



30 Years in the Making: Japan Summer 2018 Conventions DARLING in the FRANXXX



Seiyūs of Spring 2018 Log Horizon: Game Mechanics and Human Rights

36 :



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Gontents Summer 2018

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Photo of the Gundam Unicorn displayed ourside Diver City shopping center.

Sleepy Princess in the Demon Castle Manga Review Gaikotsu Kishi-sama, Tadaima Isekai e Odekake-chū

Manga Preview

Issue 32, Summer • June 21 – September 22, 2018

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his past spring quarter was the best time of my entire life. Nothing previously cannot ever, EVER, compare. How many of you have have ever lived something you dreamt of since you were a kid? I waited thirty-plus years for this! I finally, finally ... went to Japan! I was there from the beginning of April for fifteen, activity-filled, days. This was better than any anime or comic convention I've ever went to. This is the reason why I haven't been in the convention scene since WonderCon in March. And I do not plan to go to any convention, with the exception of San Diego Comic Con, until autumn. This issue has an article about my experiences in Tōkyō. It's also a quick guide and tips on places I've been to and how to get around. This article is only the first part. In the next issue, the article will continue with my experiences south of Tōkyō to Kyōto.

- Ed Gomez

Graphic Designer Publisher & Editor-Genki Life Magazine





Staff

Publisher & Editor Ed Gomez

Graphic Design & Layout Ed Gomez

Christopher Nunnery

Image Editing John Thompson

Staff Writers

Derek Boleware, Jr. HaXXspetten ReqZero011

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Darling in the FranXX ターリン・イン・ザ・フランキス TV - Jan 2013 – present - 50 Episodes Trigger - CloverWorks

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http://www.darli-fra.jp https://en.wikipedia.org/wik Darling in the Franxy

Director: Nishigori, Atsushi Music: Tachibana, Asami

Cast:

4

Lode:016 Hiro = Uemura, Yoto Code:002 Zero Two = Tomatsu, Haruka Code:015 Ichigo = Ichinose, Kana Code:326 Mitsuru = Ichikawa, Aot Lode:326 Kokoro = Hayami, Saori Code:214 Futoshi = Goto, Hiroki Code:196 Ikuno = Ishigami, Shizuka

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5 tudio Trigger [株式会社トリガー] is one of my favorite animation studios due to their thought provoking initiatives within their anime. While I have really only seen *Kill la Kill* [キルラキル] from them since the founders Hiroyuki Imaishi and Masahiko Otsuka left GAINAX [株式会社ガイナックス], I did enjoy their contributions to the anime *Neon Genesis Evangelion* [新世紀エヴァンゲリオン] and *Tengen Toppa Gurren Lagann* [天元 突破グレンラガン]. Many enjoyed all three of the anime I have just named and will say all of them are great without much debate to the opposition.



Studio Trigger's newest anime, DARLING in the FRANXX [ダーリン・イン・ザ・フランキス] has had mixture of love and intense hatred in its reception by the denizens of anime culture, one that is more of a tug-o-war than the titles I have previously mentioned. Neon Genesis is considered a classic of another era, Kill la Kill was praised because of its over the top antics, and Gurren Lagann was incredibly straightforward with the anime's meaning. I feel that DARLING in the FRANXX is of the same caliber, but it is for a more maturethinking audience.

I think everyone is entitled to their own opinion, though, I do not believe most of those who dislike the show get or understand the symbolism depicted within the anime; only being focused on the happenings in the show without taking into account their real-world counterparts and the resemblance it is trying to show through their perspectives. "What does it mean to be human?" This anime showcases that question in the most obvious, yet elusive ways and does so in such a casual fashion I people are not catching the meaning, which is also semblance for how easy it is to ignore the plight of others.

SPOILER ALERT — This article will be covering content that has occurred within the first 18 episodes of *DARLING in the FRANXX*, it is advised you have watched to this point to avoid spoilers.

Am I Good Enough?

One of the main internal struggles introduced thus far is everyone questioning, "am I good enough?", a constant recurring theme amongst a few of the characters. You have a girl who is focused on becoming human, yet, this could easily stand for wanting to be the same as everyone else. Would [Code 002] Zero Two really want to become human so badly if everyone also had klaxosaur blood running through their veins? What about if [Code 016] Hiro had been the same as she was when she first met him? It all seems to boil down to "fitting in" or "become good enough," that she as herself is not enough due to being an oddity. [Code 326] Mitsuru wanted to live up to Hiro's expectations and was constantly comparing himself to his rival while also longing to gain his respect and admiration. Furthermore, we have [Code 214] Futoshi was even willing to begin starving himself in episode 16, "Days of Our Lives," probably because the other's had lightly teased him about his weight and he could also believe that is the reason that he is not having his feelings reciprocated by [Code 556] Kokoro.

It is very apparent in the show that they use "acting human" as an insult; showing that Zero Two is supposedly lesser because she is something other than what everyone else is. Despite being able to pilot a FRANXX as a lone pistil without the actual need for a stamen, or the superior strength and agility she possesses in comparison to everyone else... she still believes she is not good enough. This is portrayed many times throughout the series thus far, but really comes to a head during episode 12, "The Garden Where it All Began." Zero Two began to break mirrors, grow a distasteful attitude towards everyone, and even was fine with going into "Rampage" mode while piloting Strelizia and not caring whether or not Hiro would die from her recklessness.

As an African-American and growing up in an urban environment, I was often teased for being different due to my proper pronunciation and liking things like anime, rock and novels. I can get what it is like to simply want to fit in with everyone, to the point I even practiced on slang, cursing and integrated the "n"-word into my everyday conversations so it felt more natural. I wanted to fit in so bad to the point where I was willing to alter most things about myself because it is possible to feel alone in the world despite being surrounded by people. The internal conflict Zero Two possesses is a true 1:1 of how I once felt; outcasted by being different than everyone around you and wanting so badly to change who you are at your core that the desperation is enough to make you hate your own reflection.

Mitsuru was willing to take an injection which has an extremely low survival rate, all so he could become a parasite and become recognized by his idol, Hiro. With the memories of Code 016 being altered where he did not remember the promise he made, Mitsuru became increasingly angry and had a complex about whether or not he was as capable as Hiro while simultaneously vying for his approval all the same. In episode 3, "Fighting Puppet," he wants to ride with Zero Two mainly because Hiro feels the need to do so and has not gained the authorization; "I'll be fine. Even Hiro here could ride it, so there's no way I couldn't". That statement alone was him attempting to belittle Hiro while showing he was superior, even taking all the risks and [Code 002]'s nickname as "The Partner Killer" into account, Mitsuru was so set on proving he was on even ground with Hiro that he was willing to put himself into harm's way to try and show

that he could also be an exemption to the effects of riding with Iota, but to no avail.

The real world example of this I can think of is trying to show you are better than someone you admire who fails to recognize you as an equal. You will purposely go out of your way in order to gain their approval and show you are worth, blow-for-blow, every bit of praise they have ever received. Not only that, you often times want to show you are BETTER than they are to calm your own fears about being inferior. Placing someone on a pedestal and not gaining their acknowledgment can feel you with scorn and jealousy, this is often felt by us who are writers, dancers, musicians, anything that has a standing where ambition is involved and you have a friend that also shares that, yet they do it better.

Futoshi never really reflected on whether or not it was a bad thing to be heavier than the others, even if they did light teasing. However, as he realized that Kokoro was probably lying about staying by his side forever, he realized that it could be a weight issue and attempted to starve himself by barely eating or throwing it up whenever he actually did eat (Zorome actually says that he caught him in episode 16).

9'ð, Two Zero, Ikuno, Ichigo & Miku





Goro, Zorome, Hiro, Mitsuru & Futoshi

Sometimes we only begin to really question ourselves when we wonder what would make us good enough in the eyes of others to reciprocate what we give without a second thought.

Living with Rejection

This series addresses something we all have to get use to, something we all fear with every new venture or relationship we come across, and something that lurks in the back of our mind and rears its ugly head when we are on our darkest days-rejection.

Rejection is a completely natural part of life, you will not always succeed and you will not always get the person you so desperately long for. However, living through those heartaches and not allowing that to hinder your progress as a person is what life is all about, to take those chances with optimism as there is no reward without risk. We find this most through Ichigo, Goro and Futoshi.

Ichigo has loved Hiro for a very long time, and may be the first to really understand what romantic feelings actually are from how she reacts to him. You can tell how badly it hurt to refer to Hiro as merely a "sibling" in the self-titled episode 6, "DARLING in the FRANXX," since Ichigo realized that he felt the same way about Zero Two as she felt about him. Even with confessing her love to him in episode 14, "Punishm<mark>ent an</mark>d Conf<mark>ession</mark>," sh<mark>e still had to w</mark>illingly transport him to Zero Two in episode 15 and hear their declarations of love for each other over the shared communication system within their squad's Franxx. Despite the emotions that swelled within her, and the tearing of her soul from realizing that her beloved had been taken by another, she has tried to be mature about it by welcoming Zero Two back within their ranks and even attempted to console her after her and Hiro's reuniting.

Think about how this affects most of us. Sometimes we hold someone so dear an we have them snatched from us by someone who we had not known even existed until a bit ago; that the feelings you want to share are only one-sided and you are forced to do what is in the best interest of the person you love rather than yourself. Even beyond that, you have to watch their antics and be around that person knowing full well they are the reason you do not get what you want, that they are the reason that you have unrequited feelings that will never be reciprocated. It is a sad reality, but many of us have been through this and will have to watch them be happier with someone who is not us.

Goro, I feel bad for, only because he knew that there was nothing he could do to change how things were. While he was not fully aware of his own feelings, he was able to tell Ichigo's for Hiro without a second thought. Even confessing after being saved back in episode 9, "Triangle Bomb," Goro knew that he was telling Ichigo his feelings merely for himself while knowing full well that her heart belonged to only Hiro. Worse than this, he had to hear Ichigo's confession to Hiro firsthand when he walked outside of their living



quarters as Zero Two was to depart with the 9'8, including watching them kiss (though he did not know it was the second time they had done so). Though, he could easily be biding his time to try once again since Ichigo has to give up her feelings since Hiro and Zero Two are an item who have pronounced feelings for one another.

Many of us surely understand this scenario, of someone you like definitely having feelings for someone else before you even get a chance to say anything. Hell, to the point where you may have developed liking them only after they had already been in love with someone else for a period of time. Goro may have not garnered such a strong reaction as Ichigo merely because he already understood his place, Ichigo's feelings, and what would happen if he let his emotions cloud his better judgment. I have had this happen on a number of occasions where I have liked someone only for them to end up liking my best friend and me not saying anything, or me letting my feelings be known knowing I would not have a chance until only after they realized it was futile to chase the person they were going for. Life is a bit harsh sometimes, but in these scenarios there is nothing you can do but wait and hope that the odds land within your favor.

Futoshi like Kokoro, anyone in squad 13 can tell you that readily. In fact, out of everyone his feelings were probably the most transparent with how he acted, maybe coming in second only behind Zero Two referring to Hiro as "Darling," but that seem more out of promiscuity rather than genuine feelings (at least initially). During episode 11, "Partner Shuffle", Futoshi said to Kokoro "H-Hey, I'll keep working to be the best partner you could have...So...could you promise to be my partner forever?!" to which she replied "Sure. I promise.". However, when they

asked if anyone would want to try using a different partner, she was the first one to raise her hand so she could become Mitsuru's pistil for a bit (while originally this seemed like it was so she could help out Mitsuru who had failing synchronization numbers, it turns out it might have been because of romantic feelings instead) and hurt the feelings of Futoshi. Not to mention he had to witness the marriage of Kokoro and Mitsuru, knowing that she had given her heart to someone (and she even slept with Mitsuru the previous night which means she may even be pregnant at this point) and settled on the role of the priest for their ceremony.

Imagine, doing *everything* you can because of someone and for someone, only to have them go to someone else. She knew he liked her, would do anything for her and was overly emotional ... and still she chose Mitsuru. True, Mitsuru did come to the garden she tended from time to time, he was



still always cold to her up until a certain point and did not show nearly the amount of interest that Futoshi showed on a regular basis. Since Kokoro loved to tend to flowers and watch them grow, perhaps she saw Mitsuru as a flower that needed the proper amount of water, sunlight, and love to properly flourish and in the process she became drawn to him. I have seen many women in my day go for guys who are incomplete and uninterested rather than someone who would willingly through their life away for the other's benefit. Though, to avoid drama sometimes we throw away our own feelings even still and consider the person who we felt did not give us a fair shot, all so that they could have the gift of happiness we will never be able to receive from them. I have been here many times, and I am currently within this own situation myself ... but it is of my own doings and I never should have left the girl in the first place or I would have certainly been married to her right now.

What's Wrong with Me?

Sometimes we feel ostracized from those around us due to thinking we are abnormal. Sometimes it is simply that we feel like we are different, but not in terms of "fitting in" rather that we were made as a square trying to fit into a circle molding ... it simply was never supposed to be in the first place. We find that mainly through Kokoro and Ikuno; though we could easily say this as well about Hiro and Zero Two, he was fine with asking questions and Zero Two was only worried about being good enough for her darling.

Kokoro has always wanted something more than what she had and this could be explained about why she has wanted a baby in episode 17, "Eden." We know that Kokoro has had something on her mind since she found that book in episode 7, "Shooting Star Moratorium," but it really came to a head in episodes 17 and 18. When confronted by the 9'8, Kokoro see<mark>med t</mark>o breakdown and when Mitsuru found her she was apologizing and stating that she was wrong about everything. The entire time she was carrying a burden that they were meant for something bey<mark>ond w</mark>hat Papa had intended, and realized that those thoughts probably were the cause of her unhappiness as far as feeling fulfilled in life. Though she was happy in episode 18, "When the Sakura Blooms," she quickly had a look of shock wh<mark>en sh</mark>e he<mark>ard ab</mark>out being perceived as "dangerous" by Papa and the others. The whole time she has had an internal struggle which seemed to never let up.

This is one that reflects so many things about so many people — wanting more than what you are given and not being satisfied merely by what you have been offered. Sometimes it may feel weird or foreign simply because everyone around you seems as though they are perfectly fine living in their current environments without asking questions or seeking greater ambitions. It takes a profound amount of courage to speak out against the crowd and to even suggest something that defies the status quo, especially when no one else seemed to ever have an inkling about meaning beyond that in front of them. When finding new information and new light arises, most people simply disregard the information or stay down the beaten path without worrying about where their curiosity can lead them and if it will be better than the road already taken.

Ikuno is the true meat of this meal however, as she is the first homosexual we have seen within DARLING in the FRANXX. Confessing her love for Ichigo in episode 18, Ikuno says "I'm a creep, aren't I? I get insanely jealous of boys who get to stand beside you just because they're boys. I want to keep you all to myself. That's so selfish, right? It's a pain, isn't it? Why am I like this? I hate being like this!". While this could easily be interpreted as her being the same as Ichigo and Goro and not knowing what "love" is, Ichigo made the comment about boys which lets her know that it appears abnormal for a girl to feel this way about another girl and she wonders why she is "like this."

Obviously the real world counterpart to this are people who turn out to be homosexual, sometimes wondering why they are attracted to the same sex. In the modern day, I find it to be more accepting of those who love the same sex than it was in previous decades due to the the LBGTQ (lesbian, bisexual, gay, transexual, questioning) community, gay pride and more awareness spreading around. However,



in a world such as theirs, it makes sense that she has no idea what it means to be gay; she has never heard of pairings outside of male and female, stamens and pistils. One of my best friends, who is like a brother to me, came out as gay a few years ago. While we all knew it, you could tell he had a fear building up within him and was afraid to admit anything ... and one person (who is no longer my friend) was very religious who knew him, immediately judged him and gave him absolute hell for his decision. There have been reports to many gay people committing suicide from being found out or confessing and having themselves become ridiculed, or simply maintain an image of heterosexuality while secretly indulging who they really are...hurting everyone, including themselves, in the process.

Final Thoughts

It would take me a lot more sections to list everything that DARLING in the FRANXX is covering, but I believe you got the gist of what I am trying to convey. Life has many twists

and turns and is different for us all. Coming from the same place with the same upbringing can still produce a universe of difference between the individuals who grew up there, each one with their own trials and tribulations to overcome. It is very easy to dismiss things that we do not know or will not affect us directly, but sometimes it is worth looking into the pain of others as you will find tiny traces of yourself within them.

DARLING in the FRANXX does a good job of highlighting interpersonal relationships thus far, displaying how emotions can greatly alter individuals as far as their thinking, decision making, and perspective of themselves and the world around them. Also, it does a good job of asking exactly what is it to be human, what exactly is the definition of humanity, and that it is okay to be incomplete and flawed rather than seeking perfection through conforming uniformity. Often they mention that the bird known as "Jian" is born with only one wing and it requires another to take flight. This is a perfect symbolism of how we need one another to be elevated higher, but even more than that we have to be in rhythm with the same goals in mind.

I am greatly looking forward to how this series plays out, and whether-or-not we see more things as we draw closer to the finale of the most compelling anime I have currently watched this season. Only time will tell whether there are more lessons to be learned and the solutions that the problems they face yield. **Cok the Reaper**

GUEST OF HONOR Mari IIJIMa

Saturday, Sept 15th Torrance, CA

MENSION

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twitter.com/sdcchan

Gonvention Schedule Summer 2018

PortConMaine

June 21–24 DoubleTree by Hilton Hotel South Portland, ME www.portconmaine.com/site/

Desucon

June 22–24 Norges Varemesse Lillestrøm, Norway www.desucon.no

Hamacon

June 22–24 Von Braun Center Huntsville, AL www.bama-con.com

Maple Gel Con

June 22–24 Holiday Inn Oakville (Centre) Oakville, Ontario *maplegelguild.tumblr.com*



June 22–24 Radisson Colonial Hotel Helena, MT www.ookiisoracon.org

Q-Con

June 22–24 Queen's University Belfast Belfast, NI UK www.q-con.org.uk

SunnyCon

Anime Expo Newcastle June 22–24 St James' Park, Newcastle-upon-Tyne, UK www.sunnyconanimeexpo.com

Supanova Pop Culture Expo - Perth June 22–24

Perth Convention

& Exhibition Centre Perth, WA Australia www.supanova.com.au/events/ perth-2018/about/

Titan Con

June 23 CSU Fullerton Titan Student Union, Fullerton, CA www.csuftitancon.com

Taikai Con

June 23 The Glenn Massay Theater Palmer, AK www.taikaicon.com

FanQuest

June 23–24 Red River College Exchange District Campus Winnipeg, Manitoba www.fanquestcon.com

Animaritime

June 29 – July 1 Fredericton Convention Centre Fredericton, New Brunswick *www.animaritime.org*

Anime Blues Con

June 29 – July 1 Memphis Cook Convention Center Memphis, TN *www.animeblues.com*

Anime Festival Wichita June 29 – July 1 Hyatt Regency Wichita

Hyatt Regency Wichita Wichita, KS www.afwcon.org

AnimeCTX

June 29 – July 1 Austin Marriott North Round Rock, TX www.animectx.com

Arkansas Anime Festival

June 29 – July 1 DoubleTree Suites/Four Points Bentonville, AR www.arkansasanimefestival.com

Cosplay America

June 29 – July 1 Embassy Suites Durham Research Triangle, Cary, NC www.cosplayamerica.com

JAFAX

June 29 – July 1 Amway Grand Plaza Hotel and Devos Place Convention Center Grand Rapids, MI *www.jafax.org*

SoDak Con

June 29 – July 1 Rushmore Plaza Civic Center Rapid City, SD *www.sdcon.org*

ArlingCon

June 30 University of Texas at Arlington University Center, Arlington, TX *arlingtonlibrary.org/arlingcon/*

Anime Expo

July 4–8 Los Angeles Convention Center Los Angeles, CA *www.anime-expo.org*

The information presented here is as accurate as much as humanly possible and is subject to change without notice.



Convention Schedule Sumer 2018 Continued

Japan Expo

July 5–8 Paris-Nord Villepinte Paris, France www.japan-expo-paris.com

Anime Midwest

July 6–8 Hyatt Regency O'Hare Rosemont, IL www.animemidwest.com

Fan World

July 6–8 The Conference & Event Center Niagara Falls Niagara Falls, NY www.fanworld.us

Montreal Comiccon

July 6–8 Palais des congrès de Montréal Montreal, Quebec *www.montrealcomiccon.com*

Sausomecon

July 6–8 KCI Expo Center Kansas City, MO www.sausomecon.com

Anime Friends

July 6–9 Anhembi - Centro de Eventos São Paulo, SP Brazil *animefriends.com.br*

ConnectiCon

July 12–15 Connecticut Convention Center/ Hartford Marriott Downtown/ Hilton Hartford, Hartford, CT www.connecticon.org

Florida Supercon

July 12–15 Greater Ft. Lauderdale/Broward County Convention Center Fort Lauderdale, FL www.floridasupercon.com

Anime-zing! July 13–15

RiverCenter, Davenport, IA www.qcanimezing.com

Animelowa

July 13–15 Iowa Events Center Des Moines, IA *www.animeiowa.com*

Delta H Con

July 13–15 Houston Marriott Westchase Houston, TX www.deltabcon.com/

Hazard Con

July 13–15 Ambassador Banquet and Conference Center, Erie, PA www.hazardcon.org

HYPER JAPAN Festival July 13–15 Olympia London, London, UK www.hyperjapan.co.uk

Kobe-Kon

July 13–15 Everett Mall, Everett, WA www.kobekon.com

TFcon Toronto

July 13–15 Hilton Mississauga/Meadowvale Mississauga, Ontario *www.tfcon.ca*

Tokyo in Tulsa

July 13–15 Cox Business Center, Tulsa, OK www.tokyointulsa.com

SF Anime & Cosplay Festival

July 14 Japantown Peace Plaza San Francisco, CA *japancentersf.com/events/sfanime-cosplay-festival-2/*

Feria Mundo Anime Santo Domingo

July 14–15 Centro de Convenciones Mirex, Santo Domingo, Dominican Republic www.feriamundoanime.com

G-Anime Summer Edition

July 14–15 Palais des Congrès de Gatineau Gatineau, Québec *ete.ganime.ca*

Glass City Con X Midwest Media Expo

July 14–15 SeaGate Convention Centre Toledo, OH gcc.midwestmediaexpo.com

SMASH! Sydney Manga and Anime Show

July 14–15 ICC Sydney Sydney, NSW Australia smash.org.au

Comic-Con International: San Diego

July 19–22 San Diego Convention Center San Diego, CA *www.comic-con.org*





Metrocon

July 19–22 Tampa Convention Center Tampa, FL www.metroconventions.com

AVCon

July 20–22 Adelaide Convention Centre Adelaide, Australia *www.avcon.org.au*

Kitsune Kon

July 20–22 KI Convention Center Green Bay, WI www.kitsunekon.com

Okashicon

July 20–22 Courtyard Austin Pflugerville Pflugerville, TX www.okashicon.com

Anime Ohio

July 21 Sharonville Convention Center Cincinnati, OH www.animeobio.com

Imagi-Con

July 21 ImaginOn: The Joe & Joan Martin Center Charlotte, NC www.imaginon.org/blog/ imagi-con-2018

MiniComi Vancouver

July 21 The Pipe Shop Vancouver, British Columbia *minicomivancouver.org*

Ganbatte

July 21–22 TCU Place Saskatoon, Saskatchewan www.ganbatte.ca

SBC Anime Festival

July 21–22 Bossier Civic Center Bossier City, LA www.sbcanime.com

Närcon Sommar

July 26–29 Linköpings Universitet Linköping, Sweden 2018.narcon.se

Anime Austin

July 27–28 Holiday Inn Austin Midtown Austin, TX www.animeaustin.com

Atsusacon

July 27–28 Ghent ICC Ghent, Belgium www.atsusacon.be

Ai-Kon

July 27–29 RBC Convention Centre Winnipeg, Manitoba www.ai-kon.org

AkaiCon

July 27–29 Wilson County Exposition Center Lebanon, TN www.akaicon.com/six/

Alias Entertainment Expo

July 27–29 Tunapuna Village, Saint George, Trinidad and Tobago *www.alias-expo.com*

AmeCon

July 27–29 University of Warwick, Warwick Arts Centre, Coventry, UK *www.amecon.org*

Blerdcon

July 27–29 Hyatt Regency Crystal City at Reagan National Airport Arlington, VA www.blerdcon.com

ConBravo!

July 27–29 Hamilton Convention Centre, Hamilton, Ontario **2018.conbravo.com**

Dokidokon

July 27–29 Radisson Plaza Hotel at Kalamazoo Center Kalamazoo, MI *www.dokidokon.org*

MechaCon

July 27–29 Hyatt Regency New Orleans New Orleans, LA *www.mechacon.com*

Radiant Northwest

July 27–29 Red Lion Hotel Bellevue Bellevue, WA www.radiantnorthwest.com

Raleigh Supercon

July 27–29 Raleigh Convention Center Raleigh, NC www.raleighsupercon.com

SaikouCon

July 27–29 Econo Lodge Conference Center Allentown, PA *www.saikoucon.com*

Lock City Anime & Comic Con

July 28 Best Western Plus North Haven Hotel, North Haven, CT www.lockcitycomiccon.com



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Convention Schedule Summer 2018 Continued

Animania Wichita Falls

July 28–29 MPEC, Wichita Falls, TX www.animaniawf.com

Asheville Anime Regional Convention

July 28–29 U.S. Cellular Center Asheville, NC www.ashevillearc.com

TexArk Anime

July 28–29 Holiday Inn Texarkana Arkansas Convention Center Texarkana, AR *www.texarkanime.com*

ToshoCON

August 3–4 Viridian Event Center West Jordan, UT www.slcolibrary.org/teen/tosho-Con/index.htm

AnimagiC

August 3–5 Congress Center Rosengarten Mannheim, Germany animagic.animania.de

Animanga

August 3–5 Pamona Fairplex Pomona, CA *www.animangausa.com*

Anime Festival Orlando

August 3–5 Wyndham Orlando Resort International Drive Orlando, FL www.animefestivalorlando.com

Anime Revolution

August 3–5 Vancouver Convention Centre Vancouver, British Columbia *summer.animerevolution.ca*



Genki

August 3–5 Farum Arena Farum, Denmark **2018.genki.dk**

KuroNekoCon

August 3–5 Spokane Convention Center Spokane, WA www.kuronekocon.com

Otakuthon

August 3–5 Palais des congrès de Montréal Montréal, Quebec www.otakuthon.com/2018/ home/

Seoul Comic Con

August 3–5 COEX, Seoul, Republic of Korea www.comiccon.co.kr

Tokonatsu

August 3–6 Boyd Memorial Camp Site and Activity Centre Henlow, Bedfordshire, UK www.tokonatsu.org.uk

Get Your Geek Con

August 4 Slover Library Norfolk, VA www.norfolkpubliclibrary.org/ Home/Components/Calendar/

Out Con

August 4 Miami Airport Convention Center, Miami, FL www.outconvention.com



Ama-Con

August 4–5 Amarillo Civic Center Amarillo, TX *ama-con.amarillolibrary.org*

AniBash

August 4–5 Seneca Park, Longhouse Shelter Rochester, NY *anibash.webs.com*

Gamma.Con

August 4–5 Exhibition Park in Canberra Mitchell, ACT Australia gammacon.org.au

Liverpool Anime & Gaming Con

August 4–5 Liverpool Marriott Hotel City Centre, Liverpool, UK www.liverpoolanimecon.com

Magical Girl Day

August 4–5 Park Inn by Radisson Houston North, TX www.magicalgirlday.com/

GoDaikoCon

August 4–6 Edward Hotel and Convention Center Dearborn, MI *www.godaikocon.com*

Alliance GlitchCon

August 10–12 Holliday Inn & Convention Center Springdale, AR www.glitchcon.com

Animethon

August 10–12 Shaw Conference Centre Edmonton, Alberta *www.animethon.org*

Comic Market

August 10–12 Tokyo Big Sight Tokyo, Japan www.comiket.co.jp

Cosplay Fantasy Campout

August 10–12 Hide-A-Way Lakes Yorkville, IL www.cosplayfantasycampout.com

Fandomfest

August 10–12 Omni Louisville Hotel Louisville, KY www.fandomfest.com

NiuCon

August 10–12 Uniwersytet Przyrodniczy we Wrocławiu Wrocław, Poland *niucon.pl/en/*

Otakon

August 10–12 Walter E. Washington Convention Center Washington, DC www.otakon.com

Anime California

August 17–19 Los Angeles Marriott Burbank Airport, Burbank, CA www.animecaliforniacon.com

Kentokyocon

August 17–19 Lexington Center Lexington, KY www.kentokyocon.com

Liberty City Anime Con

August 17–19 New York Marriott Marquis New York, NY www.libertycityanimecon.com

Power Morphicon

August 17–19 Anaheim Convention Center Anaheim, CA www.officialpowermorphicon.com

Shine Con

August 17–19 Tuscany Suites & Casinos Las Vegas, NV www.shineconvegas.com



AnimeFest August 17–20 Sheraton Dallas Hotel, Dallas, TX *animefest.org*

Cosplay Matsuri

August 18 Ontario Science Centre Toronto, Ontario www.cosplaymatsuri.com

Fandemicon

August 18 Utica Public Library Utica, NY www.fandemicon.com

AniManGaki

August 18–19 Sunway Pyramid Convention Centre Petaling Jaya, Selangor, Malaysia *www.animangaki.com*

StocktonCon

August 18–19 Stockton Arena, Stockton, CA www.stocktoncon.com

Kin-Yoobi Con

August 19 Newark Pavilion, Newark, CA *iie540.wixsite.com/kinyoobicon2018*

Queen City Anime Convention

August 23–26 Hilton Charlotte University Place, Charlotte, NC www.queencityanimecon.com

J-Con

August 24–25 The Riverside Centre Derby, UK www.j-con.co.uk

The information presented here is as accurate as much as humanly possible and is subject to change without notice.

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Gonvention Schedule Sumer 2018 Continued

Abunai

August 24–26 NH Koningshof Veldhoven, Netherlands *www.abunaicon.nl*

Comic Con Palm Springs

August 24–26 Agua Caliente Casino Resort Spa Rancho Mirage, CA *comicconpalmsprings.com*

Geek.Kon

August 24–26 Madison Marriott West Middleton, WI www.geekkon12.net/

Matsuricon

August 24–26 Hyatt Regency Columbus/Greater Columbus Convention Center Columbus, OH www.matsuricon.org

Anime Getaway: Clarksville

August 25 Riverview Inn, Clarksville, TN clarksville.animegetaway.com

SakuraNatsu

August 25 Gainesville Garden Club Gainesville, FL sakuranatsu.webs.com

A.G.S Con

August 25–26 Ashbury Hotel & Suites Mobile, AL agscon.weebly.com

Comic World Hong Kong

August 26 Kownloonbay International Trade & Exhibition Centre Hong Kong, China www.cwbk.org





AsiaPOP Comicon

August 27–29 SMX Convention Center Manila, Philippines www.asiapopcomicon.com/manila/

Alcon

August 30 – September 2 De Montfort University Leicester Leicester, UK www.alcon.org.uk

FanExpo Canada

August 30 – September 2 Metro Toronto Convention Centre, Toronto, Ontario www.fanexpocanada.com/en/ home.html

Dragon Con

August 30 – September 3 Atlanta Marriott Marquis, Hyatt Regency Atlanta, Atlanta Hilton, Sheraton Atlanta, Westin Peachtre, Atlanta, GA *www.dragoncon.org*

AniNite

August 31 – September 2 METAStadt, Wien, Austria www.aninite.at

Izumicon

August 31 – September 2 Reed Conference Center Midwest City, OK www.izumicon.com

MetaCon

August 31 – September 2 Hyatt Regency Minneapolis Minneapolis, MN www.metaconvention.com

Nan Desu Kan

August 31 – September 2 Sheraton Denver Downtown Hotel, Denver, CO www.ndkdenver.org

SacAnime

August 31 – September 2 Sacramento Convention Center/ Sheraton Grand Sacramento Sacramento, CA www.sacanime.com

San Japan

August 31 – September 2 Henry B. Gonzalez Convention Center/San Antonio Grand Hyatt Hotel, San Antonio, TX www.san-japan.org/

Saboten Con

August 31 – September 3 Sheraton Grand Phoenix Phoenix, AZ www.sabotencon.com

Crunchyroll Expo

September 1–3 San Jose McEnery Convention Center, San Jose, CA www.crunchyrollexpo.com

Colossalcon East

September 7–9 Kalahari Resorts Pocono Manor, PA www.colossalconeast.com

Connichi

September 7–9 Kongress Palais Kassel Kassel, Germany www.connichi.de

Rose City Comic Con

September 7–9 Oregon Convention Center Portland, OR *rosecitycomiccon.com*

Tracon

September 7–9 Tampere-talo Tampere, Finland **2018.tracon.fi**

Animara Con

September 8–9 Hotel Delta and Conference Center, Sherbrooke, Quebec www.animaracon.com

Singapore Toy, Game & Comic Convention

September 8–9 Marina Bay Sands Singapore www.singaporetgcc.com

Cosplay Culture

September 9 Burton Market Hall Burton-on-Trent, UK www.cosplayculture.net

Ancient City Con

September 7–9 World Golf Village Renaissance Resort, St. Augustine www.ancientcitycon.info

Albacon

September 14–16 Best Western Albany Airport Inn Albany, NY **2018.albacon.org**

Anime Sekai

September 14–16 Abilene Convention Center Abilene, TX www.animesekaitx.com

Comic Con Africa

September 14–16 Kyalami Grand Prix Circuit & International Convention Centre Midrand, South Africa www.comicconafrica.co.za

J1-Con

September 14–16 Showboat Atlantic City Atlantic City, NJ www.j1con.com

JABEcon!

September 15 Courtyard Marriott Mount Juliet, Mount Juliet, TN *www.jabecon.com*

Super Dimension

Convention September 15 Torrance Cultural Arts Center Torrance, CA superdimensioncon.wixsite.com/ deculture/

Madman Anime Festival Melbourne

September 15–16 Melbourne Convention & Exhibition Centre Melbourne, VIC Australia www.animefestival.com.au

Anime Weekend Atlanta

September 20–23 Renaissance Atlanta Waverly Hotel & Convention Center/ Cobb Galleria Centre Atlanta, GA www.awa-con.com/

Anime Fargo

September 21–23 Ramada Inn, Fargo, ND www.animefargo.org

CampAnime

September 21–23 YMCA Camp Woodstock Woodstock Valley, CT www.campanime.com

Ramencon

September 21–23 Century Center, South Bend, IN www.ramencon.com

Senshi Con

September 21–23 Dena'ina Civic and Convention Center, Anchorage, AK www.senshicon.org

Santa Rosa Toy

& Comic Con September 22 Sonoma Country Fairgrounds Santa Rosa, CA *santarosatoycon.com*

Kraken Con

September 28–30 Oakland Convention Center and Marriott, Oakland, CA *www.krakencon.com*

F.A.C.T.S.

September 29–30 Flanders Expo Ghent, Belgium www.facts.be

Windsor ComiCon

September 29–30 Caesars Windsor Windsor, Ontario, CA www.windsorcomicon.com

Anime Senpai

October 5–7 Gateway Center Collinsville, IL *www.animesenpai.org*

Tsubasacon

October 5–7 Big Sandy Superstore Arena Huntington, WV www.tsubasacon.org

Retro Con

October 13–14 Greater Philadelphia Expo Center Oaks, PA *www.retrocons.com*

Epic ACG Fest

October 27–28 Albany Community Center Albany, CA *eacgfest.org*

KigaCon

Christopher Newport University, Freeman Center Newport News, VA www.kigacon.com

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G HORIZON me Mechanics C ionts and P)

This essay is meant to be less of a review and more of analysis of the show being examined. It contains plot spoilers for the Log Horizon anime.

レインバイ

ャストオンビート

ソウルウェポン

SKILL

現在地/ 書庫塔の林

MINI MAP

Mode/ Combat



uman rights, at least as they were initially conceived, trace their origins back to the Age of the Enlightenment. Enlightenment philosophers were attempting demonstrate an objective value in humanity that, if not altogether rejecting the existence of a higher power, can stand independently from reasons of religion (i.e. Humans were God's chosen people). Many rulers of old based their legitimacy to lead on divine law (They were God's chosen rulers), which to some Enlightenment thinkers could be tantamount to tyranny. Europe was also recovering from the bloody religious wars that took place just before the Enlightenment, their traumatic memories spurring advocacy during the period itself for the separation of church and state. What the Enlightenment philosophers came up with in response to the supposed irrationality of religiously motivated oppression and violence was the concept of the law of nature, divorced from heaven's mandate. Core to every fiercely debated

Enlightenment interpretation of the natural law was entitlement drawn from rationality. Humans are rational beings. Because humans are rational beings, they are inherently and universally entitled to certain rights. These rights were natural and inalienable.

It is by this understanding that it is unreasonable for natural rights to be violated arbitrarily by other rational beings, and provides a justification for rational beings like human ones to take up arms so as to have these rights establish respect. John Locke believed that men were entitled to the rights to life, liberty, and property in his *Second Treatise of Government*. Thomas Jefferson reinterpreted these rights for men as the rights to life, liberty and the pursuit of happiness in the American "Declaration of Independence," the official reason for the American colonies' separation from the British Empire. This document would become one of the inspirations for the later French "Declaration of the Rights



"Our next is one of human rights... that these human rights apply not only to us Adventurers, but also to the People of the Land." of Man and of the Citizen," the official manifesto of the French Revolution. Decades later, like the American one before it, the French document became one of the blueprints for the "United Nations (UN) Declaration of Human Rights." The reasoning behind human rights is grounded in theories concerning natural rights that were originally formulated in the Enlightenment era. The designation of rationality and the entitlement that comes backseat with it expanded overtime, being applied first to

white men, and then to all men, and then to all men and women... to all humans.

Quite apart from the more typical low-brow affairs that trapped in a fantasy world *isekai* shows busy themselves with, *Log Horizon* also concerns itself with the topic of natural rights in a video game. In typical isekai set-up, *Log Horizon's* real-life human players are trapped in the MMO [ed: massively multiplayer online] world of their fantasy playground, attempting to figure out how to get by in their familiar yet unknown surroundings. In not-so-typical isekai fashion, *Log Horizon's* trapped player characters It's not totally unexpected then that some Adventurers have continued treat the People of the Land as mechanics

"We cannot get by without them, but they would probably get by without us. If we cannot govern ourselves, then before too long, relations with them will damaged beyond repair." -Shiroe to objectively exploit. As they rob their goods and even take their lives, these particular Adventurers prejudicially continue to regard the People of the Land with the chattel-like mentality that they always understood their existence by. By their original nature as NPCs in a fantasy MMORPG, the People of the Land were created to serve as the property and playthings of the Adventurer player base. In light of these cases of exploitation and the larger round table discourse on natural rights in the anime dur-

d a round ing the Akihabara round table discussions (from protecting ed: non-Adventurers from being exploited by other Adventurers to protecting the People of the Land being exploited by Adventurers), what's the rationale then to claim that the People of the Land should be accorded the same freedoms, dignities and protections as the Adventurers? Why should the

turers? Why should the Adventurers [grant] People of the Land natural rights even when they were not exactly created as human beings in the first place?

The show begins by focusing on the perspectives and plights of the Adventurers, the characters that the

(the "Adventurers") find themselves arguing around a round table of whether NPCs (the "People of the Land") [ed: nonplayer characters] also possess natural rights. At its core, natural law dictates that the Adventurers, by their nature as humans, hail from entitle them to certain rights. These natural rights exist under the understanding, whether designated by a God or not, that human beings exist for their own sakes — as ends in themselves, to paraphrase the late Enlightenment thinker Immanuel Kant. However, the Adventurers know that the People of the Land, by their nature as human pixel fantasy facsimiles, were created by real human game developers. We, the audience, knows that NPCs in MMOs are not exactly human. They are a digital resource for players for engage with for their entertainment. The People of the Land were not originally created for their own sakes, but for the Adventurers'.

audience would be able to most immediately identify with. Dislocated from their previous lives and families and with no foreseeable hope of being able to return back home, the Adventurers to replicate the previous systems and comforts they've known from their old world inside their new one. The existences of the People of the Land are only nominally acknowledged at this point, being only treated at this stage as the player resources that they've always been understood to be: the more traditional vendors of services and wares or the more novel targets of looting and other depredations.

As Shiroe, Marielle, and friends discover how cooking functions in their new world and sell the fruits of their discoveries on the market, they note the kinds of people lining up for their food. Their clientele consists not only those Adventurers who have gone by without a delicious meal in so long. They also include those People of the Land who are curious and delighted to try something that shakes up their diets.

The show follows this simple observation up by gradually introducing the direct perspectives of notable People of the Land characters to the audience. On a macro level, the nearby People of the Land polity of the League of Freedom Cities of Eastal infiltrates the Adventurer polity of Akihabara with spies to search the intentions of their new neighbors, a development that Shiroe takes note of. Eastal treat diplomatically with Akihabara, first to enlist its aid against a massive scripted goblin invasion, and later to establish amicable relations between the two states.

On a micro level, the audience is introduced to the direct perspective of one of these People of the Land characters,





Bandit Adventurers attacking People of the Land.

Lenessia. She is portrayed aside from the pretensions, intrigue, and politics of her realm as this cynical, indolent, and selfdeprecatory individual ambivalent about her in-born status and responsibilities as a princess. She cares about her people despite these reservations, and takes her duty to protect them despite her lazy, selfish, and cynical disposition. She also vocalizes an important point about the Adventurers in relation to the People of the Land.

During her attempts to rally the Adventurers in Akihabara to protect the her realm against a massive scripted goblin invasion, she remarks at how rational the Adventurers seem in a crowd when analyzing the looming threat. During her speech to them, she admits the at the thought of her peers attempting to manipulate Adventurers into fighting for them as though they were they just resources and property for the People of the Land to rely on. Far from the stereotypical artifices that constitute the decorative roles that female royalty often occupy in fantasy worlds, Lenessia demonstrates equal complexity with Shiroe and the other Adventurer protagonists, and far more complexity as a character than the many Adventurers that mill about in the background.

That the People of the Land and the Adventurers share both a common desire for good food and a common capacity for dehumanization that the latter group is just as barbaric, exploitative, ignorant, sentimental, empathetic, and rational as the former. People of the Land can be just as cruel to the Adventurers (i.e. exploiting them for free protection) as Adventurers can be to each other (i.e. exploiting them for cheap labor). At the same time, the People of the Land can be just as conciliatory and compassionate toward the Adventurers (i.e. Lennessia's honesty to the Adventurers) as Adventurers can be with themselves (i.e. Akihabara punishing slavery-esque practices). Given the rationality demonstrated by both groups in the show, it seems like a easy argument to advocate that natural rights belong to both Adventurers and People of the Land.

Unfortunately, that argument runs into a problem upon contemplation of the root word of natural: [by] nature the Adventurers were originally humans from the real world, and the People of the Land were originally NPCs from a made-up one. Human-see ing in mannerism and appearance as many of them are from even the non-human customizations of some Adventurer avatars, the People of the Land don't possess the same real world human pedigree as the Adventurers. Humans, after all, according to Enlightenment thinking, are supposed to live for their own sakes.

The argument behind the Enlightenment interpretation of natural rights is that rights apply to those that are not only rational, but also those who were created to be ends in themselves. It has been long been argued that humans deserve natural rights because they were created to be freethinking individuals. NPCs were originally created in their explicit forms not to have sentience or free will, but to be exploited by human players for the resource of their entertainment. Even if the NPC People of the Land were rational like the human Adventurers, and even they bore agency now like the human Adventurers, some may be tempted to con-

To pove that People of the Land could do anything, Rudy became an Adventurer.





The race to invent is about start after realizing actions don't have to be menu driven.

would ignore the myriad concrete examples of them demonstrating their complexity, agency, and overall personhood their personalities, their worries, and their aspirations. The actual logic of natural rights, as Enlightenment thinking understands it, was designed to the accommodate for the absence of God's formal and direct hand over His creations.

Assuming that my argumentation thus far has made a compelling case, beyond gut instinct, that Adventurers and People of the Land both possess natural rights, we can now extrapolate from conclusion that both the Adventurers and People of the Land are entitled to fight back against those that threaten their natural rights. It is the inherent entitlement of the rational, as per the Enlightenment thinking in both its English, American and French contexts, to instigate a restorative revolution when the status quo is found to be in violation of those natural rights. After Marielle of Crescent Moon concludes her report to the Akihabara round table discussions about Adventurers and People of the Land alike enjoying their culinary discoveries, Shiroe of *Log Horizon* notes that the personhood of the Land of the Lustrous makes them not only capable of enjoying good food.

It also makes them capable of resisting the Adventurers on a systematic level in response to being mistreated, the consequences of which would prove disastrous to the Adventurers who rely on the People of the Land for their services and wares. Upon mention of this view, Crusty of D.D.D. immediately agrees to join Shiroe's scheme of setting up an Adventurer government in Akihabara. The Black Sword Knights and Honesty, initially skeptical resistant to Shiroe's to form a government for the intent of policing player behabior, quickly follow suit behind D.D.D. And so, as part of its official platform, the newly formed Akihabara Round Table Alliance would actively respect the natural rights of not only other Adventurers. From human players to former NPCs, it would also respect and defend the rights of The People of the Land. **& ZeroReg011**



ReqZero011: A social scientist and history buff who dabbles in creative writing and anime analysis, ZeroReq011 has a Twitter you can follow and runs a Blog called Therefore It Is. He is a Features Writer on *Crunchyroll* and has contributed articles to *Anime Feminist, Anime News Network*, and *Genki Life Magazine*.





w.animeleague.com

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 - Forums & Chat
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Join our community now at ftw.animeleague.com to enter our monthly prize draw to win tickets for upcoming events:

Alcon, Leicester, September www.alcon.org.uk London Anime Con, Feb & June www.londonanimecon.com Cosrave across UK throughout year www.cosrave.co.uk

For enquiries email info@animeleague.com

ANIME Schedule 2018 Winter Segson

Erin, Mikasa & Armin - Shingeki no Kyojin



Iulv 1 LIDENFILMS Tokyo MX, KTV, BS11, AT-X





feel. Tokyo MX, SunTV, AT-X, BS Fuji



Island アイランド

they'll be champions!

はねバド!

Urashima, an island far from the mainland. The people who live there lead carefree lives. But five years ago, the island's three great families suffered a series of misfortunes, and succumbed to suspicion. The people of the island cut off all contact with the mainland, and began a slow decline. The key to saving the island lies in three girls who belong to the three families. But they are bound by old traditions, and are conflicted. On that island, a lone man washes ashore. The man claims to be from the future, and he begins a solitary struggle to change the island's fate.

the sport at all. Due to a series of circumstances,

she eventually ends up joining the team. Coach

Tachibana is determined that with her on board,



Overlord III

In the year 2126, a Dive MMORPG called Yggdrasil was released. It stands out among all other DMMORPG's due to its unusually high ability for the player to interact with the game. After an intense 12-year run the game servers are about to be shut down. Within the game exists a guild, Ainz Ooal Gown, once consisting of 41 members. Now only 4 of the members remain. The elder lich character named Momonga, continues to play as the guild leader and maintaining their headquarters, The Great Tomb of Nazarick. The third season of Overlord.



MADHOUSE

AT-X, Tokyo MX, SUN,

KBS, TVA, BS11, MBS



July 1 Wit Studio NHK G



Shingeki no Kyojin 3 Attack on Titan 3 進撃の巨人 第3期

Hundreds of years ago, horrifying creatures which resembled humans appeared. These mindless, towering giants, called "titans," proved to be an existential threat, as they preyed on whatever humans they could find in order to satisfy a seemingly unending appetite. Unable to effectively combat the titans, mankind was forced to barricade themselves within large walls surrounding what may very well be humanity's last safe haven in the world. The third season of Shingeki no Kyojin.

Air dates and info are subject to change without notice. Some shows could appear on other channels on different times and days.

Anime Schedule 2018 Summer S



J.C. Staff

BS11, Tokyo MX, MBS

Back Street Girls バックストリートガールズ

A group of thee yakuza failed their boss for the last time. After messing up an important job, the boss gave them two choices: honorably committing suicide or go to Thailand to get a sex reassignment surgery in order to become "female" idols. After a gruesome year long training to become idols, they successfully debut, with overwhelming popularity, much to their dismay. This is where their tragedy truly begins.



Ajia-Do AT-X, Tokyo MX, BS Fuji, SunTV



Isekai Maō to Shōkan Shōjo no Dorei Majutsu How NOT to Summon a Demon Lord Magic

異世界魔王と召喚少女の奴隷魔術

In the MMORPG *Cross Reverie*, Takuma Sakamoto is so powerful that he is lauded as the "Demon Lord" by other players. One day, he is summoned to another world – but with the same appearance he had in the game! There, he meets two girls who both proclaim themselves to be his summoner. They had performed an Enslavement Ritual, instead, it was the girls who had become enslaved!

> Ash Lynx & Eiji Okamura – BANANA FISH



July 3 TMS Entertainment

Tokyo MX, SunTV,

TVA, BS11

Senjūshi The Thousand Noble Musketeers 千銃士

In a world that was devastated by the nuclear war, people are all suppressed and deprived of their own lives by the strong rule by the World Empire. A resistance team secretly keeps fighting. The team challenges the fight with the "antique guns" called "Musketeers" appear and join the team. In their battles with the incarnations of contemporary guns who represent and are dispatched from the Empire, the "Musketeers" turn their "Absolute Noble" mode to give a powerful boost to themselves, and bring hope to the world!



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BANANA FISH バナナフィッシュ

Nature made Ash Lynx beautiful; nurture made him a cold ruthless killer. A runaway brought up as the adopted heir and sex toy of "Papa" Dino Golzine, Ash, now at the rebellious age of seventeen, forsakes the kingdom held out by the devil who raised him. But the hideous secret that drove Ash's older brother mad in Vietnam has suddenly fallen into Papa's insatiably ambitious hands—and it's exactly the wrong time for Eiji Okamura, a pure-hearted young photographer from Japan, to make Ash Lynx's acquaintance.

Genki Life M

r 2018





Lerche TBS, BS-TBS



July 5

GCREST

Tokyo MX, STV,

AT-X BS-11

Nin no Oji-sama Dream Kingdom and the 100 Sleeping Princes 夢王国と眠れる100人の王子様

Yume Ökoku to Nemureru 100

The "Dream World" is currently being threatened by monsters that devour dreams called the dream eaters (yumekui). People deprived of their dreams, drifting in a sleep they can't wake up from. A heroine awakens the sleeping princes and recovers the dream world with them. Forgotten dreams, lost dreams, hidden dreams inside one's heart... they will certainly be of help to someone.



Chio-chan no Tsūgakuro Chio's School Road ちおちゃんの通学路

The "dramatic extreme going to school comedy" manga follows the titular female high school student Chio Miyamo and her adventures to commute to school every day. Chio runs in to problems both big and small, such as construction, a biker gang, a sudden urge to use the bathroom and more.

July 6 diomedéa Tokyo MX, GBS, Mie TV, SunTV, KBS Kyoto, BS11



Shichisei no Subaru Seven Senses of the ReUnion 七星のスバル

In the popular MMORPG world Union, there existed a legendary party...Subaru. This party, made up of a group of childhood friends and elementary schoolers. Due to an incident which resulted in a death, 'Union' ended its service and the group of childhood friends went separate ways... six years later, highschooler Haruto logged into the new 'Reunion' and reunited with a single girl. Asahi—one of old Subaru party members, and his childhood friend who should have died six years ago. Is she a digital ghost?



Harukana Receive はるかなレシーブ

The story takes place in Okinawa, where Haruka forms a beach volleyball pair with Kanata. Kanata, who couldn't handle the pressure put on her by her short height, had given up on beach volleyball already, but is convinced by Haruka to step back on the sand once again and aim for the junior tournament.

C2C AT-X, Tokyo MX, TVA, SunTV, RBC, KBS Kyoto, TVQ, BS11



Ongaku Shōjo Music Girls 音楽少女

Hanako Yamadaki encounters the obscure, low-selling 11-member "C-list" idol unit Ongaku Shōjo. Their producer Ikehashi thinks the unit needs a new member. Together, Ongaku Shōjo and Hanako strive for the top of the music world.

July 6 Studio DEEN AT-X, Tokyo MX, BS11





July 6 J.C. Staff AT-X, Tokyo MX, KBS Kyoto, TVA, SunTV, TVQ, BS11

Satsuriku no Tenshi Angels of Death 殺戮の天使

13-year old Rachel awakens to find herself trapped in the basement of an abandoned building. Without any memories or even a clue as to where she could be, she wanders the building, lost and dizzy. She comes across a man covered in bandages. He introduces himself as Zack and he wields a grim reaper like sickle. A strange bond is struck between them, strengthened by strange, crazy promises... These two, trapped in this strange building, don't know why fate has placed them there. But they will work together desperately to find a way out?

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Anime Schedule 2018 Summer S



MADHOUSE

NTV AnichU

Chūkan Kanriroku Tonegawa Middle Manager Tonegawa 中間管理録 トネガワ

Chūkan Kanriroku Tonegawa is a spin-off of the Kaiji series, which follows Tonegawa, the right hand man of Kazutaka Hyōdō, the president of the Teiai Corporation and owner of numerous gambling tournaments. After Kazutaka is getting bored with his life, he orders Tonegawa to organize a so called "game of death" as it is his and his subordinate's job to keep the president in a good mood. Tonegawa must cooperate with his subordinates in order to make the president happy.



Hataraku Saibō Cells at Work! はたらく細胞

The average human body contains about 60 trillion cells and each of them has work to do! But when you get injured, viruses or bacteria invade, or when an allergic reaction flares up, everyone from the silent but deadly white blood cells to the brainy neurons has to work together to get through the crisis!

July 7 David Production Tokyo MX, BS11, GYT, GTV, MBS, TV Aichi, RKB, HBC





July 7 Studio DEEN Kids Station, Animax, Tokyo MX



Oshiete Mahō no Pendulum: Rilu Rilu Fairilu おしえて魔法のペンデュラム〜リルリルフェア リル〜

In a strange magical world of Little Fairilu live the Fairilus: small magical fairies representing flowers, insects and other entities who all born from the Fairilu Seed. Each Fairilu is born with its own key, the Fairilu Key. The story centers on a girl who stumbles upon a relic known as the "Magic Pendulum," and uses it to get to the Fairilu world. She goes on adventures as the show portrays her growing up. The third season of *Rilu Rilu Fairilu*.



<mark>Zoid Wild</mark> ゾイド ワイルド

Zoids Wild is the newest Zoids anime series. It will begin airing on Mainichi Broadcasting System. Little has been announced about the series, but it is notable that characters are depicted riding on top of Zoids rather than within an enclosed cockpit as in previous Zoids series.

July 7 Oriental Light and Magic MBS, TBS





Asobi Asobase あそびあそばせ

The "surreal gag" comedy manga revolves around three classmates who play simple hand games. One of the girls is good at games, but hates them as she always lost to her older sister and forced to do chores while growing up. Another girl is of American descent, but raised in Japan, and who only pretends to be bad at Japanese. Another girl usually observes their games, and loses to the other girls.





EMT Squared Tokyo MX, BS11



Hyakuren no Haō to Seiyaku no Valkyria The Master of Ragnarok & Blesser of Einherjar 百錬の覇王と聖約の戦乙女 〈ヴァルキュリア〉

Some urban legends are best left untested! Yūto Suō gets more than he bargained for when he joins his childhood friend Mitsuki Shimoya in testing out an urban legend. When he uses his phone to take a picture of himself with the local shrine's divine mirror, he is whisked off into another world — one heavily steeped in the lore of the old Norse myths.
EGSCN Contin



J.C. Staff

Tokyo MX, MBS,

BS11, AT-X

Planet With プラネット・ウィズ

Sōya Kuroi lives a peaceful life despite having no memories of his past. One day, the world ends up under attack by huge unidentified floating objects known as "Nebula Weapons" which soar the skies and cause panic. Seven heroes show up to fight the unknown threat. They fly up in the sky in a glow of light while enveloped in big robot frames. Along with the cat-like sensei and the gothic lolita girl Ginko, Sōya is dragged into the fight. He apparently has to fight off the heroes now.

Concept Smilodon – Zoid Wild



July 9 Studio DEEN Tokyo MX, SunTV, KBS Kyoto, BS11



Agū: Tensai Ningyō **Agū: Genius Dolls** 偶 -天才人形-

Ai is an ordinary girl and a dancer. Her friend Machi is also a dancer, but Machi is a genius. Watching Machi's talent often makes Ai feel down. One day, Ai finds out Machi's secret: the existence of the Agū, palm-size entities who grant genius talent upon those who hold them. In order to save Machi, who has become a "Seamstress" who makes Agū, Ai becomes a "Savior." The Saviors are a group of people who have fought the Seamstresses for generations.



Anime Schedule 2018 Summer S



Nomad

BS-Fuji, Tokyo MX,

SunTV. CTC. GYT.

Mie TV. RNC

Jashin-chan Dropkick Dropkick on My Devil! 邪神ちゃんドロップキック

Jashin-chan Dropkick is a violent slapstic comedy about a delusional gothic lolita, Yurine, who summons a demon girl with the tail of a cobra, Jashin-chan. They'll have to live together until Yurine finds a way to send Jashin-chan back to hell or until Jyashin-chan kills Yurine.



July 10 Pierrot Plus TV Tokyo, TV Osaka, TV Aichi, BS Japan

Jashin-chan

Dropkick

– Jashin-chan

Shinya! Tensai Bakabon Shinya! Genius Bakabon 深夜!天才バカボン

Tensai Bakabon is the tale of a child prodigy and his "philosophical" father. Bakabon's father has his own philosophy and leaves no stone unturned in his quest for answers. Despite his ability to troubl,, for some reason, Papa Bakabon is regarded as "The Great Philosopher," and is sought after for advice, which of course ends up in disastrous results. Tensai Bakabon joins his father in his philosophical quests which drives the people in their town crazy. New adaptation of *Tensai Bakabon*.



July 9 Seven TV Tokyo, TV Osaka, TV Aichi, BS Japan, AT-X



Kyōto Teramachi Sanjō no Holmes 都寺町三条のホームズ

This "light, antique mystery" series revolves around a "spiteful," handsome Kyōto boy and a high school girl. The story is set at an antique shop in Kyōto's Teramachi Sanjō shopping district. High school girl Aoi Mashiro unexpectedly runs into Kiyotaka Yagashira, the son of the shop's owner, and ends up working part-time at the shop. Kiyotaka is called the "Holmes at Teramachi Sanjō," and he and Aoi solve odd cases brought to them by various clients.



Phantom in the Twilight

The story takes place in London at "Café Forbidden," a mysterious café that only opens at night. The protagonist is a girl who is in London to study abroad. She meets the handsome men who work this place where the guardians of the boundary between the human and shadow world gather.

July 9 LIDENFILMS Tokyo MX, BS Fuji









NAZ

SunTV, Tokyo MX,

KBS Kyoto, TV Aichi,

TVQ, BS11

Angolmois: Genkō Kassen-ki アンゴルモア 元寇合戦記

Free! -Dive to the Future-

In this new series, Haruka, who is attending college in Tōkyō, meets Asahi again and reawakens his

memories from his middle school years, including

those of Ikuya. Makoto is working toward a new

dream while he is in Tōkyō together with Haruka.

Rin has an unexpected meeting in Sydney. As

fight ahead? Or will they instead confront the

past they left behind?

they await their new futures, will they see a new

The traditional historical epic adventure centers around a samurai defending Japan against the first Mongol invasion of 1274.



P.A. Works AT-X, Tokyo MX, BS11





Tenrō: Sirius the Jaeger Sirius the Jaeger 天狼 シリウス Sirius the Jaeger

Imperial Capital, 1930. A strange group of people carrying musical instrument cases landed on Tōkyō Station called "Jaegers", who came to hunt vampires. Amongst them, there stood a young man with striking serenity and unusual aura. His name is Yuliy, a werewolf whose home village was destroyed by vampires. Yuliy and the Jaegers engage in deadly battle over a mysterious holy arc only known as "The Arc of Sirius." With eternal affinity and spiral of conspiracy entwine, the highly anticipated action-thriller anime begins!



High Score Girl ハイスコアガール

It's 1991, and 6th grader Yaguchi Haruo only has video games to live for. The only thing he has going for him is that he is good at video games. One day at the local arcade, he plays Akira Ōno, a fellow classmate but who's popular, smart, pretty and a rich girl that absolutely destroys him at Street Fighter II. Not only does he lose to her 30 times, he can't beat her at any game. Haruo can't seem to shake Akira off as she follows him from arcade to arcade everyday after school and beats him every time. As weird as it sounds, the odd couple begins a strange bond and friendship.



J.C. Staff Tokyo MX, BS11, MBS



July 11

Kyoto Animation

ABC, Tokyo MX1,

TVA BS11

(Z)

July 12 Kinema Citrus TBS, CBC, BS-TBS, MBS, RKB

Shōjo☆Kageki Revue Starlight 少女☆歌劇 レヴュー・スタァライト

The franchise centers on "Starlight" — the song and dance revue troupe loved throughout the world. Karen and Hikari make a promise with each other when they're young that one day they'll stand on that stage together. Time passes, and now the girls are 16 years old. Karen is very enthusiastic about the lessons she takes every day, holding her promise close to her heart. Hikari has transferred schools and is now away from Karen. But the cogs of fate turn, and the two are destined to meet again.



Agreed Tokyo MX, BS11, x, TV Aichi



Lord of Vermilion: Guren no O Lord of Vermilion: Crimson King ロード オブ ヴァーミリオン 紅蓮の王

Tōkyō 2030. A high-frequency resonance sounds are observed around Tōkyō and at the same time, the city is surrounded by red mist. Whether human beings or animals, everyone loses consciousness. This phenomenon is said to be an unknown virus. Six days after the phenomenon called 'Dai Kyoumei,' the people and animals who had lost consciousness suddenly awoke as if nothing had happened. Young people awaken to unleash the power hidden in the blood are being pulled by each other's powers to inevitable encounters.

Air dates and info are subject to change without notice. Some shows could appear on other channels on different times and days.

Anime Schedule 2018 Summer Season continued



Zero-G

MBS, TBS, BS-TBS, AT-X

Grand Blue ぐらんぶる

A new life begins for Iori Kitahara as he begins his college career near the ocean in Izu City, full of excitement for his new life. He will be moving into his Uncle's diving store "Grand Blue." There he finds the beautiful ocean, beautiful women and men that love diving and alcohol. Will Iori be able to live his dream college life?

July 22

Telecom Animation Film NHK

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from shops instead of purchasing them. Obeni and Seiji, an older sister and younger brother, run one such rental shop called Izumoya. However, mixed in with their inventory are tsukumogami, objects that have turned into spirits after a hundred

Tsukumogami Kashimasu

Tsukumogami For Rent

つくもがみ貸します

objects that have turned into spirits after a hundred years of existence. They can see and talk to these spirits and other tsukumogami often come to the store after hearing of the famed siblings.

Set during the Edo period in the Fukagawa ward

of old Edo. Prone to fire and flooding, residents

rent everyday items like pots, futons and clothing



July 14 Ezo'la MBS, TBS, BS-TBS, AT-X

Happy Sugar Life ハッピーシュガーライフ

High-schooler Satō Matsuzaka has a reputation for being easy, but one day her lifestyle of sleeping with one boy after another comes to an end. It happens when she meets the child Shio, for whom she is convinced she feels true love for the first time. Satō may seem sweet and innocent, but there is nothing she won't do to protect their life together, including committing murder. But from where did she acquire the little girl, and how long can their "happy sugar life" together last?



Yuragi-sō no Yūna-san Yūna and the Haunted Hot Springs ゆらぎ荘の幽奈さん

Fuyuzora has spirit abilities. This has caused a lot of trouble in his life, but now also very poor, homeless and hoping for a happier, more normal, high school life. He found a cheap boarding house called Yuragi-sō, formerly a popular hot springs inn. The house is haunted by the spirit of a high school student whose corpse was found there. Yuragi-sou's ghost is a 16-year-old girl named Yuna. Fuyuzora don't to hurt a ghost girl, but helps her to figure out her unfinished business.

Muhyo to Rōjī no Mahōritsu Sōdan Jimusho Muhyo & Rōjī's Bureau of Supernatural Investigation ムヒョとロージーの魔法律相談事務所

Are you a victim of unwanted spirit possession? Is there a ghost you need sent up and away... or down to burn for all eternity? If the answer is yes, then you need Muhyo and Rōjī, experts in magic law. Serving justice to evil spirits is their specialty.

August 3 Studio DEEN SKY PerfecTV!, Animax





Production I.G Theatrical Screening



FLCL Alternative Fooly Cooly Alternative フリクリ オルタナ

Many years have passed since Naota and Haruko shared their adventure together. Meanwhile, the war between the two entities known as Medical Mechanica and Fraternity rages across the galaxy. Enter Hidomi, a young teenaged girl who believes there is nothing amazing to expect from her average life, until one day when a new teacher named Haruko arrives at her school. Soon enough, Medical Mechanica is attacking her town. But why did Haruko return to Earth? What happened to her Rickenbacker 4001 she left with Naota?

R



JUN 29: Los Angeles, CA Microsoft Theater

Jul Ol: San Jose, CA City National Civic Auditorium

DIKLE EXPL HRTSUNE MIKN EXPL 2004

JUL OG: Dallas, TX Tie Bonb Factory

JUL 08: Austin, TX J-G-B Center

JUL 12: Washington DC -The Anthem

JUL 14: New York, NY Hammerstein Ballroom

JUL 19: Mexico City Papsi Center

http://org.mikuexpo.com/usamx2018/

01



My initial interest in the culture of Japan was not from my fandom in anime, but for more mundane reasons. When I was a kid, my dad would come home after a long deployment overseas and bring back souvenirs and gifts. A couple of them were a pair of geisha dolls and of things—a rice cooker. If I remember correctly, it was a brand called Tiger. It wasn't totally about the rice cooker, but the instruction manual that it came with. The instruction manual was printed in "strange" language I didn't know at a the time which really fascinated me. This led to my As long as you know in which station and at what hour you should wait, which train to take and if necessary when and where to get off that train to take a different line, to take a different train, you shall be accepted as a smart travelled.

Mehmet Murat Ildan

Part 1 of 2

lifetime interest in the culture and anime fandom.

My trip was set for the beginning of April, which supposed to be beginning the sakura (cherry blossom) flowering season. The flight to Japan was uneventful, just a passenger-filled, long, 12-hour trip. We arrived at Narita

International Airport "later" on that Friday afternoon. After going through immigration, I took an Airport Limousine to my hotel in Shinagawa, the Shinagawa Prince Hotel, which at the time didn't know was high-end. This is where I stayed for my first week and the base for my trips.

Making

J.J.J.J.J. L.L.L.L.L.L.L.L.L.L.L.L.M

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Welcome to Japan

2790

Japan.

欢迎您光临日本 Bienvenue au Japon Bienvenido a Japón Endless Discovery. Willkommen in Japan Bem-vindo ao Japão

일본에 오십 것을 환영합니다 Benyenuti in Giappone مرجباً بكم في اليابان Καλωσορίσατε στην Ιαπωνία Добро пожаловать в Японию

KSE

NAA-7 CHIBA



ith so many places to go and see, it was difficult deciding what to do, where to go and how to do it. I had only two weeks in Japan so I had to make up my mind and make the most of it. So I played everything by ear for the most part and accomplished most of what I wanted to do by the end of my trip. Let's start with getting around Tōkyō-to (Metropolitan Tōkyō). The major way of getting around the city is either by train, subway or bus. It's a city built around people rather than cars and trucks. When ever people talk about Tōkyō, it's often referred to as a city, hence will be referred to from this point on. It's actually made up of a lot of individual



The **First Night**



My first meal and transaction in Japan, Mega Curry and beer around Shinagawa Station.

cities or boroughs, locally referred to as wards. Wards are further divided into districts. I've visited most of popular wards of Tōkyō in the prefecture as well as cities in other prefectures. This trip evolved into an anime pilgrimage, encompassing both cultural and anime fandom aspects of each place I visited. I'll start with the wards of Metropolitan Tōkyō (north, going clockwise), the outlying prefectures and then Kyōto Prefecture. This article will be come in two parts. This article will be about going around Tōkyō. The second part, in the next issue, will be about my travels outside Tōkyō in the Genki Life Magazine • Summer 2018

southern prefectures.

As a traveler, I recommend getting a JR Pass. It's a train pass that's only available to only foreign visitors, issued by the Japan Railways (JR) Group, the major rail company in Tōkyō, for unlimited rides up the pass' expiration date. The pass is a little pricy, but you could used for unlimited rides on any local JR line and on the JR Shinkansen bullet trains. Another good pass to get is the Suica or Pasmo cards if you want to go the least expensive route and not plan to travel far. It's like a prepaid card bought at kiosks or station offices you load up so you don't have to keep

CC

R JAPAN RAILWAYS GROUP

buying tickets. They could even be used to make purchases and most station stores. Swipe the card at the train gate as you enter the passenger area, ride your train then swipe out when you exit at your destination. You won't get charged until you swipe out because the fare is based on the distance of your destination. These cards are for local trains belonging to JR and most company train systems in Tōkyō. There's an initial ¥500 (approx. \$5.00) deposit that you get back when you return the card. The main train line, the Yamanote Line by JR, circles around Metropolitan Tōkyō.

Care mu mano





It was recommended to me that I visit the TenQ Space Museum for the limited time Sailor Moon Exhibit.

Bunkyō Ward is the location of the Tōkyō Dome City entertainment complex. The Tōkyō Dome baseball field is part of the greater complex and home of the Tomiuri Giants baseball team. An amusement park, shops, museums and small music venues make up this entertainment complex. Big name entertainers, both domestic (Japanese) and foreign, hold concerts here. A friend of mine mentioned there was a special *Bishōjo Senshi Sailor Moon* (*Pretty Guardian Sailor Moon*) exhibition in the area that was going to end soon, so I had time to check it out between hotel moves. The exhibition was at the TenQ (pronounced 10-Q) Space Museum, a 20-minute walk south of Kurakuen Station. The tour of the museum began with three video presentations. After that, we were brought to the exploration museum that presented the history of the Japanese space program, Japan Aerospace Exploration Agency (JAXA). The next area in the interactive area. There are



many family-oriented activities that are fun, entertaining and educational. The Tōkyō Dome City entertainment complex area could be reached by the Marunouchi or Nan'boku Line (Tōkyō Metro) at Kurakuen Station. Other routes are the Mita Line (Tōei) and the Chūō-Sōbo and Chūō Lines (JR) at Suidōbashi Station.



This is were I also stayed my second week in Japan at the Asakusa Sunroute Hotel in the Tawaramachi area. Sensō-ji Temple, a Buddhist temple in the Asakusa district is the major tourist area. Though only a 10-minute walk from my hotel, the temple is even a shorter walk from Asakusa Station by way of the Ginza (Tōkyō Metro), Asakusa (Tōei Subway) and Tōbu-Skytree (Tōbu Railway) Lines. Kaminari-mon is the gate to the temple grounds. Around the temple grounds is a shopping arcade and many food stalls offering many local desserts and delicacies. During busy tourist days, the temple groups are really packed. Outside the temple grounds, you could find rickshaws you could ride to take a tour around the district.



Sensō-ji Temple was a very festive place.



Sumida

ext to Taitō Ward is Sumida Ward. It's the location of the telecommunications tower, Tōkyō Skytree, a tall, 600-meter successor to Tōkyō Tower. As a tourist attraction, there are many shops and restaurants at the base of the tower. You could go up the tower to one of two observation decks. The lower Tembo Deck is about \$2,000 (approx. \$20 US) and the upper Tembo Galleria deck, a little more. The Tembo Deck has a photo spots, a couple bars and a souvenir store. A section of the lower floor of the deck has a glass floor where people look down to the ward below and the adjacent Sumida River.

On each side of the river are walkways where you could take a leisure stroll and enjoying the sights. The walkways are







4F/

TOKYO SKYTREE Ticket Counter 도쿄 스카이트리 매표소 东京晴空塔售票柜台/東京晴空^{塔售票櫃檯}


Although a windy day, it was a nice walk along Sumida River.

Left and bottom is the Tōkyō Skytee and its surrounding area. accessible at bridges. On this particular day, there were strong wind gusts. Asahi Beer headquarters is also located in Sumida—the building with the "golden cloud" which actually looks like a giant, golden turd.

Sumida Ward is where the anime *Taiho Shichauzo (You're Under Arrest)* takes place. And yes, motorcycle patrol officers do dress like Officer Nakajima from the anime.

Tōkyō Skytree could be accessed by two train stations. The closest of the two is Tōkyō Skytree Station by way of the Tōbu-Skytree Line (Tōbu Railway). The other is Honjo-Azumabashi Station by way of the Asakusa Line (Tōei Subway) which is about a 15-minute walk, but there's also a lot to see along the way.







outh of Bunkyō is Chiyoda Ward. This is where the famous Tōkyō Station is located and is a major connecting point of all major rail lines, including the JR Shinkansen bullet trains. This station that was built in the early $20^{\rm th}$ century, nearly destroyed during World War II and rebuilt soon after. It was renovated in 2012 with the restoration of the original third floor that hasnt been there since it the war. A multitude of underground shops and restaurants were added that stretched from the Marunouchi side to the Yaesu side. On the west side of the station is the new Tōkyō Station Hotel.

I made a quick visit to the East Garden of the Imperial Palace through Ōte-mon Gate on a tour. The garden could be easily accessed by a short





Top is the gate to the Imperial Palace Gardens.

Rebuilt Tōkyō Station which the JR Shinkansen departs from amongst many other trains. 15-minute walk from Tōkyō Station though a newly paved, white marble walkway from the station to the garden. Chiyoda is also the location of the National Diet Building (their legislature) and Japan's prime minister's official residence.

The Akihabara area is located in the northern-most part of the ward, right off of the JR Akihabara Station. Also known as "Electric Town" or "Akiba," it's were many electronics, home appliances, electronic parts and radio parts rare and common—could be found. Over time, Akiba became the center of anime, video game, cosplay and other Japanese popular culture of the world. Many anime-related shops could be found around the area: Animate, Mandarake and Partners to name a few. There are also many game arcades also located there like the Sega Game Center. Akiba also has a lot of themed and maid cafés which are fun and pretty cool to experience. The ones I experienced are Kawaii Café and Bar Akiba Zettai Ryoiki and maidreamin (Akihabara LIVE RESTAURANT Heaven's Gate location).

Although Akiba is the setting of many anime to name, one video game stood out to accurately depict the streets of Akihabara, *Akiba's Trip. Steins;Gate* is also another anime that's set entirely in Akihabara with most places depicted are actual places.

Akihabara could be reached by JR's Yamanote, Chūō-Sōbo and Keihin-Tōhoku Lines. Tōkyō Metro's Hibiya (Akihabara Station—not connected) and Ginza (Suehirochō Station) Lines are alternate lines to Akiba.





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Tōkyō Tower is a national landmark and tourist attraction synanomous to Japan.

Tōkyō Big Sight Convention Center, the most recognizable landmark in Odaiba. **G** oing a short distance south is Minato Ward, location of the famous communications tower, Tōkyō Tower. At one time, Tōkyō Tower was the largest structure in Japan and a national landmark. Because of the growth of skyscrapers in Tōkyō in the past four decades, television and radio signals couldn't reach some areas. This is the reason Tōkyō Skytree was built as it's replacement.

Now a major tourist attraction, Tōkyō Tower has a shops and restaurants around its base, called FootTown. There's also an *One Piece* anime-based indoor park called Tōkyō One Piece

> Tower and a corresponding shop to purchase merchandise. Aside from anime popular culture, Tōkyō Tower has been destroyed and rebuilt many times in *Gojira (Godzilla)* and other

tokusatsu movies. Tōkyō Tower could be reached by the Ōedo Line through Akabanebashi Station and the Mita Line through Shikakoen or Onari-Mon Stations (Tōei Tranportation). It could also be reached by the Hibiya Line at Kamiyachō Station northwest of the tower. Other ways from the JR Hamamatsuchō and Daimon Stations, but it's a long walk through Shiba Kōen passing by a lot of temples and shines.

Across Tōkyō Bay is the artificial island of Odaiba, is also in Minato Ward. It's most famous location among anime and manga fans is Tōkyō Big Sight, a convention center featured in a lot of anime...most notably in *Genshiken* and *Comic Party*. It's the location of major anime and manga conventions such as Comiket (Comic Market), which specializes in dōjinshi (self-published) comics—original or based on other anime characters.





Other than Akihabara, Tōkyō Big Sight is place where all anime fans should go on an anime pilgrimage.

A Statue of Liberty (officially from France) was bought by local business in the late 90s to commemorate France's friendship with Japan. This statue's face is turned towards those businesses that bought the statue.

At the front of Diver City shopping center stands a full 1:1-scale RX-0 Gundam Unicorn (a giant robot)...from the *Kidō Senshi Gundam Unicorn (Mobile Suit Gundam Unicorn*) anime. Inside the shopping center is Gundam Base Tōkyō, a shop that specializes in "Gunpla" (Gundam plastic models). It also doubles as model workshop and museum of Gunpla manufacturing history.

Also inside Diver City are high-end shops, restaurants and a Round One entertainment center. A similar shopping center across the pedestrian walkway is Aqua City. Next to it is Island Mall which has the Sega Joypolis arcade and a small Legoland.





The full size Gundam Unicorn nad it's tranformation at night.

On the following page is the Ōedo-Onsen-Monogatari, a hot springs resort.



One thing one must do on a trip to Japan is to experience an onsen, an outdoor hot springs bath. I found one close to my hotel called Odaiba Ōedo-Onsen-Monogatari in Odaiba (of all places) and made a reservation for a cheaper rate. This was a first for me and quite an experience! First of all, anyone with any "visible" tattoos aren't permitted in onsens. It's a taboo in Japanese culture. Those with tattoos must find one that allows it, rare as at it may be.

After you check in at the registration desk, you're given a wristband with a locker key and barcode. You're given a yukata and obi (a traditional Japanese garment and sash) to change into next. At this point, men and women are segregated. You change in the locker rooms into your yukata while leaving your undergarments on. Nothing else is permitted but phones. Next is an area is the hirokōji, a "plaza," where you could buy souvenirs, play simple festival games and eat great food. You pay by your locker key barcode, so you have to be mindful of your purchases. If you decide to eat—I had sushi and beer—you could do that before you go the bathing area.

Next is the locker room in the bathing area. You're given a large and small hand towel to use. You have to completely undress and leave your large towel in the locker before bathing, but bring your hand towel. For many people, especially foreigners, being naked in front of people is a psychological and cultural issue, so this is your time to back out and hang out at the hirokōji.

If you proceed, there's a wooden container by the entrance filled with hot water to warm and clean yourself up. If you prefer, there's a washing area with soap and shampoo. You have to be clean before going into the hot springs bath out of custom and courtesy. Don't put your hand towel in the water. It's considered rude and also prevents the spread of bacteria. Instead, fold it and lay it on your heard or lay on the side of the bath. Stay in as long as you like, but get out when you start feeling a little dizzy.

Now relax, let go of all your worldly worries and socialize with people around you. This onsen has several kinds of spring baths you could experience, but I chose to stay in the indoor bath because it was cold and raining outside on this particular Tuesday. You can go in and out of the bathing and hirokōji areas as many times as you want...getting dresses and undress, of course. I stayed a little over three hours, but it was very relaxing.

When you leave, change back into your yukata and your regular clothes (reverse order), then go back to the registration counter. Turn in your locker key and the staff member will scan your barcode for purchases. This is the time you will pay for your purchases. Lastly, you're given an exit ticket to give to the person at the exit.

<u>余<u>纪</u>云3</u>

Other areas in Odaiba are Fuji Television Studios and Zepp DiverCity, a concert venue, where the Japanese rock band "X" (X-Japan for the rest of the world) held a concert later that evening. I was lucky enough to find out about and bought a souvenir keychain. Cruises around Tōkyō Bay could be done from the mainland at such places as Symphony Cruise, which was part of a Tōkyō tour.

Odaiba could be reached by an automated monorail, the Yurikamome Line (Tōkyō Metro) from Shimbashi Station, across Rainbow bridge, through Odaiba, to Toyosu Station. You can also get there by the Rinkai Line (Tōkyō Waterfront Area Rapid Transit) from Ōsaki Station in Shinagawa to Tōkyō Teleport Station.

Shangulua

The Wing Takanawa West shopping center where I ate at Ann Miller's and Mango Tree Café. It also leads to my hotel, the Shinagawa Prince Hotel.

ur next place of interest is Shinagawa Ward. As I mentioned earlier, this is where I stayed for my first week in Japan at the Shinagawa Prince Hotel. The area around the hotel and Shinagawa Station was my first taste of Japan. My first night, I was overwhelmed with the large crowd in Shinagawa Station...10:30 at night! From what I understand by talking with locals, it's the average size of Japan Rail (JR) stations in Tōkyō, which is much larger than any train station I've been in the US. As I explored the huge station, I came out of the East Konan Exit into the station plaza.

Past the plaza is a narrow street lined with small restaurants and bars each side while still packed with people. There was a Denny's! What's also numerous around here are Karaoke Joysound studios, which I regret not experiencing their karaoke firsthand. Shinagawa Station is also known at the "gateway to Japan." It's a major connecting point to Haneda Airport by way of the Keikyū Line that connects to the Keikyū-Kūkō Line (Keihin Kyūkō). JR's Yamanote and Tōkaidō (Shinkansen) Lines are but a few trains that could be taken from here. "Jɑpɑn" continues on pɑge 95 Inside of Shinagawa Station and the Kōnan Exit Plaza where a Datsun fans showcased theirs cars.







SUNWAY PYRAMID CONVENTION CENTRE 18th - 19th August 2018







Genki Life Magazine = Summer 2018



🔆 Designed, Created, Sewn in the USA 業

Manga Releases Summer 20



A Terrified Teacher at Ghoul School!, Vol. 3 Mai Tanaka Yen Press June 26



Itsuki Minami – Air Gear

Air Gear, Vol. 37

As Miss Beelzebub Likes, Vol. 2 matoba Yen Press June 26



Attack on Titan Season 1, Part 2 Manga Box Set Hajime Isayama Kodansha Comics June 26

Big Order, Vol. 5

Sakae Esuno

Yen Press

June 26



Battle Angel Alita Deluxe Edition, Vol. 4 Yukito Kishiro Kodansha Comics: Deluxe edition June 26

BTOOOM!, Vol. 21 Jun'ya Inōe Yen Press June 26



Bungo Stray Dogs, Vol. 7 Kafka Asagiri, Sango Harukawa Yen Press June 26



of Oz, Vol. 4 Ryō Maruya, Mamenosuke Fujimaru Seven Seas Entertainment

Seven Seas

Freezing, Vol.

Kwang-Hyun Kim

June 26

21-22 Dall-Young Lim,

Seven Seas Entertainment June 26

3



Cardcaptor Sakura: Clear Card, Vol. 4 Clamp Kodansha Comics June 26







Gantz G, Vol. 1 Hiroya Oku, Keita Lizuka Dark Horse Manga June 26



Manga Releases Sumer 2018 continued





The information presented here is as accurate as much as humanly possible and is subject to change without notice. ¹Yaoi/yuri and ¹¹hentai titles for mature audiences 18+.

Manga Releases Sumer 2018 Continued





Manga Releases Sumer 2018 continued





The information presented here is as accurate as much as humanly possible and is subject to change without notice. ¹Yaoi/yuri and ¹thentai titles for mature audiences 18+.

Manga Releases **Summer 2**C Continued



BTOOOM!, Vol. 22 Jun'ya Inōe Yen Press August 21 Not Acutal Cover



Defeating the Demon Lord's a Cinch (If You've Got a Ringer), Vol. 1 Tsukikage Yen On August 21



Devils' Line, Vol. 11 Ryō Hanada Vertical Comics August 21 Not Acutal Cover



Final Fantasy Lost Stranger, Vol. 1 Hazuki Minase, Itsuki Kameya Yen Press August 21 Not Acutal Cover



Forbidden Scrollery, Vol. 4 Moe Harukawa, ZUN Yen Press August 21

Gundam Thunderbolt, Vol. 8 Yasuo Ōtagaki, Hajime Yatate, Yoshiyuki Tomino VIZ Media, LLC. August 21



RWBY: Official Manga Anthology: Mirror Mirror, Vol. 2 Monty Oum, Rooster Teeth Productions VIZ Media. LLC. August 21



Saint Seiya: Saintia Sho, Vol. 3 Masami Kurumada, Chimaki Kuori Seven Seas Entertainment August 21 Not Acutal Cover

That Time I Got

Reincarnated as

a Slime, Vol. 7

Fuse, Taiki Kawakami

Kodansha Comics

August 21

Rimuru Tempest - That Time I Got Reincarnated as a Slime



Wedding Rings, Vol. 3 Maybe Yen Press August 21 Not Acutal Cover

Tales of



The Case Study of Vanitas, Vol. 4 June Mochizuki Yen Press August 21 Not Acutal Cover

Today's Cerberus,

Vol. 10 Ato Sakurai

Yen Press

August 21 Not Acutal Cover

Trinity Seven:

Kenji Saitō, Akinari Nao

The Seven Magicians,

Vol. 14

Yen Press August 21 Not Acutal Cover





The Testament of Sister New **Devil STORM!** Vol. 4 Tetsuto Uesu, Fumihiro Kiso Seven Seas Entertainment August 21







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Pedal, Vol. 9 Wataru Watanabe Yen Press August 21 Not Acutal Cover







The information presented here is as accurate as much as humanly possible and is subject to change without notice. ¹Yaoi/yuri and ¹¹hentai titles for mature audiences 18+.

Manga Releases **Summer 2018** Continued



Hayate the Combat Butler. Vol. 32 Kenjirō Hata VIZ Media, LLC. September 11



Hero Rebuilt the Kingdom, Vol. 1 (L) Dojyomaru, Fuyuyuki Seven Seas Entertainment September 11



Kitan, Vol. 2 Sakuya Amano Tokyopop September 11 Not Acutal Cover



Lord Marksman and Vanadis. Vol. 8 Tsukasa Kawaguchi, Nobuhiko Yanai Seven Seas Entertainment September 11 Not Acutal Cover



Miss Kobayashi's Dragon Maid: Kanna's Daily Life, Vol. 3 coolkyousinnjya, Mitsuhiro Kimura Seven Seas Entertainment September 11



Neon Genesis Evangelion: The Shinji Ikari Raising Project, Vol. 18 Osamu Takahashi, Khara, Michael Gombos Dark Horse Manga September 11 Not Acutal Cover



Persona 3, Vol. 7 Atlus, Shūji SOGABE Udon Entertainment September 11



Persona 4, Vol. 7 Atlus, Shūji SOGABE Udon Entertainment September 11



Puella Magi Oriko Magica: Sadness Prayer, Vol. 4 Magica Quartet, Kuroe Mura Yen Press September 18 Not Acutal Cover



The Ancient Magus' Bride, Vol. 9 Kore Yamazaki Seven Seas Entertainment September 11 Not Acutal Cover

Kanji Tatsumi, Yukiko Amagi, Chie Satonaka, Yu Narukami & Yosuke Hanamura - Persona 4

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Arifureta Shokugyō de Sekai Saikyō (Arifureta: From Commonplace to World's Strongest) ありふれた職業で世界最強 Light Novel

June 2015 – present • 8 Volumes Overlap Bunko • J-Novel Club en.wikipedia.org/wiki/Arifureta:_From_ Commonplace_to_World%27s_Strongest https://over-lap.co.jp **Story:** Shirakome, Ryō **Illustrator:** Takayaki

Genre: Fantasy, Another World, Supernatural, Action, Harem

Format: ePub Price: ¥745 MSRP each volume Main Characters:

Nagumo, Hajime Yue Shea Haulia Tio Klarus Shirasaki, Kaori Ne

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FURETA SHOKUGYOU DE SEKAISAIKYOU

ARIURETA: IROM COMMONPLACE to world's strongest the light novel

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ack in high school, there's always one kid everyone looks down upon. Basically a good-for-nothing kid that's always demeaned and bullied. You know the type: the nerd, the socially inept, the outsider and so on. Have you ever wondered what ever happened to these kids now? I guess not. This light novel, Arifureta Shokugyō de Sekai Saikyō, is the story of one of those kids, Hajime Nagumo, a high schooler. Aside from being bullied because he was a "gross" otaku, but the one-sided friendship with the most popular girl in their class, Kaori Shirasaki. It was her who was always engaging him while he only wanted to be left alone.



One day, Hajime's class had been transported to the world of Tortus. They were summoned by god, Ehit, through the Holy Church, to become heroes to save the humans of this world. The pope, Ishtar Langbard, explained how they were summoned and to be trained as warriors to fight their was against heretic beastmen and demons. For a class of high schoolers, this was so insane that they can't fathom fighting, much less becomes warriors, considering they're from a peaceful, modern society. Compared to children of Tortus of the same age, these high schoolers were mere children sheltered from the outside world.

Eventually, the high school class accepted to become warriors after the self-proclaimed leader of the class, Kōki Amanogawa, gave a charismatic speech. Each of the students had elevated stats and skills bestowed to them by Ehit. Just like a typical role-playing game, they were given a numerical value for their stats such as strength, vitality, defense, agility, magic and magic defense. They also have levels, a job title and skills. While the average person had stats around 10, the summoned heroes were much higher and varied. Except Hajime, who had average stats...lowest in the entire class. For a few weeks, the class were training under Captain Meld to hone their fighting skills. Even as Hajime trained, it didn't amount to much. His only useful, non-combat skill was transmutation. As his peers raised their levels from what they started off with, Hajime was still at the very bottom, barely raised a couple levels. Even Aiko-sensei, their teacher was second above Hajime by a wide margin. This lead to more bullying from Daisuke Hiyama and three others that "helped" him with "additional" training.

When the class was ready for their first excursion into a dungeon to test their new skills, they were taken to the Great Orcus Labyrinth. This dungeon was massive that spanned a hundred floors, but only the first 47 floors were mapped out. This was first time they experienced actual combat. They eventually made it to the 20th floor where they were surprise-attacked my a Rockmount, their toughest fight yet. After defeating the Rockmount, they found this beautiful, blue glans crystal protruding from a wall that the monster smashed into. Captain Meld ordered that nobody touch it. Too late. It's a trap! One of the students, Daisuke Hiyama, greedily wanted the crystal for himself. As he touched the crystal, a magic circle appeared underneath them, engulfing the class. They were transported to the 60th floor!

They were greeted by one of the dungeon's most dangerous monsters, the Behemoth. Even a group of high level adventurers weren't able to defeat this monster, much less a class of green, freshly trained high schoolers. Captain Meld ordered a retreat back up the upper floors. During their retreat, they were blocked by an army of undead Traum Soldiers. The class fought hard to break through the soldiers and trying to hold the Behemoth at bay. In a last ditch effort to escape the Behemoth, Hajime tried to trap the Behemoth in rock by using his only skill, transmutation. The rest of the class fought through the Traum Soliders. Running low on magic, the Behemoth broke though and began its attack. The most powerful magicians of the class started to cast offensive magic against the Behemoth to slow its advance. During the barrage of magic, the rock bridge started to crumble and collapse. While he was trying to regroup with the rest of the class, a fire-ball struck Hajime and sent him flying back towards the Behemoth. Whether design or by accident, he didn't know. Later on in the story, Hajime didn't care who did it, but casually confronted him. He and the Behemoth fell into the abyss as the horrified class watched on, not being able to do anything.

Was he dead? **Stop reading because of spoilers.** He woke up from is fall into the abyss in nothing but darkness, but he survived. As he started walking around, he encountered a Kickmaster Rabbit that was after him. Right before the attack, the rabbit was attacked by a Claw Bear. After the Claw Bear ate the rabbit, it turned around stared at Hajime. He tried to run away as the Claw Bear started to attack him. One attack from the Claw Bear severed his left arm. With some distance between them, Hajime turned around to see the Claw Bear eating his left arm. In shock, he tried to get away by transmutating a tunnel until he fell unconscious by running out of magic. As he regained consciousness, he felt this liquid dripping into his mouth. His physical pain



began to subside. In his safe haven and still in shock, he began suffering from mental trauma. Wanting to live on, his state of mind started to change, from one being hunted to one who hunts. Kill or be killed. Kill all enemies. Leaning that the liquid kept him alive, it wasn't enough. His hunger pangs hurt more than his physical pain. This led him outside of his sanctuary to hunt...his only weapon...his transmutation skill. He trapped and killed his first monsters, the Twin-tailed Wolves after some difficulty. Out of hunger, he tore bits of flesh from the wolves and ate them. As it turns out, monster meat is very dangerous to humans. Hajime felt intense pain in his stomach. He ran back to his haven to drink more the liquid. He got better, then the pain came back, drank some more and kept repeating. During his recoveries, he started to change physically. He grew taller, more toned muscles, his hair went from black to white and most of all, his stats increased. He also realized he gained the ability to manipulate mana, the source of magic, and acquire skills from monsters he ate. Next on the menu was the Kickmaster Rabbit and finally his old arch-enemy...the Claw Bear. Hajime

became a monster himself surpassing levels, skills and stats of his former classmate that he doesn't care for anymore.

The only mission for Hajime is to find his way back home instead of fighting for the people of Tortus. As the story progresses, Hajime meets a few companions during his travels that join him. I have only read up to volume five of the series that was released in North America, so may gain more companions in the future. Maybe not.

The first person Hajime meets is a cute vampire girl deeper into the Great Orcus Labyrinth, Yue. She's a vampire princess that was sealed by her uncle. When the vampire race died out two centuries before, Yue is the last of her kind. She's expressionless when Hajime first releases her from her incarceration. She has accelerated healing and has an affinity for wind magic. As the weeks progress for them in the labyrinth, they learned to trust one another and became lovers.

Shea Haulia is a cute, well endowed bunny girl from the rabbitmen tribe of Haulia. She's an anomaly among the beastmen race, she was born with he ability to manipulate mana, as beastmen didn't have the ability to use magic of





hajime before and after his tranforamtion.

any kind. Even among the rabbitmen, Shea had light blue hairs while dark blue hair was the norm. Because of this, she was to be executed if the beastmen leaders learned of her. The tribe decided to raise her in secret, but eventually was discovered so they a had to free their home in the Haltina Woods. She first met Hajime and Yue when she was saved by them, nearly becoming lunch for a Dihedwa, a two-headed tyrannosaurus. She has a really carefree, ditsy, overly emotional, but loyal personality. Shea has the ability of Future Sight, a sort of clairvoyance, and to unconsciously harden her body. During a ten-day training period, she became superbly proficient at the mace. Shea pleaded to Hajime and Yue to accept her to join their party because she had found other people like her.. Initially seen as a worthless bunny girl, she proved her mettle in the first labyrinth with her. Never once complained, Shea grew to become a trusted and respected companion, though she still have her moments.

Tio Klarus is a member of nearly extinct dragonman race, the Klarus clan. Hajime, Yue and Shae for encountered her on a mission to search of a missing adventure party. Tio appeared as a black dragon after Hajime's group found a sole survivor of the party, Will Cudeta. The black dragon appeared to have a vendetta against Will and tried to attack him disregarding the rest of the party. When Hajime subjugated her by sticking a rod into her back end, she gave up fighting. After running out of nana, Tio transformed into her human form, a gorgeous, voluptuous and masochistic woman. She explained to them that she was under some mind control magic until Hajime knocked her silly in their fight. While she was under mind control, she was ordered to kill all witnesses to the buildup of the monster army that Will's party accidentally discovered. Tio has the power of dragon's breath. On her own recognizance, she joined Hajime's party.

Kaori Shirasaki is one of Hajime's classmates that was transported to Tortus along with him and the reast of the class. She is a kind and gentle girl that became a priest specializing in healing magic. She was the only person in her class that wanted to talk to Hajime. This is because ever since they met in middle school, she fell in lover with him. So much so that she went as far as learning the otaku culture he was into so she had something to talk about with Hajime. They wound up being in the same class in high school. When they arrived in Tortus and had to become heroes, Kaori tried to comfort Hajime because of the bullying. She made a vow to protect Hajime when they enter the labyrinth. This never saw the light. Before her eyes, she saw Hajime fall to his death. In an emotional fervor, she pleaded with the class to try to save him but to no avail. Since then she still "believed" that Hajime was still alive and will do anything to find him. This why she joined Kōki's group so she could become stronger to find Hajime. Eventually, she discovered and reunited with

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Hajime, a changed man, physically and mentally. Kaori confessed to him to the chagrin of the class and joined his party. Arifureta Shokugyō de Sekai Saikyō may seem like your typical isekai-based story, but there more to it. It's also more than a boy gets girl harem story, though it happens. The story deals with a lot of real life issues... in a fantasy world setting. One main issue that's prevalent is this story is the issue of bullying at the beginning of the story. At one time or another, regardless of our social status, some have experienced or witnessed bulling to some degree. It must be human nature that the self-proclaimed "I'm better than you are" people always picked on others that are different from them or mainstream society. Hajime Nagumo was one of these kids. He was tormented on a daily basis because of his hobbies by the ringleader Daiske Hiyama and two others, Kōki Amanogawa and Ryutarō Sakagami. Even when they appeared in Tortus, the bulling became more intense and physical because he had the worst stats of all classmates. The class began to see him as dead weight and beginning trading him as such, thus leading to his attempted murder in the Great Orcus Labyrinth.

While Hajime survived, he was beginning to loose his sanity. Coming the from the peaceful society of Japan and being high school students, this type of violence are seen only in the media and detached from it. As with people of any developed, civilized, modern society, the thought of violence is unfathomable. Their mental state prevents them from accepting the truths of human nature to utter denial about reality. You often hear people say things like "That's unbelievable!" or "How could that possibly happen?" when they see violent acts on TV. Ironically, people get excited when they see those violent acts on the big screen and praise those kinds of movies. Because they never experienced this, they could never accept the fact this would ever happened to them and only happens in TV or movies. To Hajime, this was his reality. His mental state was crumbling to verge of insanity. At the last moment before he could be saved, he realized he wanted to live...to go home to Japan. Snapping from his fantasy world, reality hit him hard on what he needed to do. The pacifist values he grew up with won't help him survive. He needed to fight back, to kill those who try to kill him. To survive this labyrinth and this world, here needed what he needed to do...to kill. Such extremes of circumstance changed Hajime from the being the meek prey to being the hunter with no remorse.

The last of these issues is the ability to kill with no hesitation. Humans began as hunters in order to eat and survive. Killing something is as natural as drinking water or breathing...basic human nature. It was something that needed to be done. As people congregated into larger and larger communities, this instinct had to be suppressed and became taboo. Still, there are individuals loose control of this instinct and do kill. We hear about it the news every day. The people of Tortus haven't forgotten this. People, humans, in Tortus live daily with the fear of death because of monsters and demons. Now, bring in people who lived in peaceful society from another world. They don't have that state of mind, believing that killing is morally wrong even if others won't hesitate to kill you. In one instance, one of Hajime's classmates made a contract with a demon to exterminate his class was caught after a major battle. Their teacher pleaded with this kid to turn around so he could be helped. In the end he couldn't be saved and Hajime killed him without second thought. This shocked his teacher and several of his classmates that were with him. The locals totally understood why he had to do it. This act totally tore apart the psyche of his teacher and classmates. As summoned "heroes," they eventually had to kill people, whether bandits, thieves or criminals. This was an act they couldn't come to terms with.

Arifureta Shokugyō de Sekai Saikyō began as web novel written by Ryo Shirakome on the Shōsetsuka ni Narō novel website. Shirakome-sensei is a self-admitted "chūni lover," something like pretending you're some protagonist and acting like one ... delusional. As rare as it may, as a beginning writer, his story was bought by Overlap to become a light novel. Sure the light novel had a few shortcomings from a beginner, but he did a good job at tying the story arch together. Some story events that were told from their own perspective were tied together at some point perfectly. Though there is some lacking detail in the background story of some character and settings, it doesn't matter much at the end. Enough detail is given to that the reader could imagine the setting. In the addition, the art style of Takayaki does an excellent job in bringing the cute characters to life. I wish there were more illustrations of places around Tortus to bring Shirakome-sensei's descriptions to life .At first, I didn't think this was I would be interested reading this. I though I could pass time reading this title during the long, twelve-hour flight to Japan, but the time where Hajime dies hooked me into continue reading. The story paces very well with a good balance of adventure, romance and light-heartedness... not to mention the occasional inappropriate joke and remark. I can't say I highly recommend this, but if you want something good to read without having any deep thoughts about it, this light novel would be enjoyable. The manga version, published by Seven Seas Entertainment, began this previous March. An anime is slated to air in Japan next year. **Comez**

<u>knori s</u>hirnsnki

THE ANNUAL ANIME CONVENTION OF



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Sora Yorimo Tōi Basho Shirase Kobuchizawa & Mari Tamaki

Devil Survivor 2 The Animation Airi Ban & Io Nitta

Steins Gate Zero Rumiho Akiha, Kurisu Makise & Mayuri Shīna

4 Killing Bites Eruza Nakanishi, Hitomi Uzaki & Ui Inaba

Two Car Megumi Meguro & Yuri Miyata

BภnG Dreภm! Tae Hanazono, Arisa Ichigaya & Kasumi Toyama

Dive!! Kayoko Asaki, Reiji Maruyama, Ryō Ōhiro, Shibuki Okitsu, Yōichi Fujitani & Tomoki Sakai

Amanchu! Hikari Kohinata, Futaba Ōki

New Game! Momiji Mochizuki, Aoba Suzukaze & Hifumi Takimoto

Senki Zesshō Symphogear AXZ Maria Cadenzavna Eve, Tsubasa Kazanari & Chris Yukine

Isekai wa Smartphone to Tomo ni

Leen, Yae Kokonoe, Elze Silhoueska, Linze Silhoueska, Yukina Urnea Belfast & Paula

<mark>citrus</mark> Mei Aihara & Yuzu Aihara 田

場所























Upganing Anine DUD/Blu-Rgy Releases Summer 2018

June 26

-Owarimonogatari- Set Vol.3 (LE) Aniplex of America Blu-ray • \$89⁹⁸ MSRP • Sub

Baldios the Movie Discotek Media DVD • \$24⁹⁵ MSRP

Bananya: Complete Collection Discotek Media Blu-ray + \$24⁹⁵ MSRP

Clockwork Planet: Complete Collection Crunchyroll/Funimation Blu-ray/DVD Combo • \$64⁹⁸ MSRP

Eat-Man: Complete Series Collection (SD) Discotek Media Blu-ray + \$39⁹⁵ MSRP + Sub

Albus, Zero & Yōhei – Grimoire of Zero **Grimoire of Zero: Complete Collection** Sentai Filmworks Blu-ray/DVD Combo • \$69⁹⁸ MSRP

Grimoire of Zero: Complete Collection (LE) Sentai Filmworks Blu-ray/DVD Combo + \$99⁹⁸ MSRP

Haruka Nogizaka's Secret - Purezza: Complete Collection Discotek Media Blu-ray • \$44⁹⁵ MSRP • Sub

Haruka Nogizaka's Secret: Complete Collection Discotek Media

> Blu-ray • \$44⁹⁵ MSRP • Sub

Hunter x Hunter (2011): Set 4 VIZ Media, LLC. DVD • \$39⁹⁹ MSRP

Hunter x Hunter (2011): Set 4 VIZ Media, LLC. Blu-ray + \$49⁹⁹ MSRP

Kenka Bancho Otome -Girl Beats Boys:

Complete Collection Crunchyroll/Funimation Blu-ray/DVD Combo • \$34⁹⁸ MSRP

Like the Clouds, Like the Wind Discotek Media DVD • \$19⁹⁵ MSRP • Sub

Lupin the 3rd, Part IV: The Italian Adventure Discotek Media DVD • \$49⁹⁵ MSRP • Dub

Upganing Anine DUD/Blu-Pay F Sumer 2018 Continued

Lupin the Third: Bye Bye, Lady Liberty Discotek Media Blu-ray + \$24⁹⁵ MSRP

Sakura Quest, Part 1 Funimation Blu-ray/DVD Combo • \$64⁹⁸ MSRP

Sister Princess - Re Pure: Complete Collection Discotek Media Blu-ray + \$39⁹⁵ MSRP + Sub

Sister Princess: Complete Original Series Collection Discotek Media Blu-ray + \$59⁹⁵ MSRP

Skip Beat!: Complete Collection Pied Piper/TRSI Blu-ray • \$59⁹⁵ MSRP • General release

July 3

A Centaur's Life: Complete Collection Crunchyroll/Funimation Blu-ray/DVD Combo • \$64⁹⁸ MSRP Assassination Classroom the Movie: 365 Days' Time Funimation Blu-ray/DVD Combo + \$34⁹⁸ MSRP

In Another World With My Smartphone: Complete Collection Crunchyroll/Funimation Blu-ray/DVD Combo + \$64⁹⁸ MSRP

In Another World With My Smartphone: Complete Collection (LE) Crunchyroll/Funimation Blu-ray/DVD Combo + \$84⁹⁸ MSRP

JoJo's Bizarre Adventure: Set 2 VIZ Media, LLC. DVD • \$39⁹⁹ MSRP JoJo's Bizarre Adventure: Set 2 (LE) VIZ Media, LLC. Blu-ray + \$69⁹⁹ MSRP

Magic of Stella: Complete Collection Sentai Filmworks Blu-ray + \$59⁹⁸ MSRP + Sub

Mobile Suit Gundam 00: Season 1 Collection SUNRISE/TRSI DVD • \$59⁹⁹ MSRP

Mobile Suit Gundam 00: Season 1 Collection SUNRISE/TRSI Blu-ray • \$74⁹⁹ MSRP

> Sanae Kōzuki, Yoshino Koharu, Maki Midorikawa, Ririko Oribe & Shiori Shinomiya – Sakura Quest

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Mobile Suit Gundam Age: Memory of Eden SUNRISE/TRSI DVD + \$29⁹⁹ MSRP + Sub

Mobile Suit Gundam Age: Memory of Eden SUNRISE/TRSI Blu-ray + \$34⁹⁹ MSRP + Sub

Sweet Blue Flowers: Complete Collection TRSI/Nozomi Entertainment Blu-ray + \$39⁹⁹ MSRP + Sub

July 10

Ai Tenchi Muyo!: Complete Collection Funimation Blu-ray/DVD Combo + \$49⁹⁸ MSRP

Garo the Movie: Divine Flame *Funimation* Blu-ray/DVD Combo • \$34⁹⁸ MSRP

Katsugeki TOUKEN RANBU (TV): Complete Blu-ray Box Set Aniplex of America Blu-ray • \$159⁹⁸ MSRP

LOVE and LIES: Complete Collection Sentai Filmworks Blu-ray + \$59⁹⁸ MSRP + Sub

The irregular at magic high school THE MOVIE -The Girl Who Summons the Stars-

Aniplex of America Blu-ray + \$49⁹⁸ MSRP + Sub

The Tibetan Dog Maiden Japan Blu-ray • \$29⁹⁸ MSRP

July 13

Mobile Suit Gundam the Origin, Vol.6 (CE) Bandai Visual Blu-ray • \$99⁹⁸ MSRP • Import

July 17

Alice & Zoroku: Complete Collection Crunchyroll/Funimation Blu-ray/DVD Combo + \$64⁹⁸ MSRP

GRANBLUE FANTASY

The Animation, Vol.2 Aniplex of America Blu-ray • \$99⁹⁸ MSRP

Long Riders!: Complete Collection Sentai Filmworks Blu-ray • \$59⁹⁸ MSRP • Sub

Monster Hunter Stories - Ride On: Season 1, Part 3 Funimation Blu-ray/DVD Combo + \$64⁹⁸ MSRP

NANBAKA, Part 1 Crunchyroll/Funimation Blu-ray/DVD Combo • \$64⁹⁸ MSRP

Puzzle & Dragons X, Part 3 Funimation Blu-ray/DVD Combo • \$6498 MSRP

July 24

Battle Girl High School: Complete Collection Sentai Filmworks Blu-ray + \$59⁹⁸ MSRP + Sub Legend of the Galactic Heroes: OVAs + Films Collection (LE) Sentai Filmworks Blu-ray + \$799⁹⁸ MSRP + Sub Sentai Filmworks Shop exclusive

Saiyuki Reload Blast:

Complete Collection Crunchyroll/Funimation Blu-ray/DVD Combo • \$64⁹⁸ MSRP

Twin Star Exorcists, Part 1 Crunchyroll/Funimation Blu-ray/DVD Combo • \$54⁹⁸ MSRP

Twin Star Exorcists, Part 1 (LE) *Crunchyroll/Funimation* Blu-ray/DVD Combo • \$64⁹⁸ MSRP

July 31

Star Blazers 2199, Part 1 *Funimation* DVD • \$64⁹⁸ MSRP

Star Blazers 2199, Part 1 (LE) Funimation Blu-ray/DVD Combo • \$84⁹⁸ MSRP

Welcome to Pia Carrot! 2 DX: Complete Collection Sentai Filmworks DVD + \$29⁹⁸ MSRP + Sub

August 7

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Mobile Suit Gundam 00: Season 2 Collection SUNRISE/TRSI Blu-ray • \$74⁹⁹ MSRP

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Upganing Anine DUD/Blu-Ray Releases Sumer 2018 continued

August 14

Eromanga Sensei, Vol.2 Aniplex of America Blu-ray + \$64⁹⁸ MSRP + Sub

August 21

Armed Girl's Machiavellism: Complete Collection Sentai Filmworks Blu-ray • \$69⁹⁸ MSRP

Armed Girl's Machiavellism: Complete Collection (LE) Sentai Filmworks Blu-ray • \$999⁸ MSRP

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August 28

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September 4

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> Mobile Suit Gundam 00: Special Edition SUNRISE/TRSI Blu-ray • \$59⁹⁹ MSRP • Sub

RX-78-2 – Mobile Suit Gundam 00

'Japan" continued from page 54

hibuya Ward is famous for it's fashion centers and Shibuya Crossing, "the busiest crossing" in Tōkyō. From all the pictures and videos I seen of the crossing, the intersection didn't appear to be all that large. It's like a large, two-lane, four-way stop, but with additional crisscrossing crosswalks from each corner. Nevertheless, it was a sight to behold when hundreds of people walk it all at once!

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DHO

The Shibuya 109 building is an area landmark as well as a high-end fashion shopping center. I figure it was too rich for me so I only took a peek inside the first floor. Another well-known

landmark is the statue of Chūken Hachikō (Faithful Dog Hachikō) right off the north JR Hachikō Exit plaza. Hachikō was a faithful Akita dog that waited for his (deceased) master at this spot, day after day, until he died... a true story. Before the widespread use of mobile phones (keitai), to meet up with people, you had plan out in advance where and when to meet. The statue of Hachikō is a popular meeting spot to up for dates. In the same street corner, there a greed train car. Though it looks comepletely out of place there, it's acutally tourist information center. Check it out when you

25

Previous page is Shibuya Crossing, the Shibuya 109 building and the famous Hachiko statue.

The right is the north exit of JR Shibuya Station.

Below is Meiji Jungū shrine with one of the shrine gates, sake barrels and the torī.







can. While walking around Shubiya, I blindly headed northward through some backstreets.

I came across the AiiA 2.5 Theater Tōkyō after I reached a main road. It's a theater venue where the growing popularity of 2.5-dimensional musical plays are performed year-round. Most 2.5-D musical plays are based on anime like *Naruto, Yowamushi Pedal* or *Sailor Moon*.

Beside the theater is the entrance to Yoyogi Kōen (park) where the Kokuritsu Yoyogi Kyōgi-jō (Yoyogi National Gymnasium), used in the 1964 Tōkyō Olympics is located. At the beginning of spring, the park is a popular spot for hanami (cherry blossom viewing). By the time I was there, there were a few cherry blossoms left.

Yoyogi Kōen could be reached by Tōkyō Metro's Chiyoda Line at Yoyogi-Kōen and Meiji-Jingūmae Stations, the Odakyū Line at Sangūbashi Station or the Fukutoshin Line at Kita-Sandō Station. There's JR's Yamanote Line at Harajuku Station also.

Right beside the park to the east is Meiji Jingū (Meiji Shrine), a Shinto





shrine dedicated to Emperor Meiji. As with all Shinto shrines, there are torī that are located at all entrances/exits. Torī are gates that mark the boundary between the secular and spiritual world. It's customary to bow when you enter and exit a Shinto shine at the torī out of respect. As a tourist attraction, there is a cultural center and restaurants on the path from the Harajuku side, where the main entrance is located right off Harajuku Station. Meiji Jingū could also be reached by the Chiyoda Line at Meiji-Jingūmae Station. Right across Meiji Jingū is the Harajuku District of Shibuya, a youth-oriented area famous for sub-culture fashion such as kawaii (cute), Lolita and Harajuku street styles. Takeshita-dōri (street) is a famous tourist spot for it's many cafés and boutiques. The one show that comes to mind when I think of Harajuku is *Paradise Kiss*, an anime about a group of fashion school students making a name for themselves. Though the setting doesn't take place there, it may have plaved a part. Also in Harajuku are a multitude of high-end fashion

Above is the AiiA 2.5 Theater Tōkyō showcasing 2.5-dimensional musicals.

Yoyogi Koen, a beautiful park that has three spouting water fountains and gardens.











shops mainly catered to women. Every now and then, you could see photographers or entertainment scouts around Harajuku either taking photos or recruiting fashionable people of both genders. The popular anime *Hataraku Maō-sama!* (*The Devil Is a Part-Timer!*) takes place in Shibuya Ward in the Sasazuka District. All the places referenced in the anime are Keiō Sasazuka and Hatagaya Stations, Shibuya-ku Sasazuka Toshokan (Shibuya Ward Sasazuka Library), Yoyogi Keisatsusho (Yoyogi Police Station) and even the east exit of Shinjuku Station.

Above is the fashion street Takeshita-dori. There are also a bunvh of dessert places to try out.

To the right is the store of the worldfamous shoe designer, Jimmy Choo.

Below are every day people going about their business in Harajuku.









Ust north of Shibuya, is Shinjuku Ward. Shinjuku...specifically, Shinjuku Station is the busiest and largest of the stations in Tōkyō. The station itself houses a huge department store called Odakyū...spanning multiple floors in two buildings. The other building, Odakyū HALC, specializes in electronics and sporting goods. It's main store is Bic Camera, an electronics and home appliances store that spans four floors. Around Shinjuku station are a multitude of other restaurants and shops. The basement floor of the main Odakyū building has



restaurants and train platforms.

Shinjuku is also the home of Square Enix, the video game company, makers of the *Final Fantasy* and *Dragonquest* video game franchises. The Artnia Square Enix Café is right next door to their headquarters. A friend of mine recommended that I visit the Artnia Café. On my last day in Japan, I went there. I got lost a little and accidentally found Square Enix headquarters in the Above the Square Enix Artnia Café with a showcase of new products and new merchandise for sale. You can have an adult beverage while browsing around.

Shinjuku Station.



Shinjuku Eastside Square building.

A 15-minute walk east of Shinjuku Station takes you to Shinjuku Gyo-en National Garden, a huge park that showcases Japanese, English and French gardens. Admission is only ¥200 and well worth the price. The only garden that I walked through is the Japanese garden. I had no interest to see the other gardens. Sakura flower season was just about over with many trees loosing their flowers. There were still a few spots where cherry trees still had flowers which tourists flocked to. Though I only spent a few hours there, but you could spend the whole day visiting the three gardens.

Shinjuku Ward is the setting of many anime including Makoto Shinkai's Koto no na no Niwa (Garden of Words) in Shinjuku Gyo-en, Kimi no Na wa (Your Name) and 5 Centimeters per Second. In the film Koto no ha no Niwa, there's a small shelter the main protagonist spends a lot of his time studying while ditching school on rainy days during the rainy season and meets the main female lead. The shelter is real. By entering the park from the west entrance, take the next right turn after entering. You will pass an open field to a wooded area that leads the the Japanese garden. Continue walking until you see the pond, continue straight towards the pond and

across the bridge, you will see the shelter depicted in the film to your left. I wish I realized it back then and took a picture of the shelter. The selfie I posted on Instagra m in April was wrong photo. The one pictured below is the correct photo with the scene from the film.

Since there are many, many train lines that lead to Shinjuku Station, the JR Yamanote Line is good choice. Train lines that take you closest to Shinjuku Gyo-en are Chūō and Chūō-Sōbu Line (JR) at Sendagaya Station, the Maruouchi Line (Tōkyō Metro) at Shinjuku-Gyoenmae Station and the Ōedo Line (Tōkyō Metro) from Kokuritsu-Kyōgijō Station.



Shinjuki Gyoen National Garden entrance (left), the Japanese garden (below) and the garden shelter featured in *Koto no na no Niwa*.





The entrace of Nakano Sunn Mall across the street from Nakano Station above.

Freshly made takoyaki, pieces of octopus encased in a pankcake-like batter.



est of Shinjuku is Nakano Ward. It had recently become popular to anime fandom due to shops and arcades in the Nakano Broadway building. When you exit Nakano Station from the North Exit, right across the street is Nakano Sun Mall. The mall, more accurately–a shopping arcade, is lined on each side with shops and eateries of all kinds at reasonable prices.

About a third of the way from the entrance, on the right side, is a takoyaki stall, Gindako. Their takoyaki was amazing! Much like the Japanese festivals here in the U.S., they sell freshly made takoyaki everyday. Every day! A set of six pieces is ¥650 with a variety of toppings. There's a good sushi place, Gansozushi, about halfway from the entrance that's fairly priced. It's a revolving sushi restaurant where prices range from ¥125–¥400 per plate, depending on the color plate you happen to get. Be careful. You could easily go over your budget...which I did. My bill wound up to be ¥1,650. I expected to pay half that.

For dinner, we ate at a steak restaurant at one of backstreets of Nakano Sun Mall, Ikinari! Steak. It was a moderately-priced steakhouse. The beef they serve are actually imported from the US. I had the rib-eye steak, I think. It was about ¥2,500 for my steak dinner which didn't include sides or drinks. I don't remember the total price because my cousin treated me.

Inside the actual Nakano Broadway building, adjacent to the mall at the north end, is made up largely of anime-



related shops. Mandarake makes up most the shops. Each of the shops specialize in different products and facets of anime fandom and popular culture. For example, one store specializes in anime figures, another shop will sell manga and other books, while others sell model kits.

There's a wide gamut of merchandise you could search for, spend the entire day looking around and spending a lot of money! There's also a multitude of independent and national retail shops in Nakano Broadway. Haruya Book Store, a nationwide (Japan) book chain, has a large store located here. I could've picked up an entire sets of light novels I'm reading right now like *Isekai wa Smartphone to Tomo ni (In Another World with My Smartphone)*, to add to my collection, but I only bought volume twelve which came out this past March.

One group shops caught my interest. These shops sell figures and other small merchandise that are showcased within glass cubes. Sets of figures and other merchandise are displayed with their prices. When there's an item you want to buy, tell the proprietor which Nakano Broadway, the "second Akihabara," full of anime shops.

My first and last steak dinner in Japan at Ikinari! Steak.

View fon Shin-Ōkubo Station and an anime store.



one you want, they'll get it for you... brand new and pay for it.

World-famous composer, Ryūichi Sakamoto is from here in Nakano. He's famous for composing the music for the *Ōritsu Uchūgun: Honnêamise no Tsubasa (Royal Space Force: The Wings of Honnêamise*) animated film fron the mid-80's. Nakano Station could be reached by the Chūō Main Line (JR) from Shinjuku Station. There's also the Tōzai Line (Tōkyō Metro) that you could catch at Takada-no-baba Station, north of Shinjuku Station.





The final ward I visited is Toshima, north of Shinjuku and west of Bun-kyō. My main interest for going here is the Ikebukoro district. it's where the Pokémon Center Mega Tōkyō store is located within the Sunshine City complex.

Before that, I decided to walk around Ikebukoro for a while to explore the area. Right across the east exit of Ikebukoro Station, the Book Off store caught my eye so I headed in that direction. While walking through some alleys and backstreets after a hour or so, I arrived at Minami-Ikebukoro Kōen... a park where I rested my tired feet and ate some snacks. I'm still flabbergasted that vending machine for drinks are everywhere!

After resting, I continued walking and found a Mandarake store to check out. I felt out of place when I realized where I was...the famous Otome Road. Otome Road is an area east by northeast of the station that has shops that cater to female anime fans, fujōshi fandom. It was an interesting experience being the only male looking around in these shops. Even when I went to buy a few *Yuri on Ice* (an anime) merchandise, female clerks would gave me a big smile and heard some giggles. They must've thought I was into yaoi or something like that. After leaving Otome Road, I continued looking for the famous Sunshine City complex, which turned out to be right around the corner. I almost missed it because I was adamant about wanting to turn the other corner until I saw a sign, in Japanese, pointing to the complex. I made an about-face and walked across the street to the complex.

Sunshine City was much bigger than I expected. The complex comprised of four buildings and a Prince Hotel. The building that I entered was the World Import Mart building that has a lot shops, entertainment centers and restaurants comprising of four floors. There's even an aquarium!

Above is Sega Entertainment Center.

The Pokémon Center Mega Tokyo store and Namja Town amusement cetner.





This is where the Pokémon Center Mega Tōkyō store is located. I originally thought it was a street-side store from stories I heard from other people. Later on, I found out there was one at Tōkyō Skytree which I completely missed. It wasn't what I expected, bit I enjoyed myself nevertheless.

Inside the World Import Mart building is also J-World Tōkyō & Namco Namja Town. J-World Tōkyō is a *Dragon Ball, One Piece* and *Naruto* indoor theme park. The other, Namco Namja Town, is a dessert-themed indoor park created by Namco, the video game company. This





indoor parks' main attractions are gyōza, ice cream and more.

If I had known what attactions Sunshine City had, I would have made time to say there longer to enjoy what they have to offer. It was already getting late so I just spied them from the outside. Ikebukoro district is the main setting of the *Durarara* light novel, manga and anime.

The main line to Ikebukuro Station is the JR Yamanote Line. The closest station to Sunshine City is Higashi-Ikebukoro by way of the Yūrakuchō Line (Tōkyō Metro). �

There are many anime-related shops along Otome Road. Below is Minami-Ikebukoro Koen.



Places Visited

Transportation

All Nippon Airways Japan Railways Group Suica Pasmo Tōkyō Metro Toei Subway Tōbu Railway Yurikamome

Bunkyō Ward

Tōkyō Dome City TenQ Space Museum

Taitō Ward

Hotel Sunroute Asakusa Sensō-ji Temple

Sumida Ward Tōkyō Skytree

Chiyoda Ward

Tōkyō Station City Kōkyo Higashi-gyoen National Diet Building Akihabara Animate Mandarake Partners Kawaii Café & Bar Akiba Zettai Ryoiki maidreamin

Minato Ward

Tōkyō Tower Symphony Tōkyō Bay Cruise Tōkyō Big Sight DiverCity Tōkyō Plaza Gundam Base Tōkyō Aqua City Odaiba Round One Sega Joypolis Odaiba Ōedo-Onsen-Monogatari Zepp DiverCity

Shinagawa Ward

Shinagawa Prince Hotel Shinagawa Station Ann Miller's mango tree café + bar WIRED CAFE Shinagawa

Shibuya Wara

Aogaeru Tourist Information Center Shibuya Crossing Shibuya 109 Chūken Hachikō AiiA 2.5 Theater Tōkyō Yoyogi Kōen Meiji Jingū Takeshita-dōri (Harajuku) Book-Off

Shinjuku Ward

Odakyū Department Store Odakyū HALC Bic Camera Artnia Square Enix Café Shinjuku Gyo-en National Garden

Nakano Ward

Nakano Sun Mall Nakano Broadway Gindako Gansozushi Ikinari! Steak Mandarake Haruya Book Store

roshima Ward

Minami-Ikebukoro Kōen Sunshine City Pokémon Center Mega Tōkyō J-World Tōkyō Namco Namja Town Otome Road

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Albany Community Center Call 310-940-2598 **1249 Marin Avenue** Albany, CA 94706 Group 10+ **EACGFEST.ORG Online or Visit Box** Office On the Day **Buy Fest Passes** Fest Pass: \$ 10-20 **@EPICACG EACGFEST**

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Genki Life Magazine - Summer 2018





August 八月

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September 九月												
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	3 Rex Macross 7		10 Mikita, Yūri Ao Haru Ride		17 Yami, Sukehiro Black Clover		26 Doma, Umaru Himōto! Umaru-chan					
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	G Jericho Nanatsu no Taizai		12 Oribe, Ririko Sakura Quest		20 Ujimatsu, Chiya Gochūmon wa Usagi Desu ka?		28 Kitahara, Mio Ano Natsu de Matteru					
	7 Nina Wang Mai-乙-HiME		13 Michele Crispino Yuri on Ice!!!		21 Asahina, Subaru Brothers Conflict		29 Sakura, Sae sola					
	Β Saiko, Metori Saiki Kusuo no Ψ-nan		14 Koshigaya, Komari Non Non Biyori		24 Kazama, Sōya World Trigger		30 Mikuriya, Chisato Nana Maru San Batsu					

Top Male Ranking



Kirigaya, Kazuto 桐ヶ谷 和人 Sword Art Online



Syaoran, Li 李 小狼 Cardcaptor Sakura



Char Aznable シャア・アズナブル Kidō Senshi Gundam



6 Tsukishiro, Yukito 月城 雪兎





Archer アーチャー Fate/Zero: Ultimate Bladeworks

Δ



Kishinami, Hakuno 岸波 白野 Fate/EXTRA Last Encore)



Sugimoto, Saichi 杉元佐一 Golden Kamuy



3

Yūki, Asuna

結城 明日奈

Sword Art Online

Sasaki, Haise 佐々木 琲世 Tokyo Ghoul:re



Emiva, Shirō 衛宮 士郎 Fate/stay night

700 Semale Ranking



Kinomoto, Sakura 木之本 さくら Cardcaptor Sakura



Saber Arturia Pendragon セイバー・アルトリア・ ペンドラゴン Fate/zero



Kohiruimaki, Karen 小比類巻 香蓮 Sword Art Online Alternative - Gun Gale Online



5



Tōsaka. Rin 遠坂 凛 Fate/stay night



フレイア・ヴィオン



Zero Two ゼロツー DARLING in the FRANXX



Violet Evergarden ヴァイオレット・エ ヴァーガーデン Violet Evergarden



Nero Claudius Caesar Augustus Germanicus ネロ・クラウディウス・ カエサル・アウグストゥ ス・ゲルマニクス Fate/EXTRA Last Encore

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citrus

s you all know from my article dealing with my first impressions on *citrus*, I was ready to see what the rest of the anime held due to its fantastical start. As I said before, my first shōjo-ai anime happened to be *Sakura Trick*, but I never finished it all the way through for one reason or another. I wanted things to be different with *citrus*, so I committed myself to the anime and finished watching all 12 episodes!

cirtus

ントラス TV・January–March 2018 ・12 Episodes Passione Crunchyroll

http://citrus-anime.com https://en.wikipedia.org/wik Citrus_(manga)

Director: Takahashi, Takeo Writer: Hayashi, Naoki Music: Takahashi, Ryō

Cast: Aihara, Yuzu = Taketatsu, Ayana Aihara, Mei = <u>Tsuda, Minami</u>

Genkilbife Magazine - Summer 2018

Image by asuki-dc622uk Genki Life Magazine = Summer 2018

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This is my first anime review in quite sometime, so I will be doing so in a format different from those in the past by addressing the main points I think should be explored, yet I will be leaving my final thoughts and rating system unchanged. I feel this will be better going forward, so I hope you enjoy it!

Presenting the Plot

From the very first episode the plot of citrus is laid out before your eyes; Yuzu is in a new environment, attending a new school, has a new stepfather which comes along with slightly younger stepsister that came in tow when her mother, Ume, remarried. Having to adjust to the world around her, she faces hardships with her day-to-day life attempting to meld herself into a place she feels rejects her way of doing things.

Being a gyaru, Yuzu is outspoken and flashy, everything



she is mirrors that of her new sister, Mei. Mei is head of the student council, aloof and somber and is more of an introvert compared to her more extroverted new sibling. However, things take a weird turn when Yuzu finds herself smitten over Mei due to her seemingly random acts of depravity, leaving Yuzu in a state of sexual tension and confusion.

Within the first few episodes the entirety of the season is planned out very well, I absolutely love how things are setup and it brings a realistic look into what this situation could possibly be like — finding yourself in love with a new family member who has stolen your first glimpse into what attraction to someone is like. In romantic slice of life anime like this, having characters that resonate believability is so much more important than the impossible circumstances that they wind up in. From Yuzu's reactions to Mei's seemingly random acts of affection, to the confusion of exactly what is going inside of their heads, I was sold 100%.

The thing that made the sell so easy in the opening episodes was that Yuzu had no experience whatsoever with anyone else; she was always wanting something more and never had the opportunity with anyone she had ran across. In fact, we find this girl lying in the very beginning of episode one to her nowthen friends about what transpired with the boyfriend she was no longer dating, or perhaps someone she had met at a mixer. Often times we can find ourselves infatuated with someone who shows us interest or awakens within us feelings and emotions we never knew existed, it is intoxicating and alluring. Setting the stage so well is just a start, unfortunately. No matter how well things are lined up for you, how things actually play out makes a difference whether-or-not that

beautifully decorated set piece was worth the trouble.

Sisterly Love

The fruit of any anime like this is going to come down to conflicts — how should you act when romantically attracted to a sibling, also it heavily leans on what should you do when it is made clear

that it is taboo to be with someone of the same sex? These are very real life issues that need to be addressed, and unfortunately this anime really only touched on one of them.

Sisterly love in an impure way is one of the main conflicts within this series; though it does not appear to be done as well as it should have. While they could have mutually agreed to try and be sisters, they both instead choose it as a way to mask their insecurities and uncertainties. This seems more realistic in theory but the execution was rather poor. Mei crossed plenty of boundaries knowing what she was doing and yet she insisted on not taking things further because of being both sisters and women, yet she crosses that line even after mentioning it. Yuzu also longs for Mei, trying to think of how to be a good sister yet will let her entire being speak of how she wants Mei for a lover rather than a family member.



Do not get me wrong, I understand this anime tries to use confusion as a stepping stone but it fails when Yuzu clearly knows what she wants and attempts to build things around Mei's fluctuating persona. This backfires simply because the series tries to use supporting characters to act as if both Yuzu and Mei do not understand each other feelings and are simply missing how the other views them; that is wrong. Mei and Yuzu are both very clear in their stances for the other, yet only Yuzu openly displays that actual goals for longevity exist within her emotions besides fleeting moments of passion.

Conflicts

Drama was always going to be something I expected in citrus, they needed something to shake it up; so they added in potential love interests on both sides of Yuzu and Mei. This was very cheap and a cop out, not helping the overall plot due to the fact that things were just not fleshed out enough with them; backstory, time spent with the protagonists, and their ability to lend aid were all evaluated and judged to be poor at best.

The problem is that no one seems to make a move in this show unless they see someone else has made it first; everyone is constantly chasing and pursuing without aggressively seeking things out first. Rather than a natural occurrence which was bound to happen according to the backstories they are given, conflicts appear to be happenstance that are simply convenient to whatever is relevant at the time. It feels artificial, it looks artificial, and you just want it to be out of the way. The cliché "I have been interested in her longer than she has known you, therefore she belongs to me!" is quite played out, it never works in any anime and I hated that *citrus* did not deviate from this age-old trend.

The potential love triangles caused by external sources should have been more sincere; they should have been fueled with passions or perhaps failed confessions in the past to actually add a spark of realism to them. If someone has been feeling love or admiration for someone for years, I do not think they could bottle it up for as long as these characters did without making it known in some form or another; the way they act, the way they talk or general nervousness due to touching, how their crush looks, or even a compliment. Genki Life Magazine = Summer 2018 Seeing love and support and then a confession is much more believable than headsprung jealousy that rears its ugly head out of seemingly nowhere. Even more than that, when you introduce someone who is accompanied by a flashback that only explains things in the most simplest of terms ... it does not work and it does not work here.

More so than that, Mei's own personality is arguably the biggest antagonist of this entire series. Without going into too much detail, it feels as though her lack of meaningful relationships makes her act inappropriately. Seeking out anyone who is in need of her, openly discarding her own feelings and anyone else who might be hurt simply because she wants to feel she matters. This makes sense to me. Often times we see people with interpersonal relationship problems with family members, or those who did not have good ones, begin to tie their world around gaining that affection. A perfectionist attitude and weakness to kind words could very well be the mark of someone who simply feels as though she is not enough.

The problem with Mei's personality is that she does not express openly anything she thinks. This woman is the same from beginning to end with only slight changes in her character without much in the way of evolution or progress. Often times her current emotional state is declared by someone else, this makes things even worse since it leaves the audience to guess if Mei is sincere or simply defaulting to her defensive mechanisms.

Supporting Characters

Something I feel this anime fails at heavily is its supporting characters. There are quite a few of them that are introduced on both sides (Yuzu and Mei), yet they seem to only exist to further along the ploy of the protagonists. They seem simply to exist without much reason, that in itself worries me since we do not get to explore their spectrum of emotion and the things that make them tick.

In my personal opinion, only a few characters actually got a supporting role that was good; they provided good insight to their friend and furthered the plot along by allowing solutions to problems. They helped out when needed, were selfless in their actions, and they acted on what they knew without having to question why. Unfortunately, I find that these characters, as good as they are, did not receive enough screen time. A vast majority of the emphasis was put into characters who had essential conflict with one or both protagonists and were given little in terms of a personality worthy of the viewers admiration.

Perversion

This show has a heavy emphasis on yuri-related content, that means that the perversions scenes we have are going to be inspired by this. It makes sense why this was the case because of Mei's personality and how she uses the allure of sexuality as a mechanism to feel wanted and desired. Despite those reason of Mei's, which are completely valid to the character and experience, I feel like some of the fan service was simply done to keep the audience interested. Sex sells, I know. That is all well and good, but this series was making it plain that things had reasons to them and all those acts of perversion tied in somewhere; they did not.

They did not explain a few things — how did Mei's best friend know where her weak spot is and how did Yuzu figure that out? Why some of the random gropings? Why did no one say anything when Yuzu encountered Mei in the very first episode and openly molested her in front of the entire student body? It makes no sense and that what frustrates me; I see no purpose. Some anime do it for the shock factor, some anime do it simply because that is their whole schtick, and sometimes they do it in order to convey a message or add to the emotion of the scene ... this anime has a habit of doing it for seemingly no reason.

Though, I will be fair, during some scenes it could become tense or funny as I showed in the above picture ... but often it was simply a teaser that lead to nothing. More so than not it was also used when the character could have spent that valuable time trying to convey themselves in a way that furthered along character development, instead it often shunts that idea and leave the viewer more frustrated than before.

The Verdict: Not Worth Watching

Strengths — Very good beginning, nice art style and colors, Harumin is an awesome character.

Weaknesses — Plot unfolds poorly, very bad supporting characters, boring conflicts, unfulfilling ending and poor character development.

Final Thoughts

The end of this anime makes it feel as though no true conclusion was reached. Mei showed more emotion towards someone she chose not to be with than someone she apparently chose ... even that was not made readily apparent. This anime had so much potential to explore the human psyche and how it deals with loneliness and feelings of abandonment, how people deal with forbidden love and lust, and the harsh realities of unrequited love.

citrus started off brilliantly as captivating and down-toearth, only to end up as nothing more than daddy issues and indecisiveness as their biggest conflicts expressed through half-hearted love triangles and nonsensical monologue. I had hoped for more from my first episode impression and was left severely disappointed as this anime bloomed into nothing that I thought it could be, settling instead for reused plot devices in an uninspiring way.

I cannot recommend this anime to anyone, I would not want them to sit through this and hope that the construction of the plot mirrors the thoughtful opening episode. A beautiful stage was set, all characters gained their proper position, but it quickly became clear that the writing was not up to par with the rest of the presentation. **COL**





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Pro Cycling Manager: Tour de France 2018 Focus Home Interactive + Cyanide Studio E • Racing • PC

Tour de France 2018 Focus Home Interactive + Cvanide Studio E • Racing, Sport • PS4, Xbox1

June 29

Crash Bandicoot N. Sane Trilogy Activision Publishing, Inc. + Toys For Bob E • Action, Platformer • PC, Switch, Xbox1

MXGP Pro - The Official Motocross Videogame Milestone S.r.l. E • Racing • PC, PS4, Xbox1

The Crew 2 Ubisoft Entertainment SA + Ivory Tower - A Ubisoft Studio T · Racing, Action · PC, PS4, Xbox1

Wolfenstein 2: The New Colossus Bethesda Softworks LLC + MachineGames Sweden AB M • First Person, Action, Adventure • Switch

July 3

Red Faction: Guerrilla Re-Mars-tered THQ Nordic GmbH • TBC Games M · Shooter, Action · PC, PS4, Xbox1 ESRB rating at time of publication. The information presented here is as accurate as much as humanly possible and is subject to change without notice.

June 22

Mario Tennis Aces Nintendo Co., Ltd. + Camelot Co. Ltd. E · Sports · Switch

New Gundam Breaker BANDAI NAMCO Studios Inc. $T \cdot Action \cdot PC, PS4$

Slime-san (Superslime Edition) Headsup Games + Fabraz Company E · Action, Adventure, Indie · PS4, Xbox1

June 26

Far Cry 3 **Classic Edition** Ubisoft Entertainment SA M · Shooter · PS4, Xbox1

Lumines Remastered Enhance + Resonair Inc. E · Puzzle, Arcade, Lifestyle, Party · PC, PS4, Switch, Xbox1

Ys VIII: Lacrimosa of Dana NIS America. Inc. + Nihon Falcom Corporation T · Role-Playing · Switch

June 28

Bomb Chicken Nitrome Games Limited E · Action, Puzzle, Platformer · Switch

Fighting EX Layer Arika Co. Ltd. $T \cdot Fighting \cdot PS4$

Dana - Ys VIII: Lacrimosa of Dana

Gensele & Desktop Ganing Sumer 2018 continued

Excela Noa Aura – Shining Resonance

July 5

Detached Anshar Studios S.A. NA • Action • PSVR

Flat Heroes Deck13 • Parallel Circles NA • Action, Indie • PC, Switch

Mushroom Wars 2 Zillion Whales • Creat Studios Inc. E • Strategy, Action • Switch

Warhammer 40,000:

Inquisitor - Martyr NeocoreGames M • Action, Adventure, Indie, Role-Playing Game • PS4, Xbox1

July 10

20XX Fire Hose Games • Batterystaple Games *E* • *Action* • *PS4*, *Switch*

Insane Robots

Playniac E • Adventure, Casual, Indie, Role-Playing Game, Strategy • PC, PS4, Xbox1

Muddledash PQube Limited + slampunks E + Action + PC, Switch

Shining Resonance Refrain Sega Games Co., Ltd. T • Role-Playing Game • PC, PS4, Switch, Xbox1

July 11

20XX

Fire Hose Games • Batterystaple Games E • Action • Xbox1

July 12

Icons: Combat Arena Wavedash Games NA • Platform, Fighting • PC

July 13

Captain Toad: Treasure Tracker Nintendo Co., Ltd. • Nintendo EAD Tokyo, EAD Tokyo Group No. 2, Nintendo Entertainment A&D, 1-UP Studio E • Puzzle, Strategy • 3DS, Switch

Earthfall Holospark LLC. *T* • *Action* • *PC*, *PS4*, *Xbox1*

Hotel Transylvania 3: Monsters Overboard

Outright Games Ltd. • Torus Games Pty. Ltd. E • Strategy, Adventure • PC, PS4, Switch, Xbox1

Octopath Traveler Nintendo Co., Ltd. • Square Enix Holdings Co., Ltd. T • Role-Playing Game, Adventure • Switch

July 17

Adventure Time: Pirates of the Enchiridion Outright Games Ltd. • Climax Studios E • Adventure • PC, PS4, Switch, Xbox1

Chicken Assassin (Reloaded) Akupara Games • OneShark *T* • Action, Role-Playing Game • PS4. Switch Driving Force Games

NA · Action, Indie · PC

Sonic Mania

July 19

Impulsion

(Sonic Mania Plus)

Sega Games Co., Ltd. + Christian

Whitehead, Headcannon, Pagoda-

West Games, Hyperkinetic Studios

Multiplayer • PC, PS4, Switch, Xbox1

E · Action, Platformer, Arcade,

Playdius, Plug In Digital +

Mega Man X Legacy Collection 1 & 2 Capcom Co., Ltd. T • Action, Compilation, Platform • PC, Xbox1

No Man's Sky Sony Interactive Entertainment Inc. • Hello Games Ltd T • Adventure • Xbox1

The Banner Saga 3 Versus Evil, LLC • Stoic, LLC *T* • Strategy • PC, PS4, Switch, Xbox1

The Persistence Lands Firesprite *M* • *Action, Adventure, Horror* • *PSVR*

Train Sim World Dovetail Games E • Simulation, Strategy • PS4

Train Sim World: Founders Edition) Dovetail Games E • Simulation • Xbox1

July 26

Sleep Tight We Are Fuzzy E • Arcade, Strategy, Action • PC, Switch

July 27

Go Vacation Nintendo Co., Ltd. • BANDAI NAMCO Studios Inc. E • Sports • Switch

July 31

Graveball 3D Realms • Goin' Yumbo Games NA • Action, Indie, Sports • PC

Titan Quest (Console Edition) THQ Nordic GmbH T • Action, Role-Playing Game • Switch

August 3

Wario Ware Gold Nintendo Co., Ltd. E • Party, Action • 3DS

August 6

Hyper Universe CWave, Inc. • NEXON America Inc. T • Action • Xbox1

August 9

Okami HD Capcom Co., Ltd. *T* • *Action* • *Switch*

August 10

Madden NFL 19 EA Sports • EA Tiburon E • Sports • PS4, Xbox1

August 14

Death's Gambit White Rabbit Interactive • Adult Swim Games *T* • Action, Role-Playing Game • PC, PS4

The Walking Dead: A Telltale Game Series -The Final Season Telltale Games M • Adventure • PC, PS4, Xbox1 **World of Warcraft: Battle for Azeroth** Blizzard Entertainment, Inc. *T* · *Strategy* · *PC*

August 21

All-Star Fruit Racing PQube Limited + 3DClouds.it NA • Action, Indie, Racing, Sports • PC, PS4, Switch, Xbox1

August 24

F1 2018 Koch Media GmbH • Codemasters E • Sports, Racing • PC, PS4, Xbox1

August 28

Fire Pro Wrestling World Spike Chunsoft Co., Ltd. *T* • Sports, Wrestling • PS4

Monster Hunter Generations Ultimate Capcom Co., Ltd. T • Action, Role-Playing Game • Switch

Monster Hunter: World axe user.

DN The Walking Dead: The Final Season - Episode 1 Telltale Games M • Adventure • PC, PS4, Xbox1 ESRB rating at time of publication. The information presented here is as accurate

Gensele & Desktop Ganing Sumer 2018 Continued

Strange Brigade

Rebellion Developments Limited NA • Action, Adventure, First Person Shooter • PC, PS4, Xbox1

Yakuza Kiwami 2

Sega Games Co., Ltd. M • Action, Role-Playing Game • PS4

August 30

Pro Evolution Soccer 2019 Konami Digital Entertainment Inc. • PES Production *E • Sports • PC, PS4, Xbox1*

August 31

Naruto to Boruto: Shinobi Striker BANDAI NAMCO Studios Inc. • Soleil Ltd. T • Racing • PC, PS4, Xbox1

September 4

Destiny 2 – Expansion III: Forsaken Activision Publishing, Inc. • Bungie, Inc. T • Action, Adventure, First Person Shooter • PC, PS4, Xbox1

Dragon Quest XI: Echoes of an Elusive Age Square Enix Holdings Co., Ltd. $T \cdot Role$ -Playing Game $\cdot PC$, PS4

September 6 Zone of the Enders: The 2nd

Runner Mars Konami Digital Entertainment Inc. *T* • *Action* • *PC*, *PS4*, *PSVR*, *Steam VR*

September 7

Immortal: Unchained Game Odyssey Limited, Sold Out Sales & Marketing Ltd. • Toadman Interactive NA • Action, Role-Playing Game • PC, PS4, Xbox1

Marvel's Spider-Man Sony Interactive Entertainment Inc. • Insomniac Games, Inc. T • Action, Adventure • PS4

SNK Heroines:

Tag Team Frenz NIS America, Inc. • SNK Corporation T • Fighting, Arcade • PS4, Switch

September 11

NBA 2K19 2K Games, Inc. • Visual Concepts Entertainment E • Sports • PC, PS4, Switch, Xbox1

September 14

Black Clover:

Quartet Knight ILINX Software • BANDAI NAMCO Studios Inc. NA • Action, Adventure, Role-Playing Game • PC, PS4

Shadow of the Tomb Raider

Eidos-Montréal, Crystal Dynamics, Inc. • Square Enix Co., Ltd. NA • Action, Adventure • PC, PS4, Xbox1

September 21

8-Bit Armies

SOEDESCO + Petroglyph Games E • Role-Playing Game • PS4, Xbox1

Spyro Reignited Tril-

ogy Activision Publishing, Inc. • Toys For Bob E • Platformer, Adventure • PS4, Xbox1

September 28

9 Monkeys of Shaolin

Buka Entertainment • Sobaka Studio NA • Action, Adventure, Indie • PC, PS4, Switch, Xbox1

Code Vein

BANDAI NAMCO Studios Inc. NA • Action, Role-Playing Game • PC, PS4, Xbox1

Hero of Dragon Quest XI: Echoes of an Elusive Age

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S leepy Princess in the Demon Castle seemed like it was going to be very interesting when I posted up the news article detailing the announcement of the manga. Beyond this my friend who helped me design this website, Raven, was interested in the book and was wondering if it would be worth picking up this series or not. Thankfully I was graciously able to obtain a copy for review from the people over at VIZ Media, so I will be able to share my thoughts with you guys and girls!

Reading the synopsis on the back of the book, I immediately figured that it was going to be comical (how could it not be with a name like *Sleepy Princess in the Demon Castle?*), including things like making DIY bedding, and apparently having the princess die repeatedly?! As good as it sounds, the proof is in the pudding. So I am making sure to read and give an honest review over everything Vol. 1 of *Sleepy Princess in the Demon Castle* has to offer!

Story Impressions

The story for *Sleepy Princess in the Demon Castle* Vol. I is pretty straightforward; the Demon King has captured Princess Aurora Sya Lis Goodereste (Princess Syalis for short) of the Human Nation and is holding her prisoner in his castle, disrupting the harmony that everyone lived in for so long. Dawner the Hero from the Unified Human Nation of Goodereste is set on a journey to rescue the princess from the Demon King's evil clutches, all while himself and his nation believe that she is braving unspeaking acts of torment and torture from her captors. While this is the stage the opening pages set, you come to find out the plot the manga followers is entirely different.

The humor comes from the manga following Princess Syalis on her quest for a goodnight's sleep, much to the dismay of the Demon King, his demonic attendants who see to the castle, and the hero who is actively trying to save her. While being incredibly fatigued since she arrived to the Demon Castle, she begins to essentially troubleshoot why it feels like she can sleep for hours upon hours and still feel extremely tired and lethargic. From crafting new pillows to seeking out new bedding, from stealing items and using parts of demons she encounters that fits her needs it is quite comical the entire way through.

The way they act out the story seems to be a mix of a role-playing game and random occurrences of savageness from the princess. They have clever ways of fitting in methods to wipe her gains on sleeping back to zero while simultaneously keeping the hero at bay to continue the trend in Vol. I of this manga. To be honest, everything fits together rather well and essentially reminds me of the Phineas and Ferb cartoon in how two different things are occurring simultaneously, yet they find a way to intersect and one affects the other to great effect.

The only problem I can potentially see with this manga is how the actual agenda of the princess could become increasingly trite as the volumes continue to expand; that finding new and inventive ways to lull herself into a peaceful sleep can run stale unless they find a way to keep it new and

Sleepy Princess in the Demon Castle (Maō-jō de Oyasumi) 魔王城でおやすみ

Manga

2016 – present • 6 Volume (ongoing) JP 2018 – present • 1 Volume (ongoing) NA Shogakukan • Viz Media, LLC.

https://www.shogakukan.co.jp/ books/09127342

https://www.viz.com/sleepy-princess-inthe-demon-castle

Story: Kumanomata, Kagiji Illustrator: Kumanomata, Kagiji Genre: Comedy, Fantasy, Shōnen

Format: Softcover Price: \$10 MSRP each volume Main Characters: Aurora Suya Rhys Kaymin



fresh. I do have some hope as a bit of ecchi comedy towards the end of the book actually caused me to laugh out loud, breaking some of the blandness I begin to feel midway through the book; this tells that mangaka Kagiji Kumanomata's may have some tricks up his sleeve when it comes to unfolding this story further (it is rated T for Teen after all).

Not bad, but also not great either. It had some moments where it was certainly finally and a few times it seemed to drag on, I am hoping we receive something further to spice it up beyond a few RPG references and moments of sadism from our beloved Princess Syalis.

Character Impressions

Characters within this book are both hit and miss, being the whole highlight of some chapters while causing you to yawn on others. Despite the story being somewhat meh at parts, I think that a big part of that mediocrity came from interactions with non interesting characters versus having a bad idea of what to do next.

This book is banking off of the antics of the princess and those she encounters, so having interesting, eccentric, or unusual characters with different mannerisms

(that are often conflicting) makes for the best read. A Demon Cleric able to revive anyone who has died in the castle, Teddy Demons that are adorable and deadly, and the attitude of Great Red Siberian, The Demon King's Dog who strictly upholds the castle rules are some of the interesting persons you encounter. However, just as you have a myriad of personas who make things interesting with their diverse run-ins with the princess, you have other characters who come off as mundane and uninspired; Ghost Shroud, Poison Apple Men and even the Forbidden Grimoire Alazif. Though, the biggest problem I had was that the Demon King himself was not nearly appealing enough as a character (which is a shame since he does actually look fairly awesome).

Princess Syalis herself floats in limbo between



being naive, a bold trickster and a dark humored loli. To be honest, I do not really mind when she seems to just kind of be there in comparison to when her presence is felt through something she has did which appears to be out of her character due to her appearance, social standing, and previous mannerisms. Her actions are what causes reactions in this book, so everything begins and ends with her essentially. Syalis is designed well enough so that you love her when she gives you a reason and to not think ill of her when she has only the most minimum of efforts to offer, so I believe they have got themselves a winning combination for a main character.

Oh! One other thing I would like to mention is

"The way they act out the story seems to be a mix of a role-playing game and random occurrences of savageness from the princess."

that they happen to also detail every character you run across in the manga with a brief info page. It tells things like their name, a brief synopsis, a random state that is judged by stars based on potency of said skill, and sometimes their favorite food (which all seems to be steamed monster bird egg custard whatever that is).

Miscellaneous

This book heavily relies on Role-Playing Game references for some of its humor; such as acquiring items and their effects, the entire questline of Dawner the Hero, and how anyone who is killed within the Demon Castle is resurrected after death. Anyone who is a fan of Japanese Role-Playing Games will no



doubt have plenty of laughs from how they illustrate typical JRPG. ts into some of the panels.

I also want to point out that there are a few other references too, such as a reference to *Naruto* as one that could be interpreted of Vergil from *Devil May Cry* quote when he turns Devil Trigger in *Ultimate Marvel vs Capcom 3* in one of the change class drawings that are present outside of each chapter. There seemed to have been one more referencing something else, however, I failed to actually catch that one.

The Verdict

STRENGTHS - Adorable main character, plenty of Japanese role-playing game references, some interesting characters, humor can be incredibly funny.

WEAKNESSES - The plot in itself can become bland, some characters are not cool nor interesting, the Demon King is the main antagonist and not interesting enough.

Overall, I am looking forward to *Sleepy Princess in the Demon Castle*, Vol. 2, and feel that this book did a solid enough job in its opening volume. However, it is going to have to do a better job with how it handles the storytelling from this point forward. You can only have someone go after the same goal over and over while resetting their progress for so long without it becoming uninteresting. Introducing characters with more humorous interactions would prove to be all that they need, that and to give The Demon King himself a personality worth the wait of seeing him interact with our [main character]. The characters are literally what make this manga worth reading, so they need to focus upon them heavily in the next volume.

I recommend this book for anyone who is a fan of light-hearted humor, a story that does not take itself too seriously with an adorable main character, yet advise against it for those who is looking or humor within a serious plot line (such as *Negima*). *** Rok The Reaper**





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Arc

He fell asleep during the online game and was awakened to another world as the avatar of his game character...a skeleton. Arc is equipped with the strongest equipment of the game Berenus' s armor, Night sky cloak, Teutate's heavenly shield and the Sword of the Thunder (Carradoborg). He has maxed out stats, an abnormal high degree of power and a multitude of magic. Arc thinks that he being a skeleton is a curse.

Gaikotsu Kishi-sama, Tadaima Isekai e Odekake-chū

Hakari, Enki (秤猿鬼)

Arc fell asleep while playing an online game. However, he awoke in a strange world with his game character's appearance. In a state of shock, he noticed that he was equipped with nothing but his strongest weapon and armor. To make matters worse, our hero's appearance was changed by the special avatar skin 'Skeleton' when he enter this new world. The protagonist wanted to live without drawing attention, but he got acquainted with the dark elf, Ariana, and received her request.

Here's a preview of the two chapter. Be sure to support the author.

These pages are meant to read in spreads, side by side. The story flow will be off, if read page by individual page.

Gaikotsu Kishi-sama, Tadaima Isekai e Odekake-chū (Skeleton Knight, in Another World)

骸骨騎士様、只今異世界へお出掛け中

Overlap • Comic Gardo

February 2017 – ongoing, 2 Volumes

https://ja.wikipedia.org/wiki/

https://over-lap.co.jp/gardo/

Author: Hakari, Enki Art: Sawano, Akira

Genre: Action, Adventure, Another World, Supernatural

Format: Softcover/Manga Price: ¥1,300 MSRP each volume

















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This manga is be available at **Kinokuniya Bookstores** www.kinokuniya.com or at your local Japanese manga retailer.

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