSRP \$6998

Broken Blade: Complete Collection

Sentai Filmworks DVD • MSRP \$5998 Blu-ray + MSRP \$6998

February 28, 2012

Fairy Tail, Part 4

FUNimation

Blu-ray / DVD Combo + MSRP \$5498

Princess Jellyfish: Complete Collection

FUNimation

Blu-ray / DVD Combo + MSRP \$6998

Kite Uncut [18+]

Kitty Media

Blu-ray + MSRP \$2999

Bakuman, Part 2

Media Blasters

DVD • MSRP \$2499

A-Channel: Complete Collection

Sentai Filmworks

DVD • MSRP \$4998

Pokémon: Diamond and Pearl - Sinnoh

League Victors: Boxset 1

Viz Media

DVD • MSRP \$1997

March 6, 2012

Step-Milf [18+]

Kitty Media

DVD • MSRP \$2499

House of Five Leaves: Complete Series

Premium Edition

NIS America

DVD • MSRP \$5999

Fate/Zero: Blu-ray Box 1 [Import]

Aniplex of America

DVD • MSRP \$49898

March 13, 2012

Viper GTS (Re-release) [18+] Kitty Media DVD + MSRP \$1999

Squid Girl: Season 1

Collection Media Blasters

Blu-ray + MSRP \$5999

Bleach: Uncut **Boxset 12**

Viz Media

DVD + MSRP \$4995

Kekkaishi:

Boxset 4 Viz Media

DVD +

MSRP

\$4995





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what scary. No significant other to worry about. You work during the week as a salesman for a merchandising company. Did I mention you're the top salesman? You go out often with your co-workers after work to drink, socialize and wind the day down. Everything is going okay in your life and with your daily routine. You don't have much motivation, but you think, "Life couldn't be any better than this." So you think.

This is pretty much the lifestyle of Daikichi Kawachi. One day, Daikichi hears from his family members that his grandfather dies. Upon arriving at his grandfather's funeral, he sees this kid playing in the garden alone. He doesn't have second thought about it. He asks his mother who's the little girl playing by herself in the garden. The little girl, as it turns out, Rin Kaga, the illegitimate daughter of his deceased grandfather. The entire family has a meets after the funeral service, trying to decide who's going to be responsible for the welfare and raising of six year old Rin. The only thing you hear are excuses from all the family members! They all copped out, considering she's an embarrassment for the family.

After hearing all the lame excuses from the family, Daikichi finally had enough. He got sick and tired from the family whining and steps up to the plate. To the dismay and strong opposition of the family, he declares to everyone that he'll take Rin and raise her himself! So begins the life and Daikichi and Rin.

Life became difficult for Daikichi at first while he tries to readjust to his new life and the responsibilities that come with those changes. He tries his best raising Rin as he never had any experience in raising a child. At his job, he changes to another job that has more predictable

hours as opposed to his sales job. By doing this, he's able to pick up Rin at kindergarten in a more timely manner, to the relief of the teachers. As a new single parent, he asks for a lot of advice from his new coworkers, whom are parents themselves. At school, Rin befriends a boy, Kōki Nitani, who became her best friend, sometimes have breakfast at their house and walk together to school. As time goes by, life for the two settle in and raising Rin becomes easier.

I came across Usagi Drop accidentally as manga. As a father myself, I could easily relate to Daikichi and his situation. Taking care of a child is a major undertaking—especially being a single parent. Usagi Drop is a good human drama and is not for everyone. It's similar to Minami-ke in which the characters go on with their daily lives. There are bits of comedy every now and then to lighten the mood, but the obstacles they have to face daily drive the story. While the anime is good to watch, I recommend reading the manga. The anime follows the manga quite closely, but there are some instances where flashback storylines seem off in the anime. The anime only covers Rin's childhood. The manga continues the story in Rin's high school years and how her relation with Kōki develops. The conclusion has an unexpected twist that may shock readers. Starocean





Fukuyama, Jun 福山潤

DOB: Movember 26, 1978 Fukuyama-shi, Hiroshima-ken

Blood Type: A

Current Roles...



Kaji, Yūki 梶 裕貴

DOB: September 3, 1985 Tōkyō

Blood Type: O

Current Roles...



Mizushima, Takahiro 水島 大宙

DOB: June 14, 1976 Fujisawa, Kanagawa

Current Roles...

Blood Type: A



Kyōkai Senjō no Horizon



Takanashi, Sôta Working'!!



Yachi, Haruaki C3 (C Cubed)



Tanemura, Kôichi Hanasaku Iroha



Uryû, Shingo Mashiroiro Symphony



Kamui, Furuichi Beelzebub



Curenai, Hinata Itsuka Tenma no Kuro Usagi



Okumura, Yukio Ao no Exorcist



Guilty Crown



Konekomaru, Miwa Ao no Exorcist



Nuraribyon no Mago



Kiyama, Hiroto Inazuma Eleven



Maeno, Tomoaki 前野 智昭

DOB: May 26, 1982 Ibaraki

Blood Type: A

Current Roles...



Namikawa, Daisuke 浪川 大輔 DOB: April 2, 1976 Tōkyō

Blood Type: B

Current Roles...



Asanuma, Shintarō 浅沼晋太郎

DOB: January 5, 1976 Iwate

Blood Type: O

Current Roles...



Ôyama, Takeru Maken-Ki!



Yukina, Kô Gintama II



Persona 4 - The Animation

Akutabe

Yondemasu yo, Azazel-san.



Waver Velvet Fate/Zero



Gyakkyō Burai Kaiji



Daimon, Kaito Phi Brain: Puzzle of God



Sunda Granitz Fractale



Dias Fractale



Myôdôin, Satsuki HeartCatch PreCure!





Crow Hogan Yu-Gi-Oh! 5D's



Hoshino, Michio Ghost Hound



Asami, Seto 瀬戸 麻沙美 DOB: April 2, 1997 Blood Type: NA



Kawasumi, Ayako 川澄 綾子 DOB: March 30, 1976 Tōkyō Blood Type: B

Current Roles...



Ise, Mariya 伊瀬 茉莉也 DOB: September 25, 1988 Kanagawa Prefecture Blood Type: A Current Roles...



Ayase, Chihaya Chihayafuru



Amelita Tremper Dog Days



Fate/Zero



Aoki, Yuriko Bakuman 2



Kenshin, Uesu Sengoku Otome Ben-To



Hákamada, Kagetsu Matsuyuki, Atsumu Ro-Kyu-Bu!



AnoHana



Nobidome, Hatsue Ro-Kyu-Bu!



Shakugan no Shana III



Aida, Miyu Ro-Kyu-Bu!



Usami, Masamune Mayo Chiki!



Togashi, Misuzu 富樫 美鈴 DOB: August 7 Hokkaidō Blood Type: A

Current Roles...



Kimura, Ryōhei 木村 良平 DOB: July 30, 1984 Tōkyō Blood Type: AB



Kamiya, Hiroshi 神谷 浩史 DOB: January 28, 1975 Matsudo, Chiba Blood Type: A

Current Roles...



Amano, Yukiteru Mirai Nikki



Shinatsu, Azuki Maken-ki!



Hasegawa, Kodaka Haganai



Asaba, Yûki Kimi to Boku



Dragon Crisis!



Sôma, Hiroomi Working'!!



Minakami, Mai Shiina, Minatsu Nichijō Seitokai no Ichizon



Albert de Blois Gosick



Ginta, Ryû Star Driver



Starry Sky



The move to increase the youth's appreciation for original Filipino music is starting — and lawmakers and musicians are cooperating to start in the grassroots level; right in the classrooms!

o help revive the appreciation for Original Pilipino Music (OPM) among young people, Taguig 2nd District Representative Freddie R. Tiñga, and Organisasyon ng Pilipinong Mang-aawit president, singer-songwriter Ogie Alcasid, launched last week a nationwide campaign called Kulturang Lahi Inuuna Ko or KLIK.

KLIK aims to push forth original Pilipino music through education in which Filipino heritage, culture and music will be emphasized. A music curriculum, developed by Maestro Ryan Cayabyab, shall be used to enhance the basic education curriculum, particularly in the subjects of MAPEH (Music, Arts, Physical Education and Health).

"We will be planting a seed in young people now. KPop (Korean pop) and JPop (Japanese pop) are big here, why not have our very own, Pinoy Pop? Wouldn't it be great if Pinoy music would be embraced

not only by our ASEAN brothers but eventually by the international scene as well?" Alcasid explained.

6 Cyclemind

"We have to return to the basics, and start with a grassroots movement if we are to revive the moribund Philippine music business,"
Tinga said.

The decline in appreciation for local music can be seen as a consequence of consolidating the Music, Arts and PE in one subject. In most public schools thus, this means that there is only one teacher who teaches the four subjects.

"If there is only one person who teaches everything even if he/she isn't well versed in any or just one of the subjects, then one aspect is sure to suffer. This is where the decline in the appreciation and knowledge about Filipino music happens," observed Tinga.

Starting with KLIK, the curriculum of KLIK will be a 16-week















XBOX 360



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Console & Desktop Gaming

Winter 2012

December 22, 2011

Fishing Resort

Xseed Games Hunting Wii

Fishing Resort (Game & Fishing Rod Controller)

Xseed Games Hunting Wii

December 27, 2011

Ultimate Battle of the Sexes

Conspiracy Entertainment
Party
Wii

Aladdin Magic Racer

Red Wagon Racing Wii

December 29, 2011

Strategic Command: WWII Global Conflict Gold

Battlefront.com and Fury Software Strategy PC

Absolute Supercars

Eutechnyx Racing PS3

December 30, 2011

Ghost Whisperer: A Brush With Death

Legacy Interactive Adventure PC

Dream Chronicles: Trilogy 2 – The Book of Water

PlayFirst Adventure Mac

Dream Chronicles: Trilogy 2 – The Book of Fire

PlayFirst Adventure

Defenders of Ardania

Paradox Interactive Strategy

May's Mystery: Forbidden Memories

Red Wagon Adventure NDS

Hector: Badge of Carnage – Episode 3: Beyond Reasonable Doom

Telltale Games Adventure Mac, PC

Ancient Spirits: Columbus'

Game Mill Entertainment Adventure

Battlefield 3: Back to Karkand

Electronic Arts Shooter PC

InMomentum

White Rabbit Interactive Platformer

Max & the Magic Marker

U&I Entertainment Platformer NDS

Football Manager 2012

SEGA Sports Simulation Mac

Vessel

IndiePub Puzzle Action PS3, X360

Ghost Whisperer: Forgotten Toys

Legacy Interactive Adventure

Sonic CD

SEGA Platformer

EverQuest II: Age of Discov-

Sony Online Entertainment RPG PC

To the Moon

Freebird Games RPG PC

Ibb & Obb

Sparpweed Platformer

December 31, 2011

Two Worlds II: Pirates of the Flying Fortress

TopWare Interactive RPG PS3

Defenders of Ardania

Paradox Interactive Strategy PS3, X360

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Console & Desktop Gaming

Winter 2012

Anima: Ark of Sinners

Anima Game Studio Platformer Wii

Ghostwire: Link to the **Paranormal**

Majesco Adventure DSi

Toy Raid

Flying Tiger Entertainment Action DSi

Capsized

Alien Trap Platformer X360

Survivor

DreamCatcher Interactive Adventure DSi

Exodus (Unreal UDK)

Game Wizards Adventure PC

PhotoWorld

Atlus Simulation DSi

Sneezies

Chillingo Puzzle DSi

Normal Tanks

Beatshapers Shooter DSi

Reversi

Aksys Games Board

Mac, PC

Xenocell

BitGap Games **RPG** Mac, PC

Tom Clancy's Splinter Cell

Ubisoft Action Adventure

Tom Clancy's Splinter Cell Chaos Theory HD

Ubisoft Action Adventure

Tom Clancy's Splinter Cell Pandora Tomorrow HD

Ubisoft Action Adventure PS3

Sturmwind

redspotgames Shooter DreamCast

Block Factory

Enjoy Gaming Puzzle 3DS

Denki Blocks!

Tiger Games Puzzle DSi

Z: The Game

Kavcom Strategy Mac





Dr. Maybee and the Adventures of Scarygirl

TikGames Platformer DSi

3DS

Assassin's Creed: Revelations

Gameloft Action PC

SOL: Exodus

Seamless Entertainment Action PC

Super Mario Advance 4: Super Mario Bros. 3

Nintendo Platformer 3DS

Amoebattle

Intrinsic Games Strategy DSi

Pyramids

Enjoy Gaming Puzzle Action 3DS

3D Classics: TwinBee

Konami Shooter 3DS

Fix It

SouthPeak Games Simulation Wii

Isla Dorada – Episode 1: The Sands of Ephranis

ValuSoft Adventure

Arcade Essentials Evolution

Nordcurrent Action Wii

Haunted Halls: Fears from Childhood

ERS G-Studio Puzzle Adventure Mac

Go Series: Escape Trick Rock City Prison

Gamebridge Puzzle DSi

Galactic Command Online

3000AD Simulation PC

Fishdom

DSi

Playrix Entertainment Puzzle

January 3, 2012

Sneezies

Chillingo Puzzle Wii

Armored Core V

Namco Bandai Simulation PS3, X360

Two Worlds II: Pirates of the Flying Fortress

TopWare Interactive RPG

Sledge Hammer

Maximum Family Games Racing X360

NFL Blitz

X360

Electronic Arts Sports Action PS3, X360

January 10, 2012

Crush 3D SEGA Puzzle 3DS

PS3

Gotham City Impostors

Warner Bros. Interactive Shooter PC, PS3, X360

National Geographic Challenge!

Ignition Entertainment Trivia

Deadliest Warrior: Ancient

Combat

Pipeworks Software, Inc. Fighting Action PS3, X360

My Pet Puppy 3D

505 Games Virtual Pet 3DS

January 17, 2012

What's Your Type?

Judobaby Other NDS

Jungle Speed (Retail Edition)

Judobaby Card Wii

January 24, 2012

Silent Hill HD Collection

Konami Adventure Compilation PS3, X360

The Sims 3: Master Suite Stuff

Electronic Arts Simulation PC

January 25, 2012

Oil Rush

UNIGINE Corp.

Strategy Linux, Mac, PC

e information presented here is as accurate as much as humanly possible and is subject to change without noti

Consultation & Desktop Gaming

January 26, 2012

Tropico 3 (Gold Edition)

Kalypso Media Strategy *Mac*

January 31, 2012

NeverDead

Konami Action PS3, X360

Soulcalibur V

Namco Bandai Fighting PS3, X360

XBOX 360

Soulcalibur V (Opllector's Edition)

Namco Bandai Fighting PS3, X360

Final Fantasy XIII-2

Square Enix RPG PS3, X360

Final Fantasy XIII-2 (Collector's Edition)

Square Enix RPG PS3, X360

Pro Evolution Soccer 2012

Konami Sports 3DS

Sakura Samurai: Art of the Sword

Nintendo Action 3DS

Kids Learn 2Think: A+ Edition

Talking Stick Games Educational *ND*S

February 1, 2012

Country Dance Special Edition

Game Mill Entertainment Music

February 7, 2012

Combat Wings: The Great Battles of WWII

City Interactive Flight Simulation PC, PS3, Wii, X360

Inversion

Namco Bandai Shooter PS3, X360

Kingdoms of Amalur: Reckoning

Electronic Arts RPG

PC, PS3, X360

Resident Evil Revelations

Capcom Action Adventure 3DS

Binary Domain

SEGA Action PS3, X360

The Darkness II

2K Games Shooter PC

Balloon Pop 2

UFO Interactive Puzzle 3DS

Devil May Cry HD Collection

Capcom Compilation PS3, X360

Naruto Shippuden: Ultimate Ninja Storm Generations

Namco Bandai Fighting PS3, X360

Dance Magic

Jack in the Box Music PS3, X360

Fallout: New Vegas (Ultimate Edition)

Bethesda Softworks

RPG PS3, X360

Kingdoms of Amalur: Reckoning (Special Edition)

Electronic Arts RPG PC, PS3, X360

Kingdoms of Amalur: Reckoning (Collector's Edition)

Electronic Arts RPG PC, PS3, X360

Kingdoms of Amalur: Reckoning (Signature Edition)

Electronic Arts RPG PC, PS3, X360

The Darkness II

2K Games Shooter PS3, X360





February 8, 2012

Jewel Link Chronicles: Mountains of Madness

Maximum Family Games

Puzzle NDS

February 12, 2012

Heavy Fire: Afghanistan

Mastiff Shooter X360

February 13, 2012

Rhythm Heaven Fever

Nintendo Music Wii

February 14, 2012

UFC Undisputed 3

THQ Fighting PS3, X360

Tales of the Abyss

Namco Bandai **RPG**

3DS

SSX

Electronic Arts Sports

PS3, X360

Shin Megami Tensei: Devil Survivor 2

Atlus **RPG** NDS

Mario & Sonic at the London 2012 Olympic Games

SEGA Sports 3DS

Brothers in Arms: Furious 4

Ubisoft Shooter PC, PS3, X360

Outdoors Unlimited

Mastiff Hunting

Jagged Alliance: Back in Ac-

Kalypso Media Strategy PC

Field of Glory: Wolves From The Sea

Matrix Games Strategy Mac, PC

Chess for Kids

Game Mill Entertainment Board NDS

Twisted Metal

Sony Computer Entertainment Racing Action

February 15, 2012

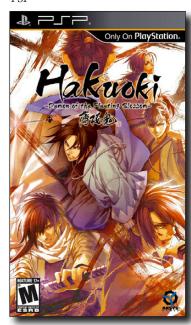
Hakuoki: Demon of the Fleeting Blossom

Aksys Games

PSP

Hakuoki: Demon of the Fleeting Blossom (Limited Edition)

Aksys Games Adventure PSP



February 21, 2012

Asura's Wrath

Capcom Action PS3, X360

Naraba's World: Labyrinth of Light

Mentor Interactive Adventure NDS

Naraba's World: The **Mysterious Palace**

Mentor Interactive

Adventure NDS

Syndicate

Electronic Arts Action PC, PS3, X360

Outdoors Unlimited

Mastiff Hunting Wii, X360

February 22, 2012

Hospital Giant

SouthPeak Games Simulation NDS

Dynasty Warriors Next

Namco Bandai Action Vita

Shinobido 2: Revenge of Zen

Namco Bandai Action Vita

Ridge Racer

Namco Bandai Racing Vita

Touch My Katamari

Namco Bandai Action Vita



Winter 2012

February 27, 2012

PokéPark 2: Wonders Beyond

Nintendo Adventure Wii

February 28, 2012

Birds of Steel

Konami Shooter X360

Silent Hill: Book of Memories

Konami Adventure Vita

Tekken 3D: Prime Edition

Namco Bandai Fighting 3DS

Blades of Time

Konami Action PS3, X360

Black Knight Sword

Digital Reality Puzzle Adventure X360

Wakfu

Square Enix RPG Linux, Mac, PC

February 29, 2012

Lumines: Electronic Symphony

Ubisoft Puzzle Vita

Jak and Daxter Collection

Sony Computer Entertainment Platformer PS3

Birds of Steel

Konami Shooter PS3

Black Knight Sword

Digital Reality
Puzzle Adventure

March 6, 2012

XCOM

2K Games Shooter PC, PS3, X360

Street Fighter x Tekken

Capcom Fighting PC, PS3, X360

Horsez

Ubisoft Simulation 3DS

Adidas MiCoach

THQ Sports PS3, X360

Mass Effect 3

Electronic Arts RPG PC, PS3, X360

Mass Effect 3 (N7 Collector's Edition)

Electronic Arts RPG PC, PS3, X360

Horses 3D

Ubisoft Virtual Pet 3DS

NCIS 3D: The Game

Ubisoft Adventure 3DS

MLB 12: The Show

Sony Computer Entertainment Sports PS3, Vita

Max Payne 3

Rockstar Games Shooter PC, PS3, X360

Max Payne 3 (Special Edition)

Rockstar Games Shooter PC, PS3, X360

Major League Baseball 2K12

Take-Two Interactive Sports NDS, PC, PS2, PS3, PSP, Wii

Tom Clancy's Ghost Recon: Future Soldier

Ubisoft Shooter NDS, PC, PS3, X360

Tom Clancy's Ghost Recon: Future Soldier (Signature Edition)

Ubisoft Shooter PS3, X360

The

Sims 3: Showtime

namco

Electronic Arts Simulation Mac, PC

Game of Thrones

Atlus RPG PC, PS3, X360

March 11, 2012

Mario Party 9

Nintendo Party Wii

March 13, 2012

Metal Gear Solid Snake Eater 3D

Konami Action 3DS

Tales of Graces F

Namco Bandai RPG PS3, Wii

Planet Crashers

Ignition Entertainment Fighting Action 3DS JAPANESE ANIMATION AND POP CULTURE CONVENTION

I COLVI



An Interview with the Convention Chairs



With IKKiCON VI starting in a couple weeks, we briefly had time to chat with their publicist, Peter Jiang. He introduced us with their convention chairs for a brief interview so we squeezed in a few questions in their very, very hectic schedule.

Lageon: In your own words, What is IKKiCON?

Michael Loredo: To me, IKKiCON is something special and dear to my heart. When I started IKKiCON I wanted to give something back to the fan's of this diverse culture. Having a place where we can come together and fully express ourselves through these fandoms really feels enlightening. For most, this is where they get to reacquaint with old friends and meet new ones. For others they get to experience a part of this industry not seen before, or meeting the people they idolize. There are so many aspects of this, in the end I can simply say it's a good time.

Beth Nelson: The easy answer—a Japanese animation and popculture convention, but IKKiCON has always been more than that. IKKiCON is a home away from home; it is a community built on similar interests and a want to associate with people who understand who you are. IKKiCON is a place where people from all walks of life converge to show their passion for all things anime, in a place free of judgment or social stigmas. Really, IK-KiCON is one big family.

Lageon: How did IKKiCON come to be? Were you just a group of friends that decided to start a anime convention? Did it just start off as just saying "Hey, we should start a convention," out loud or was it a thought out idea that took time to develop?

Michael: I would like to say it was well thought out, however that's only half only half the case. IKKiCON was an idea when I was around the age of 17. Although I was still in school I had always thought of myself as somewhat of a potential business person. I felt that a mixture of that and being a fan would mix well for an good end result. To make a rather long story short I had a brief conversation with someone from another Austin convention about what it takes and the inner workings of it all. He was mostly likely trying deter me from ever doing it myself, but instead it sparked something in me that said "I can do this." Everything





just fell in place along the years with the experience I gained from volunteering and the small business I owned for a short period. When it came time to set things in motion it was a small core of friends that none of which were really involved in the end, but at that point things went well for a first year.

There had issues as do most conventions have especially in the first year. I was once told by who I consider a friend Chris Ayres after having a set back in the 2nd year "This year you had 2nd year problems and with none of the 1st years. Next year you will have 3rd year problems and in 10 years you will have 10 year problems. You learn and evolve, that's all you can do." I may have been paraphrasing a bit after 3 years, but the message was the same and its something I have always held on to while finding it to be true.

We would like to thank Michael Loredo and Beth Nelson for their time with this brief interview. We understand very well that you're busy overseeing the convention. Things are in full swing for the IKKiCON staff. It starts in a couple weeks as of GLM's publish date and everyone is pulling hairs to get things done.

IKKiCON VI will be held at the AT&T Executive Education and Conference Center, December 30th, 2011 through January 1st, 2012. Come ready to have an exciting weekend with fellow otaku!



GREG AYRES

KIMBERLY FREEMAN

ONE-EYED DOLL



Уониич



All photos used in this article courtesy of Brent LaVelle courtesy of IKKicon.

Background artwork by Erik Wrenholt

JOHNNY YONG BOSCH



JANUARY BIRTHDAYS



Belldandy Ah! My Goddess



Tao, Ren Shaman King

Ichimonji, Mutsuki Happy Lesson



Edward Wong Hau Pepelu Tivrusky IV Cowboy Bebop



Sumomo Chobits Might Guy



Naruto Shihōin, Yoruichi



Aoyama, Mio Kami nomi zo Shiru Sekai

Bleach



Fujioka, Haruhi Ōran Kōkō Host Club



Urashima, Keitaro Love Hina



6 Amidamaru Shaman King



Sawatari, Makoto Kanon



Tsukimiya, Ayu



Kanon



Kaga, Tetsuo Hikaru no Go Monaco



Hetalia: Axis Powers

9



Haku Naruto



Koalla, Sū Love Hina

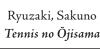


Elle Vianno

Kidō Senshi Gundam ZZ









15 Akiyama, Mio K-On!



19 Gaara of the Desert Naruto



21 Shijō, Takane The idolm@ster Puchiko



Aburame, Shino Naruto



Di-Gi-Charat 23



25 Katsuya, Jōnouchi Yu-Gi-Oh





Primula Shuffle

27



Ten'ō, Haruka /Sailor Uranus Bishōjo Senshi Sailor Moon



29 Kawasumi, Mai Kanon



31 Kuchiki, Byakuya Bleach



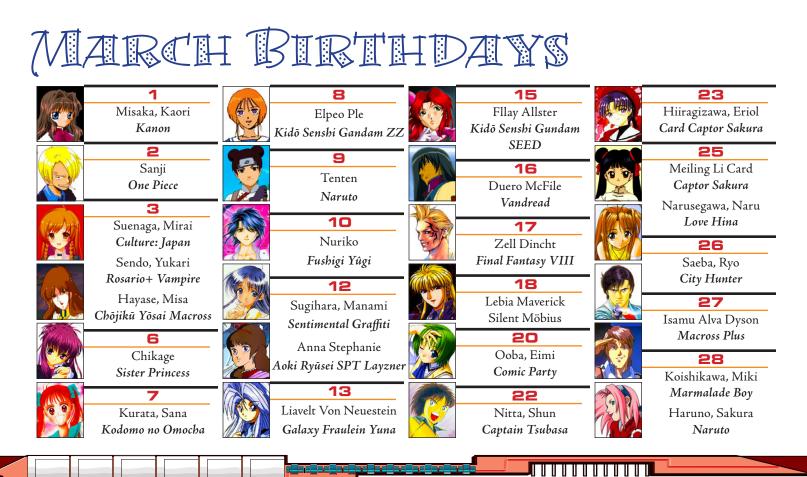
Yukimura, Keiko Yū Yū Hakusho

Yamanaka, Sawako

K-On!

THDA





K-On!

IOP MALE RANKING



Kotetsu T. Kaburagi 鏑木·T·虎徹 Tiger & Bunny



Okumura, Rin 奥村 燐 Ao no Exorcist



Okabe, Rintarō 岡部 倫太郎 Steins; Gate



Barnaby Brooks Jr. バーナビー・ブルッ クスJr. Tiger & Bunny



Sakata, Gintoki 坂田銀時 Gintama



6 Kinoshita, Hideyoshi 木下 秀吉 Baka to Test to Shōkanjū



Kamijō, Tōma 上条 当麻 Toaru Majutsu no Index



Sakamoto 阪本 Nichijō



Yoshii, Akihisa 吉井 明久 Baka to Test to Shōkanjū



Natsume, Takashi 夏目 貴志 Natsume Yūjin-chō San

TEMALE RANKING



Hirasawa, Yui 平沢 唯 K-On!



Saber Arturia Pendragon セイバー・アルトリア・ ペンドラゴン Fate/zero



Hakase はかせ Nichijō



Kisaragi, Saya 更衣小夜 Blood-C



Akiyama, Mio 秋山 澪 K-On!



6 Sheryl Nome シェリル・ノーム



Hanasaku Iroha



Moriyama, Shiemi 杜山 しえみ Ao no Exorcist



Nakano, Azusa 中野 梓 K-On!



10 Tainaka, Ritsu 田井中 律 K-On!

You Know You're An Otaku When...

You can't watch anything without subtitles

You can't watch anything in English, period!

You can carry on perfectly good Japanese conversation without setting foot in a class

You use the name of your fave anime character as a pet name for your boyfriend/girlfriend

You spend your college fund on anime stuff

You only hang out with fellow Otaku's

...and you don't realize this until you've read this (honestly I didn't realize it til I wrote it).

You start to dress/act like your fave anime character...and if you can't find clothes like theirs, you make them (yeah onee-chan Amy!)

...on a daily basis!!!

You convice your boyfriend/girlfriend to dress/act like your fave anime character's love interest (or your own anime crush...)

You know more anime themes than American songs (not yet but I'm totally getting there!)

You can write a 60 page anime fanfic, but you can't write a 5 page essay in class

You give all your friends (even the VERY rare non-otaku friends you have) anime nicknames based on looks or personality related to the character

You eat nothing but Asian food...with chopsticks of course

...any non-Asian food...you still eat with chopsticks (this is interesting with some foods)

You associate hairbuns with klutzes who have big appetites (ie Usagi/Chibi-Usa, Miaka, etc)

You are constantly mentally in SD mode

If sweatdrops were real...you'd have to wear a swimsuit constantly

You actually know what an Otaku is!

You've actually done more than half of these!

You repeatedly use your fave character's catch phrase (me, I'm always hungry and I make jokes with my friend when we get chinese, break apart the chopsticks, and yell, "Itadakimasu!")

You convert your parents/siblings/relatives to Otaku's

...and your non-Otaku friends of course

...and THEIR families

...and give the families nicknames

You can tell another Otaku in a crowd, even if you haven't met them before in your life

...and you introduce yourself to them

You only get anime themes stuck in your head...no matter how hard you try, you can't get normal music in there (try walking around work singing the theme to Magic Knight Rayearth or Ranna ½ sometime...)

You can play anime music on your musical instrument, without music! (I can play *Outlaw Star, MKR* and *FY's* theme songs on the flute *^_^*)

You take Japanese class just so you can watch anime and not have to read subtitles (I was gonna...I know people who have)

...or you get books and teach yourself! (yeah that's me $^{*\wedge}$ $^{\wedge*}$)

You know who these pictures are.... * jaimed99





REMEMBERING WHO HAVE PASSED



Hosokawa, Toshiyuki

Actor

December 15, 1940 – January 14, 2011, Fukōka Prefecture Rikiishi, Tōru - Ashita no Joe (1980)



Takahashi, Kazuo ? – February 2, 2011 Mangaka Minami no Kazoku



Ökubo, Shōichirō

? – February 11, 2011, Fukai, Fukai Prefecture
Screenwriter
Gekijou Ningyo no Mori (1991),
Lupin III (1977) - Screenwriter



Katayama, Masahiro (Professor)
February 7, 1955 – February 12, 2011, Tōkyo
Animator
Film is Alive: A Filmography of Osamu Tezuka,
1962-1989 - Director



Tokumaru, KanMay 26, 1941 – March 6, 2011, Shizōka Prefecture
Voice Actor
Captain Harlock - Uchū Kaizoku Captain Harlock (1978),
Retrieval Squad Commander - Wolf's Rain (2003)



Murano, Moribi Mangaka/Illustrator September 5, 1941 – March 7, 2011, Dalian, China Hoero! Bun Bun (1980), Kamui no Ken - Character Designer



Kakoi, Hiroshi ? – March 11, 2011 Producer/Animator Chō Jikū Yosai Macross II - Lovers Again (1992), Moldiver (1993)



Diana Wynne Jones August 16, 1934 – March 26, 2011, London, England Writer Howl's Moving Castle novel



Ujiie, Seiichirō

? – March 28, 2011

Nippon TV Network Chair/Producer

Studio Ghibli movies (1993-2008), Detective Conan movies (2002-2010)



Noma, Sawako July 27, 1943 – March 31, 2011, Tōkyo Publisher Kodansha Ltd.



Kishida, Eriko 1929 – April 7, 2011, Tōkyo Lyricist/Author Akage no Anne (1979), Alps no Shōjo Heidi (1974)



Dezaki, Osamu November 18, 1943 - April 17, 2011, Shinagawa, Tōkyo Director Cobra (1978), Ultraviolet: Code 044 (2008), Black Jack (1993)



Matsuno, Akinari
? – April 18, 2011, Kawanishi, Hyōgo Prefecture
Writer
MM! light novel



Uno, Seiichirō February 27, 1927 – April 26, 2011, Hyōgo Prefecture Song Composer Omoide Poro Poro (Only Yesterday) Original Soundtrack (1997)



Amara, Nobumiro 1944 – April 30, 2011, Kanagawa Prefecture Animator Serohiki no Goshu (1982), Akira (1988)



1924 – May 9, 2011, Hiroshima Prefecture CEO/Producer Toei Animation (1971-1993)



Nakamura, Mitsuki April 7, 1944 – May 16, 2011, Tōkyo Art Director Kagaku Ninja-tai Gatchaman (1972), Kaze no tani no Nausicaä (1984)



Kawakami, Tomoko April 25, 1970 – June 9, 2011, Tōkyo Voice Actress Soifon - Bleach (2001), Rosette Christopher - Chrono Crusade (1998)



Cassandra Hodges
Jaunary 3, 1983 – June 27, 2011
Voice Actress
Camembert - Glass no Kantai (2006), various Funimation titles



Tanaka, HideoNovember 24, 1933 – July 9, 2011
Actor/ Director
Sukeban Deka (1987), Animation Producer - Yu-Gi-Oh!
5D's (2008)



Wada, Shinji April 19, 1950 – July 5, 2011, Kure, Hiroshima Prefecture Mangaka Sukeban Deka (1976), Guest Designer - Crusher Joe OVA (1983)



Sawada, TaijiJuly 12, 1966 – July 17, 2011, Ichikawa, Chiba Prefecture
Musician
X Japan, Loudness, D.T.R., Heaven's, Cloud Nine



Harada, YoshioFebruary 29, 1940 – July 19, 2011, Tōkyo
Actor
Yokoyama, Kyohei - Aruitemo Aruitemo (2008)



Ashida, Toyoo April 21, 1944 – July 23, 2011, Tōkyo Anime Director/Designer Uchū Senkan Yamato (1974), Vampire Hunter D (1985)



Komatsu, Sakyo Jaunuary 28, 1931 – July 26, 2011, Osaka Prefecture Writer/Screenwriter Tidal Wave (1973), Bye Bye Jupiter (1984)



Jerry Fellows? - August 20, 2011Co-EditorSpace Fanzine Yamato (1983)



Takiguchi, Junpei
April 17, 1931 – August 29, 2011, Chiba Prefecture
Voice Actor/Narrator
The Millennium Earl - D. Gray-man (2006), Grand Elder Dragon Ball Z Kai (2009)



Yokota, Kazuyoshi ? – September 7, 2011 Director Cosmo Warrior Zero (2001), Maetel Legend (2000)



Yamaguchi, Ken ? – October 24, 2011, Fukushima Prefecture Voice Actor Göken - Street Fighter Alpha (1999), Murmmuxmon - Digimon Movie 7: Island of the Lost Digimon (2002)



Ute, Kazuko ? – November 17, 2011, Tōkyo Voice Actress Gokū – Gokū no Daibōken (1967)



Araki, Shingo January 1, 1939 – December 1, 2011, Itabashi, Tōkyo Character Designer/Animator Saint Seiya (1986), Versailles no Bara (1979), Gegege no Kitarō (1968), Ashita no Joe (1970), Yu-Gi-Oh! (2000)



Uchiyama, Mamoru January 16, 1049 – December 1, 2011, Ibaraki Prefecture Artist Unltraman Ace (1972), Little Kyojin-kun (1977)

Aging Anime That Should Be Brought "Back to the Future!"

he big players in the R1 anime industry may be largely focused on recent titles, but old anime has been making a noticeable comeback these past twelve months. Bandai Entertainment recently announced the return of Akira return to DVD, while Mobile Suit Gundam is finally getting boxed sets this Fall after a long hiatus.

Thanks to Discotek Media Project A-Ko and Rintaro's Galaxy Express 999 movies are back in print for the first time in years, and The Sea Prince and the Fire Child was given a much-deserved fresh opportunity at exposure. From the same company comes remastered Fist of the North Star and even a license for the very first Lupin the 3rd anime from the 70s. Voltron is already going back into print while Robotech is headed back in a few short months; Media Blasters is still selling Giant Robo to people belatedly realizing that they've been missing out on one of the best OVAs ever made. Nozomi's putting out remastered Revolutionary Girl Utena; Sentai Filmworks even picked up Ghost Sweeper Mikami from obscurity completely out of nowhere. My hat off to anyone

who knew what that was without needing to look it up, unlike me!

Yet as positive as all that is, there's still plenty of slack to pick up when it comes to keeping the classics in print and attainable for the audience of today and for generations to come. Some of the titles at issue are obscure but noteworthy, others had their day but ultimately fell out of print, and a precious few are so loved and respected that it's practically a crime they were anything other than easily attainable at any point. Get ready for a brief stroll down memory lane, because we're going to count down a choice selection of classic and old school anime that deserve to be remembered and kept around for the fans of today and tomorrow. �� GWDlaku



The Five Star Stories ファイブスター物語

In 1989, Sunrise animation created an hour-long movie adapting the first volume of Mamoru Nagano's career-defining manga. The Five Star Stories manga is distinguished by his intricate mecha designs and detailed artwork, but there's much more going for it than Nagano's considerable ability to draw; this is a saga that combines science fiction with its own supernatural mythology and a timeline spanning generations, weaving a tale that truly cannot be described with a lesser word than "epic." Here we have a story featuring a cast of dozens upon dozens that includes mecha pilots, futuristic knights, android women, sorcerers, soldiers, plenty of royalty and even a god. Had Nagano's full story been adapated, the result would have been an animated work outstanding in its sheer scale. As it is this movie serves as a briskly-paced but adequate introduction to Nagano's universe and plenty of its key players, all while chronicling the pairing of its leading character with his lifelong partner. A whole lot of story is packed into the hour, but action inside and outside the giant robots is not neglected. The Five Star Stories received a subtitled DVD release from the former ADV Films in 2005, which is now out of print and becoming an increasingly scarce collector's item.



The Hakkenden THE八犬伝

As a Sengoku-era samurai story with a supernatural twist based on Kyokutei Bakin's 19th century, 106-volume epic novel, studio AIC's Hakkenden OVA (Hakkenden: Legend of the Dog Warriors) is a serious contender for the most niche title on this list. For thirteen episodes it recounts the difficult lives of eight samurai, all born separately but connected by a common thread of fate. For anyone even a bit weary of 00s anime that portray samurai with a lighter or fantastic twist; Hakkenden is just the serious-minded antidote needed. With its bizarre lore and bloody violence it's definitely very much a product of the 90s, in the sense that this was one of those "edgy" titles that a fan of the time could pick up to confirm that cartoons could be well beyond being something just for kids and even—gasp!—legitimately mature. Which isn't to say that this thing is comparable to Ninja Scroll, but it doesn't shy away from bloody swordplay either. The animation quality might be uneven and not quite as polished as Berserk would be a few years later, but even so it presents a simple-looking but striking style unique to hand-drawn, cel-based animation that is now a thing of the past for better and for worse. Hakkenden is still findable even if it is a permanent resident in the bargain bins of some vendors, but as an older release from the defunct Geneon USA its days are numbered without a fresh license. It and fans deserve more; they literally don't make them like this anymore.



Ginga Tetsudô no Yoru 銀河鉄道の夜

Once released on DVD in 2001 from Central Park Media, 1985's Night on the Galactic Railroad has been out of print for years and rendered infuriatingly tough to find. Based on a classic Japanese novel by Kenji Miyazawa, this movie is a moody children's story packing plenty of symbolism. It's the story of two talking cats, the hard-working Giovanni and his good friend Campanella, who board a galactic space train that traverses the milky way and allows them to see fascinating things and meet many people. In that regard the movie certainly has something in common with Galaxy Express 999, although in this case we have a film that's a methodically-paced, heavy metaphor about life and loss rather than 999's tale about a boy's growth and self-discovery. It's not a happy movie or exciting, but it's a refined creation no less deserving of exposure today than The Sea Prince and the Fire Child.



Fushigi no Umi no Nadia ふしぎの海のナディア

An adventure story inspired by Jules Verne's 20,000 Leagues Under the Sea and an early concept from Hayao Miyazaki, Nadia: The Secret of Blue Water tells the tale of the titular heroine and Jean, a young French boy and aspiring inventor that promptly falls for her. The two meet and end up on the run from a small group of jewel thieves trying to acquire the mysterious "Blue Water" pendant Nadia wears around her neck, though things expand from there when they are rescued and taken in by the crew of the submarine Nautilus and Captain Nemo. The vessel has been waging a long struggle against the imperial ambitions of Neo-Atlantean forces and their villainous masked leader, Gargoyle. Of course the adventure wouldn't be terribly interesting without some extra layers, which the writing staff fortunately provide. Nadia is capable of stubbornness and a quick temper but grows as a person as she strives to discover her own past and the secret of the Blue Water, which of course turns out to be a macguffin of great interest to Gargoyle. Jean brings youthful enthusiasm to the Nautilus and does his best for Nadia, also hoping to find his long-lost father. Captain Nemo appears to be a cold man at first, but becomes a father figure to the children. Despite a not-so-important "filler" arc, all in all Nadia stands as a fun and satisfying story that shouldn't be overshadowed by Gainax's grander works in these days. Though, I daresay everyone prefers to forget about that lackluster movie.

Mononoke-hime もののけ姫

Studio Ghibli's *Princess Mononoke* is possibly director Hayao Miyzaki's most epic movie and certainly his most violent, and its DVD from Miramax in 2000 preceded the release of the studio's entire theatrical output on home video in the years that followed. But its run has finally come to an end and we have learned that the license has gotten away from Walt Disney Home Entertainment for the moment, thanks to the sale of Miramax in 2010 and the company's licensing of its catalog to Lionsgate, StudioCanal and Echo Bridge Entertainment. Media inquiries to Disney were directed to Lionsgate, who so far have nothing to say about release plans. Some should be made quite soon rather than much later; *Princess Mononoke* has aged with tremendous grace and its balanced portrayal of the conflict between the industrialized Iron Town and the deities of nature remains admirable and far more nuanced than the eco-friendly parables that Americans tend to be spoon fed.



<mark>Kid</mark>ô Keisatsu Patlabor

機動警察パトレイバー

The good news is that as a property, *Patlabor* hasn't gone away entirely; thanks to Image Entertainment Mamoru Oshii's two movies are easily attainable for discerning fans, and regarded by many to be this title at its best or at least very close to it. Its OVAs and TV anime from the late 80s and early 90s, however, were Central Park Media releases that fell out of print and lost prospects for a re-release when the company finally went under. With its portrayal of mecha as peacekeepers but mostly as machines used for manual labor, Patlabor certainly fits into the real robot genre. But it's a blend of police drama, science fiction and character-driven comedy in practice. Its cast are a quirky bunch; just to name two we have Asuma Shinohara, the son of a wealthy industrialist that rebels by serving in the force, and Noa Izumi, a superb pilot so attached to her machine that she names it "Alphonse" as though it were a pet. There's certainly entertainment and maybe even some social commentary to be found here; I like to think that plenty of Americans can surely find meaning in a ragtag bunch of misfit civil servants trying the keep the peace and do good despite their own vices and meddlesome bureaucracy.



Bishôjo Senshi Sailor Moon 美少女戦士セーラームーシ

Ah, Sailor Moon, the show that created a generation of avid fangirls. But past glory isn't why Toei's shōjo juggernaut deserves a place on this list. The fact is that this is a title that has sustained remarkable and lasting popularity in a manner similar to Cowboy BeBop and Dragon Ball Z, even though the anime and the manga suffered from years of licensing hell in contrast to the constant exposure that those two enjoyed. The palpable age of the anime seems to matter very little or not at all to the property's legion of fans; one could not spend five minutes walking through Otakon 2011 without noticing cosplayers that had to have been in grade school at best when the anime was first on television. Now that resilience and the patience of its substantial fandom looks ready to finally pay off. Naoko Takeuchi's acclaimed manga is returning to the English speaking market courtesy of Kodansha Comics USA this September, poised to finally appease the market's desires and raise interest to new heights. Meanwhile Toei has been licensing the cartoon for one country after another all year long—just not the United States, not yet, though the time is clearly ripe for it. What's taking so long, you ask? An excellent question; get in line with the One Piece fans begging for season four on DVD. For now all fans can do is wait for Toei strike a palatable deal to once again cash in on one of the most vibrant and enthusiastic American fandoms that there is. For me, the question is not if but when Sailor Moon finally returns. It is a slam dunk.





Robot Carnival 回ボット・カーニバル

I don't remember too many of the anime I saw when the Sy-fy channel ran anime on Saturdays in the 90s, but I do remember 1987's Robot Carnival. It was one of most experimental anime of our time and successfully so at that, and yet it's never seen distribution in North America beyond a VHS release and those television airings from a time when the SyFy channel was the sci-fi channel and approximately five times cooler than it is today. Robot Carnival is completely original anthology of shorts that all involve robots in some way, but the subject matters varied significantly. There's a short about a mad scientist trying to bring a hulking mech to life like Frankenstein's monster, a short about an android fighting to save his charge from an alien invasion, a short about a scientist who builds a lifelike robot girl that attains a personality and thoughts completely beyond what he ever intended and much more. No idea present is lackluster, and it was all painstakingly brought to life with intricate, hand-drawn detail that keeps it more than watchable today. Even as a sample of great animation for its own sake, Robot Carnival still stands tall even now. Every day that Super Techno Arts does nothing with it is a missed opportunity.



Öritsu Uchûgun: Honnêamise no Tsubasa 至立宇宙軍 オネアミスの翼

All this time later the story of Royal Space Force: The Wings of Honneamise is a sublime one that's still worth telling; it's something to watch its main character, Shirotsugh Lhadatt, steadily transform from a lout working for a dysfunctional space program to a true believer that defies the odds and foils the malevolent cynicism of authority figures that can't think of a better use for a rocket launch than as an incitement to war with another country. The film is undeniably significant as Gainax's first major animated work and one of the best animated movies ever made to many fans, but somehow it's never quite gotten what it deserved beyond the praise of critics. During and after its 1987 release it achieved modest financial success, never quite setting the world on fire like Akira or Ghost in the Shell. When Manga Entertainment put it out on DVD in 2000 the quality was little better than a VHS tape, and in 2007 it fell victim to a high-quality but insanely overpriced high definition release as a part of Bandai Visual USA's misbegotten marketing strategy to install Japanese spending habits into the rest of the world. That division's time is thankfully over, but now its Blu-Ray/DVD combo pack is out of print and still pricey even after bargain discounts, even if one can track a copy down. An accessible release of good quality is sorely needed, and like Robot Carnival the film's artistry and detail keeps it an appealing watch despite its age.

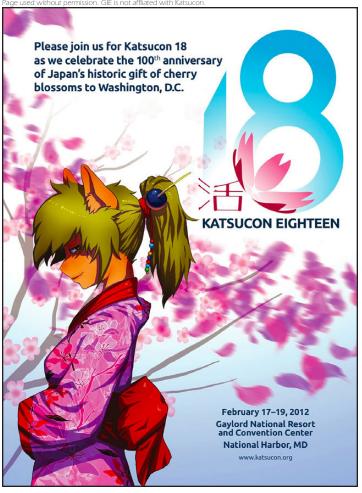


Perfect Blue パーフェクトブルー

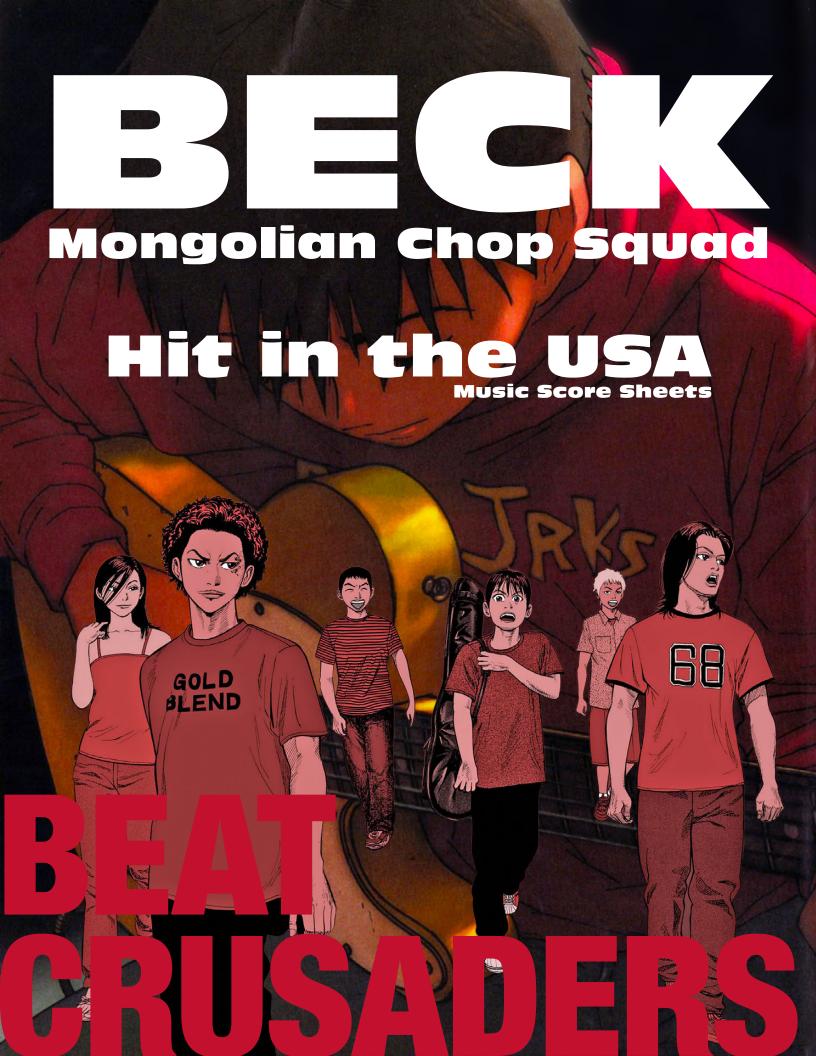
You would think that any film from a veritable auteur like the late Satoshi Kon could stay in print one way or another, but incredibly that's not the case for 1997's Perfect Blue; it received a DVD release in 2000 from Manga Entertainment and became scarce earlier than Princess Mononoke. The film was Kon's first theatrical movie and established the characteristic blending of fantasy and reality that he would become notable for throughout his stellar career, and that element is uniquely powerful here since Kon delivers on the theme with a haunting, adult psychological thriller. A pop idol decides to turn to acting and takes on a fierce role drastically at odds with her sweet & innocent image as a singer, earning her the harassment of a super creepy stalker. Things get even worse when murders start happening and Mima becomes so traumatized by her experiences that she becomes unable to distinguish between show business and her real life, coming into conflict with her own false idol persona. Opinions differ in regard to Satoshi Kon's greatest work and they probably always will, but like all his other films Perfect Blue definitely stands as an unique product that should always be there for both animation fans and film aficionados. And by the way, how is it that Paprika is the only Satoshi Kon movie out there on Blu-Ray? Somebody, hurry up and take our money!

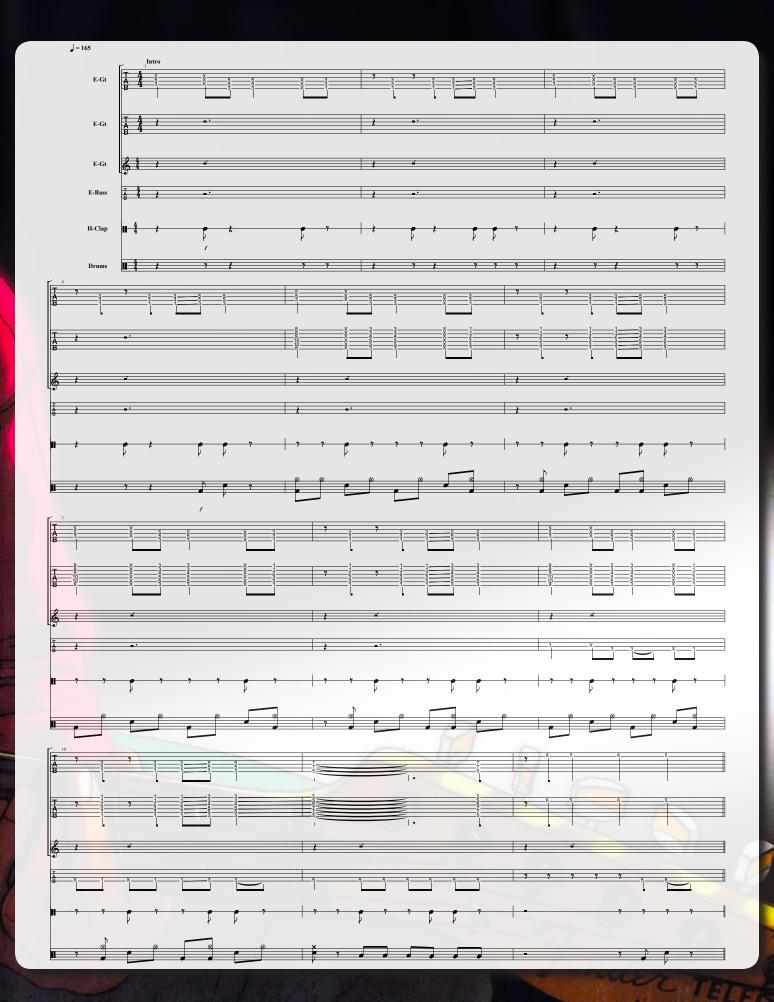


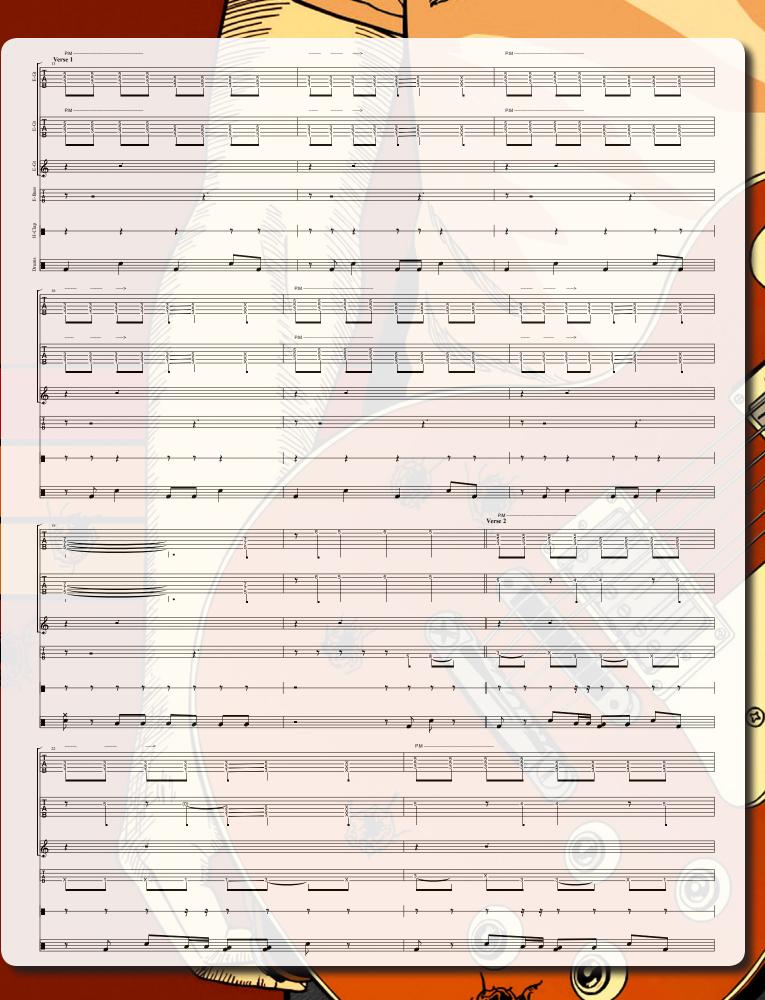




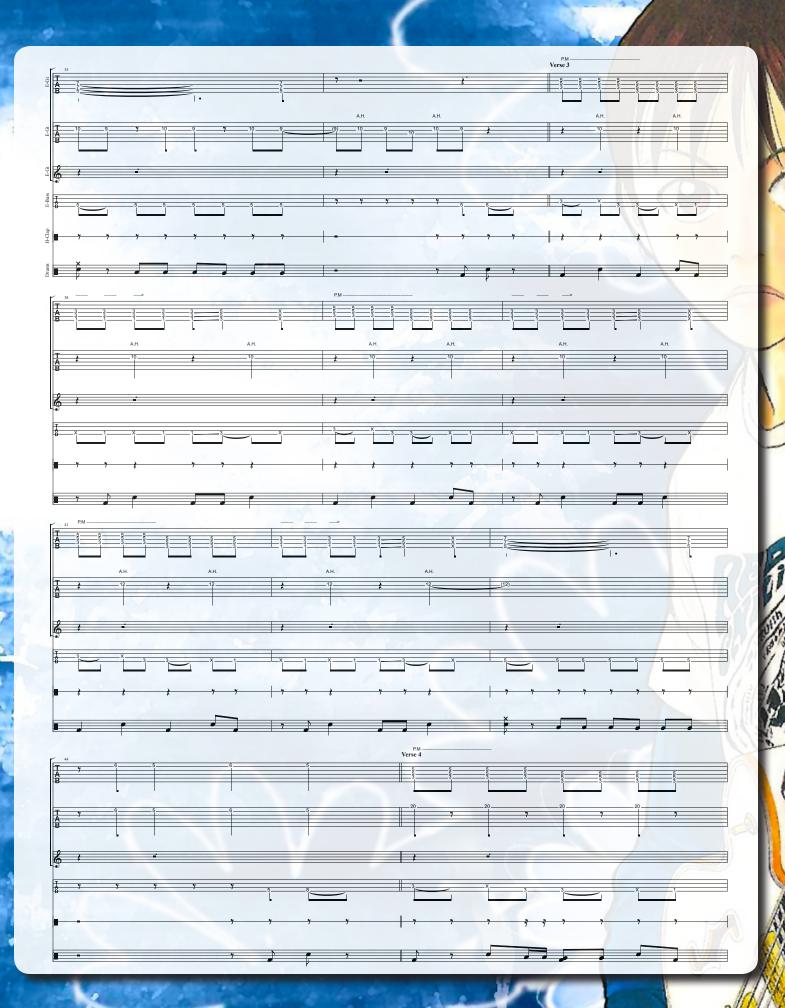










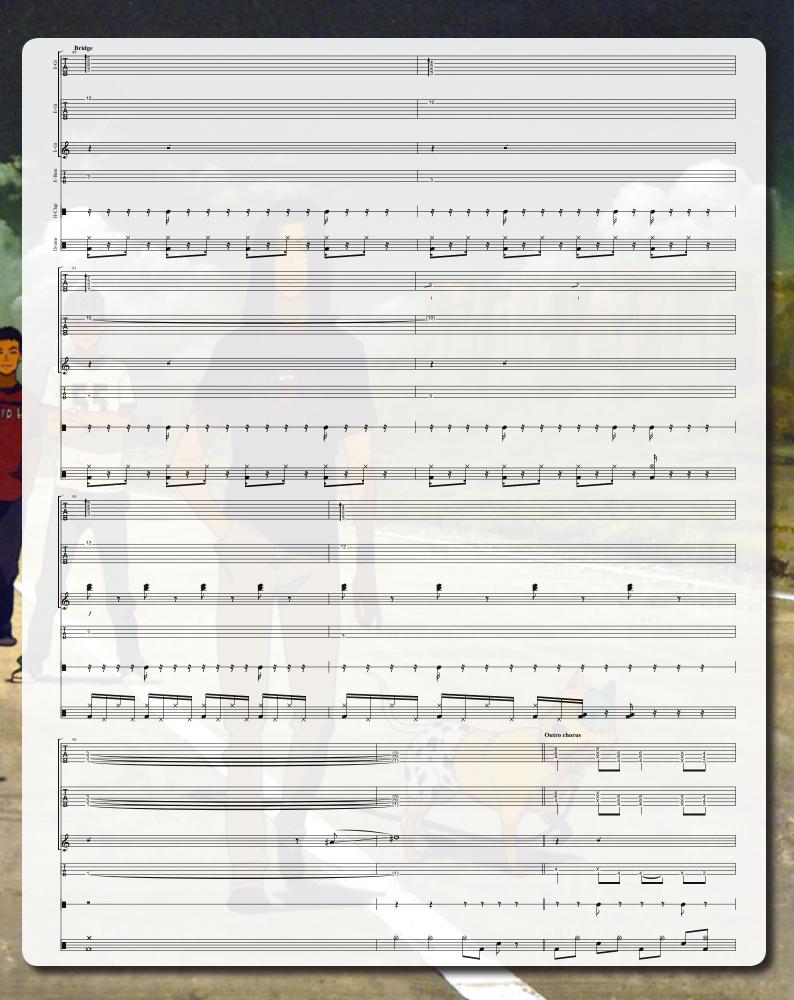


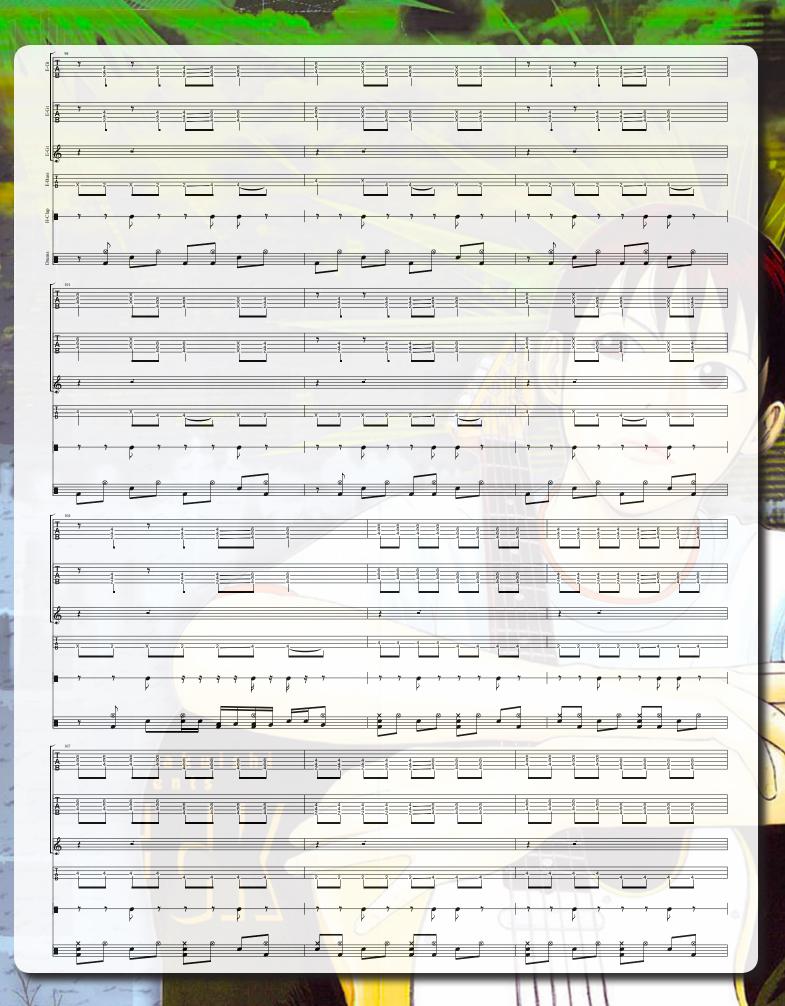


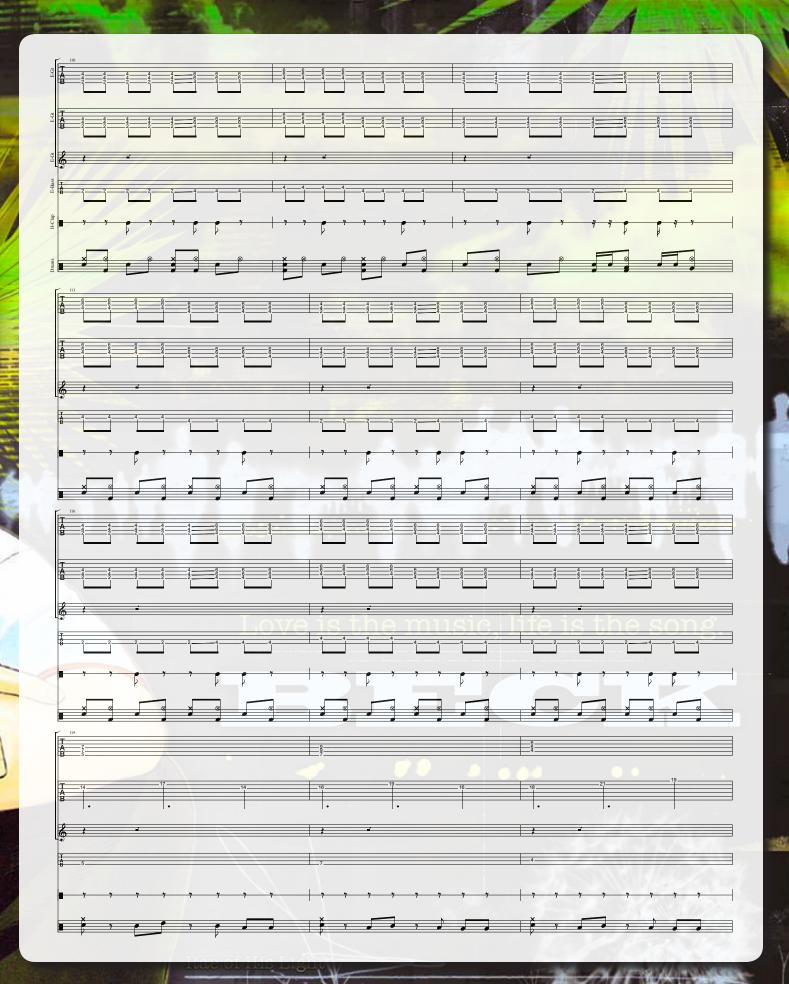




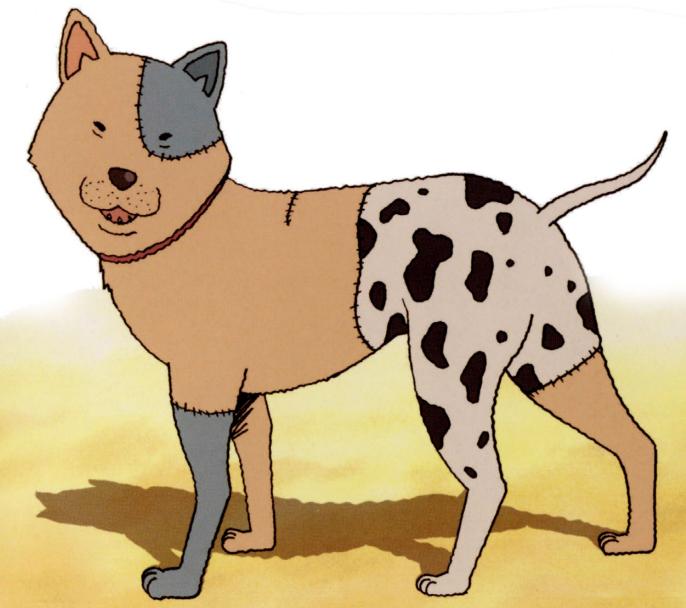


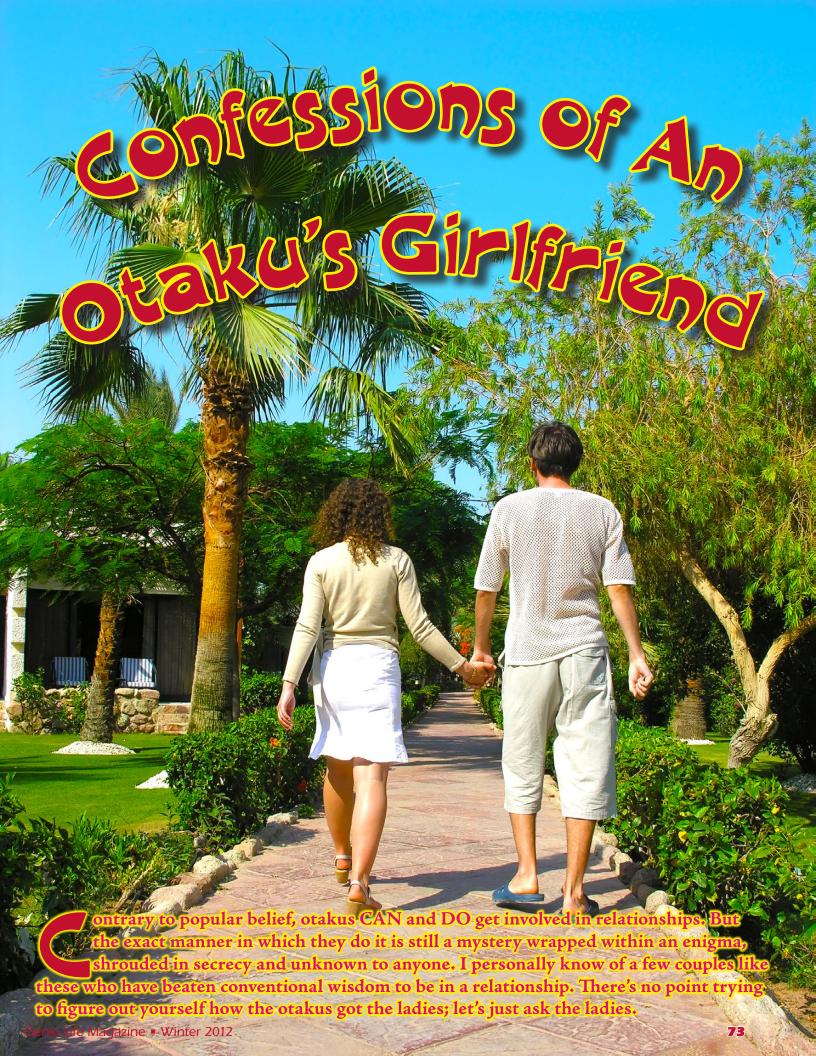












So let's get started, shall we?

Disclaimer: This does not apply to all otakus, so don't be surprised if you meet an otaku who fits all the stereotypes. You have been warned.

What Is It That Otakus Possess That Normal Guys Lack?

ONE: They are LOUD. Yes, they are really, really LOUD.

TWO: They are DEDICATED. They can dedicate more than 16 hours per day doing work, all sort of works in fact. From card games to board games to hardcore computer games; you name it, they have it. Yes, they are capable of doing every single type of 'work'... except the work that they're supposed to be doing in the first place. They can also talk about it all day long – breakfast, lunch, dinner, supper, between classes, when they meet up, and of course, don't forget the lovely invention of Gtalk and some of the latest heat among them are either

Facebook games, or card games such as *Risque* or *Munchkin*. Oh, and let's not forget *DotA*.

Confessions from "Person X":

"Yeah I play it even though I'm bored of it because everyone else is."

"DotA releases stress somehow. I just like to sit in front of my computer and have a game of DotA when I am really tired."

THREE: The subconscious application of the concept of "bro's before ho's." Of course they'll express their "undying" love for you and say that you're the most important thing in the world. But if that's the case, the term "action speaks louder than words" wouldn't have come into existence. For example:

Scenario A:

Girl: I love you.

Guy: I love you too. (deadpan look)

Girl: Lies, you spend your time in front of the computer more than me!



Scenario B:

Girl text messages the boyfriend at 11:00 A.M. Almost 5 hours later...

Guy: Sorry I couldn't reply earlier, was busy-

Girl: Oh, what are you busy with? (replies immediately as she has been staring and checking at her phone every 5 minutes in case she misses any SMSes from The Guy.)

Guy: Hmm, busy la. Got a lot of things to do. Anyways, going to take an afternoon nap now, talk to you later.

The girlfriend will eventually find out that yeah, he had been very "busy:" busy talking to friends, playing games...yeah, that kind of "busy" And ladies, take note: when he says he's going for an afternoon nap, take that time and add another two hours to it, because THAT will be the actual time he takes a nap. The reason is simple: a round of gaming before sleep is the standard common practice accepted among otaku boyfriends worldwide.

FOUR: They are PERVERTS. Seven words are all you need: "They can't keep their hands off you." That pretty much sums up everything.

FIVE: This group of people are really egoistic. Emphasis on really. They always pride themselves as being better than everyone else (FYI, some of them are even GOD >:O). But even though it's painful to admit it, they really are that good. (Damn it!)

SIX: (and boy oh boy, you're gonna agree with me on this one!) either they get emo at the snap of the finger, or they're in a constant state of emo-ness...and you won't really know why. There's a saying that a woman's a pain in the ass because they complain too much. If that's the



case, what do you call this "new-modern-evolutionary behavior" in males? Next thing you know, things like this may become all-too-common:

"Hey you are asking for it from the day you females wanted equality so yeah, we

don't have to put up with you anymore and we get to be as emo as we want. Screw female-period-emotional-days. The IN thing now is hey-guys-get-emotional-periods-and-it's- scientifically-proven. What you gonna do about it?"

SEVEN: like any other guys, these otakus really know how to spend their pocket money... just not in things normal guys spend their pocket money on. A normal guy would spend money on, but not limited to: food, girlfriend, movies, clothes, facial products, hair products, gadgets, etc. Otakus? See if you can spot the difference: food, figurines, computer gadgets, computer games, online games, Japanese Idol concert tickets... did I mention computer gadgets?

2GB RAM? Not enough. 21" monitor? Definitely not! Super sensitive wireless gaming mouse? Not sensitive enough! They MUST own the latest OS (Windows 7 is awsm, btw. -Editor: I believe in XP-MS.), they MUST compete on who can get the latest/biggest/thinnest/highest-resolution monitors, (two monitors for one person? WTF?) and apparently you can even sell a *Google Wave* invitation for real cash. US Dollars. Yeah. This is how an otaku functions. They don't care if their hair's a mess or if their face looks like the surface of the moon. For some reason, they also have this crazy idea that you won't notice them wearing the exact same T-shirt for the past 3 years.

EIGHT: These people are made of pure laziness. Their motto (and they swear by this): "Last minute works best." They can't seem to drag

their asses off their bed for class, but if you need them to attend an anime convention, they can give you a wake-up call and tell you that you're running late. They never seem to be able to plan a simple outline for any events, and things never go according to schedule. The word "schedule" is like Kryptonite to them. They procrastinate as much as is humanly possible, resulting in last minute, unorganized, stressful work that could potentially put a strain in any relationship, romantic or otherwise. They even have a tag line: "Yes, I know, I know." But the thing we girls don't understand is this: if you already know, why are you still doing it? (We're just wired differently. -Ed.) That's when the frustration kicks in.

NINE: They are a bunch of really rebellious people. In short, they just like to rebel.

So Despite All This, Why Do Girls Still Fall For Them?

ONE: The otakus I know are a bunch of cool, open-minded people. You tell them: "I want sex", they'll tell you: "oh yeah" or "yes please," instead of giving you a bewildered look, thinking you're a cheap slut. But of course, it doesn't just revolve around sexual needs. They can understand your point of argument which might sound absurd to normal people. They might not agree with your point, but at least they'll take the trouble to try to understand what you're saying. For example, I can walk up to my boyfriend and say something like "Hey I might be bi(sexual) and I like girls too," and he might just say something like:



"Wow, that's cool. Can we have a threesome?" or "Hmm, threesome is not my thing but yeah, I can always watch you do it with another girl." instead of "OMIGODDD, my girlfriend is lesbian! She doesn't love me anymore! She is in love with another girl! AAAAAAAAAAAHHHHHHH"

So yeah, that's a definite plus.

TWO: They possess a superb vocabulary and their English is god-like, regardless of their race. Chinese, Indian or Malay, it doesn't matter; they can beat your command of English hands down, and they know it. They can really get creative with their usage of English so that their writing will never bore you to death (you know... those really formal, dull English text).

THREE: this bunch of people, for one reason or another, are really popular, whether inside or outside MMU (groans and rolls eyes). No

matter where you're walking to, you will have to stop for a few seconds while your boyfriend does his "Datuk" rounds: the handshake, the waves, and the common question of "How are you?" (insert facepalm here). After that, you start realizing that you'll get people following the two of you wherever you go. It might start with one person, and another, and another, and before you realize it, the whole club is glued to your ass.

Well, not yours technically. They don't care about your ass. All they care for is the president's ass. It'll force you to step back, take a good look at your boyfriend, and wonder "Why does be have that many fan-BOYs?" Oh, I forgot to mention one small det the an BOYS? They're all guys. Why? I still can be seem to find a logical explanation to this

bizarre phenomenon. (Now that you mention it... -Ed.)

FOUR: they are really smart, capable, special individuals. No, they are most certainly not dumb. In fact, they are far from dumb. (Yes, the repeated emphasis is justified.) You can see it by the way they talk, the way they retaliate, or even the way they play games. Although most gamers can eventually work out a strategy to win a game, the way these otakus go about it, it's obvious they're smartasses (pity they don't apply it in their studies).

They also have this ability to get away with almost anything they screw up. Late submissions of assignments, poor attendance in class, the works. But don't misunderstand: they're completely capable in doing their work... if they put their mind to it. There was once, this person was giving out orders on how things should be done, and for a brief moment I swear that the thought of "I see God" flashed through my mind. Yes, they can have that effect on you if they want to. Creative?

Well, it goes without saying. They can come up with awesome memes or seriously sarcastic articles just to bash people up, or they can create works of art out of MS Paint. In other words, they can really surprise you with what they can achieve.

BUT MOST IMPORTANTLY: (and I guess this is one of the main reasons why their girlfriends are still with them after all this time) they really do care about their girlfriends, and this can be seen in all the little details. They'll get worried if you don't have enough sleep, they'll send you at least one SMS a day to to see if you're really okay, they'll start panicking if you're feeling down or unwell (in which case they would walk all the way from their house to check up on you, distance be damned).

They'll go to great lengths to surprise you, they'll never leave you alone when it's at night (at the very least, they'll make sure you've reached your apartment safely before leaving), and they can even be incredibly romantic at times. So you see, despite the fact that you might sometimes feel like pulling your hair out just trying to figure out what they're doing, deep down you know they truly and deeply care about you.







Araki, Gôta

The newly transfered homeroom teacher at Kyokuran Municipal High School. He's an aloff and prety tough teacher, getting punched couple on his first day. His classroom is year 2 class C, a roomfull of yankees.



Kamen Teacher

The mysterious co-teacher of Mr.
Araki. This masked man is charge of
the "special training" for year 2 class
C, as well as other "problem" classes.
He possesses some mad fighting techniques and rides a motorcycle.



Ichimura, Miki

A beautiful teacher at Kyokuran High that caught the eye of Mr. Araki. Her classroom is year 1 class C. She tells Mr. Araki that she's going to quit the school in a month.

Kamen Teacher 仮面ティーチャー (Masked Teacher)

Fujisawa, Tôru (藤沢 とおる)

Once day, a newly transferred teacher, dressed in the usual business attire with spiky hair, arrives at his new teaching job at a high school. Introduction to the faculty aside, he goes to his assigned room. On the way there, he encounters a yankee (stereotyped Japanese delinquent) and gets punched in the face. Not a bad punch! As he enters the class, it's full of yankees...a class of yankees. And, no, the new teacher doesn't have blond hair or smokes! When he introduces himself as the new homeroom teacher, everyone ignores him. He reiterates in a much louder tone. The yankee he met in the hallway is in class, comes up to him again and punches him once again...out the window! So begins the special training but his coteacher—Kamen Teacher!

Note: These following pages were meant to read as two-page spreads, side-by-side. Set your PDF reader software to do so, otherwise reading the pages consecutively will throw the storyline off.

Kamen Teacher

Stop Reading Here













HIS NAME IS



AH, THAT. THE VICE PRINCIPAL MENTONED SOMETHING. ARE THEY AFRAID HE'LL RUN AWAY OR SOMETHING? WELL, THIS PLACE...









Kamen Teacher













FROM
TODAY ON,
I WILL BE
WORKING
HERE AT
KYOKURAN
HIGHSCHOOL
WITH YOU
ALL!

EHHH... I AM ARAKI GOUTA!





MEET YOU!

AHA? HAHAHAH HAHAHAI AL.THEN YOU'RE A CLASS C? PERFECT. STARTING THANKING MAKING NOISE IN FRONT OF PEOPLE'S CLASSES? EH? EH? CLASSES?















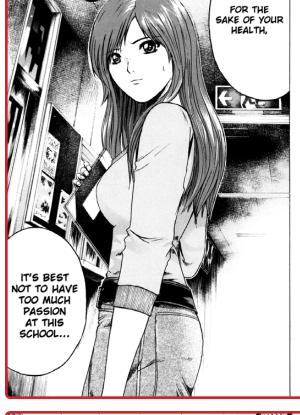
Reading Here

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Kamen Teacher



















Hull??











YOU... YO







Stop BeadIng Here



and end with bottom left. Reading is done the same direction.



Kamen Teacher

Stop Reading Thata







Start Reading Here

Start with top right and end with bottom left. Reading is done the same direction.































Reading Here

Start with top right and end with bottom left. Reading is done the same direction.









GEEEZ, I TOLD YOU NOT TO MOVE! AH, WHAT SHOULD I DO,





Kamen Teacher

fter this year's huge box office hit cruel classmates. They were both small in feel what it means to be completely hopeless."

Leafie, Korea's animation scene sees the arrival of a highly controversial work sure to leave an impact long after its theatre run.

A low-budget feature debut by director Yeun Sang-ho, The King of the Pigs (Dwaejiui Wang, 돼지의 왕) claims to be "the first animated vicious thriller in Korea." Unlike Leafie, which sold over two million tickets with its PG rating, the film targets adult viewers only. Ironic, since the US\$150,000-budget film is a middle school flick, though filled with brutal bullying and violence.

Yeun, who has released two short animated films since 2006, started working on this highly successful feature debut—The piece won three awards at BIFF this year, including the NETPAC (Network for the Promotion) of Asian Cinema) Award and Movie Collage Award—on his own in 1998.

"I like this piece a lot because it's my own creation, but I had no idea what others would think," Yeun told reporters after a press premiere of the film on Wednesday, on his winning at BIFF.

"I was relieved after the first screening, as I heard some positive responses. But I really didn't expect to win any awards. I feel lucky and thankful."

The movie tells the story of two middle school friends who are reunited 15 years after their graduation. It begins as Kyung-min, one of the two, impulsively murders his wife after his business goes bankrupt. He seeks out his long-lost friend Jong-suk, who now makes his living by ghostwriting someone's autobiography.

The duo's awkward and gloomy reunion is mixed with flashbacks of their teenage years, when they were both severely bullied and even sexually harassed by their

stature, weak academically and lived in a poor neighborhood.

Back in the days, the two became friends with Chul, a charismatic yet morbid outsider convinced "one has to become a monster in order not to live like a loser." Chul had planned a gruesome revenge against the class bullies, and the viewer will only find out the shocking truth of his plan at the end of the film.

Once the screen goes black, it's hard to figure out whether you want to cry or be sick. Then the credits roll up the screen.

Many of the bullies and what they do in the film are based on what director Yeun actually witnessed during his middle school years. The part where the bullies cut off Jong-suk's jeans, which he secretly stole from his sister, and make fun of him for being a "pansy," or when one of the classmates gets urine thrown at him for trying to help those who are bullied, are based on his real-life experiences.

"It's really easy to talk about the lives of to say things like, well, you've just got to try

Many would be surprised to find out the three middle school boys are in fact voiced by female actresses, instead of professional dubbing artists. Kim Hye-na, Kim Ggot-bi, and Park Hee-bon give impressive performances, with a realistic take on the young boys whose voices haven't been broken yet.

"I tried to bring the lowest voice of my own, and spoke in that voice for about a week on purpose before starting recording for the movie," said Kim Hye-na, who played the charismatic Chul, in her real voice which sounded totally different from the character.

"My goal was to have my close friends not recognize my voice at all throughout the movie."

Using rough and grim animation, Yeun deftly links the duo's past and present—both of which are unfortunate—showing how bullying and other forms of oppression can have a life-long effect. With much intelligence and social awareness, the film captures a series of moments that

